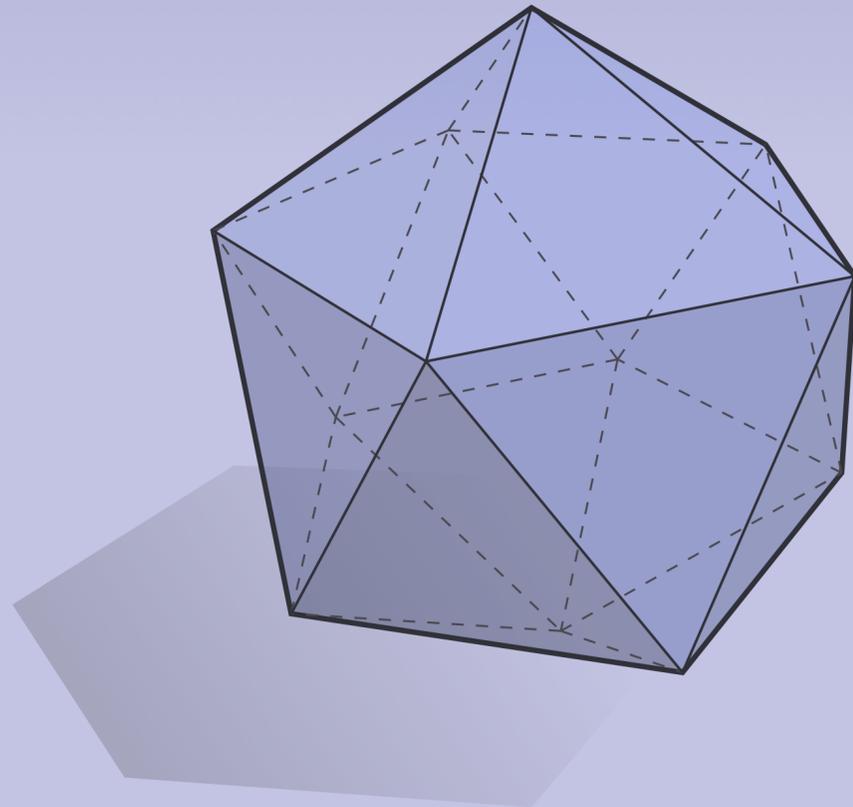


DISCRETE DIFFERENTIAL  
GEOMETRY:  
AN APPLIED INTRODUCTION  
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LECTURE<sub>4</sub>:

# DIFFERENTIAL FORMS IN $R^n$



DISCRETE DIFFERENTIAL

GEOMETRY:

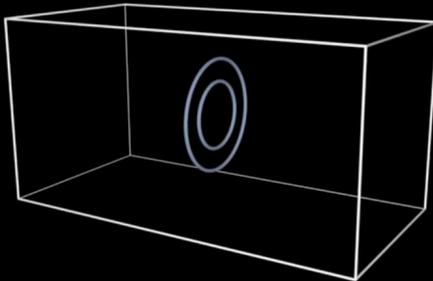
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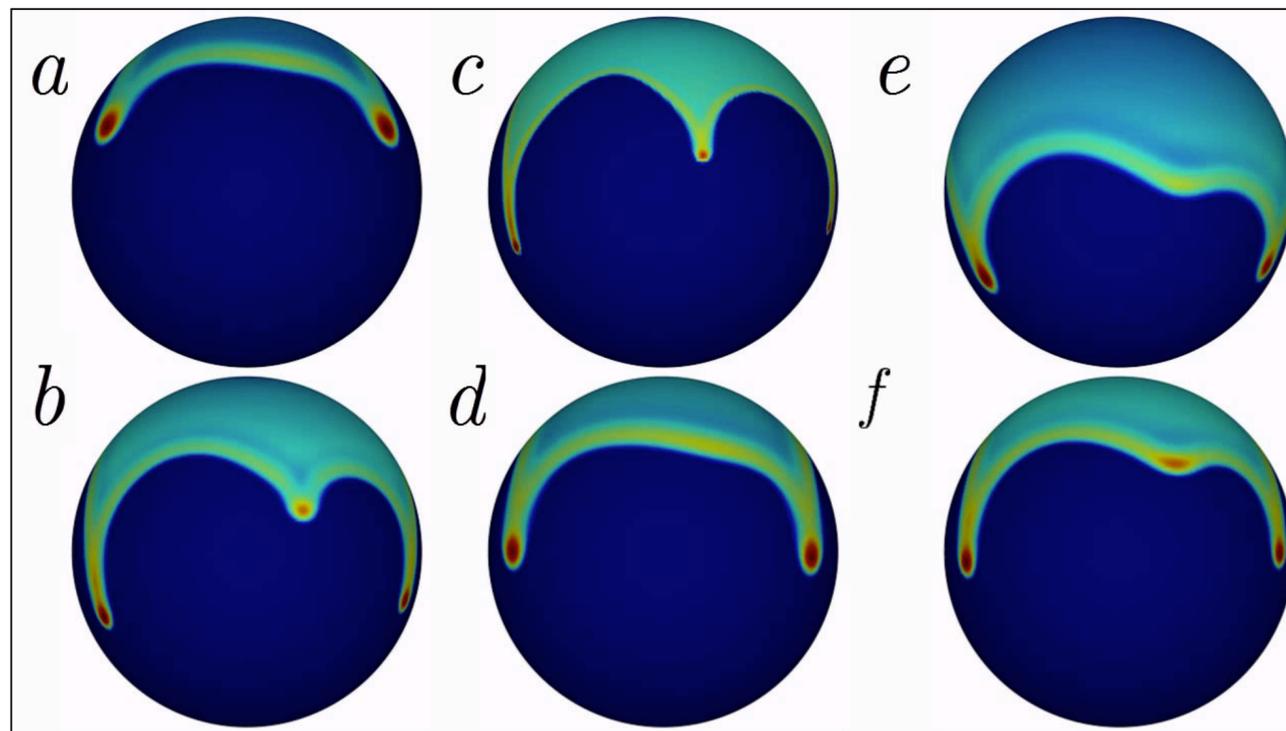
# Motivation: Applications of Differential Forms

Leapfrogging vortex rings

Two concentric vortex rings



```
domain = 10 x 5 x 5 (m3)  
ν = 0.1 (m2/s)  
resolution = 128 x 64 x 64  
time step = 1/24 (s)  
ring radii 0.9, 1.5 (m)
```



*Need to measure  $k$ -dimensional quantities that are changing in space & time!*

# Where Are We Going Next?

**GOAL:** develop *discrete exterior calculus (DEC)*

Prerequisites:

Linear algebra: “little arrows” (vectors)

Vector Calculus: how do vectors *change*?

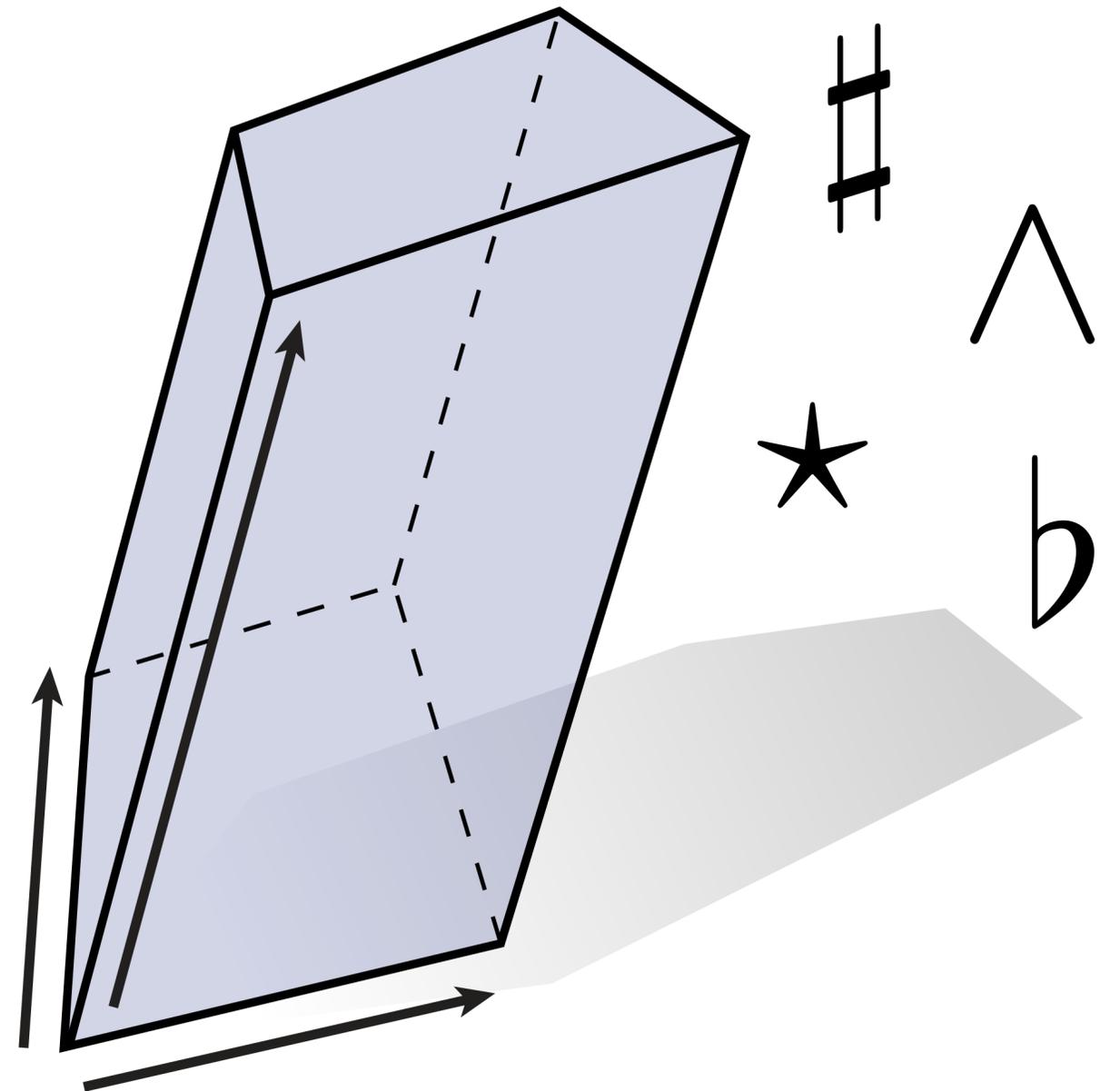
Next few lectures:

Exterior algebra: “little volumes” ( $k$ -vectors)

Differential forms: spatially-varying  $k$ -form

Exterior calculus: how do  $k$ -vectors change?

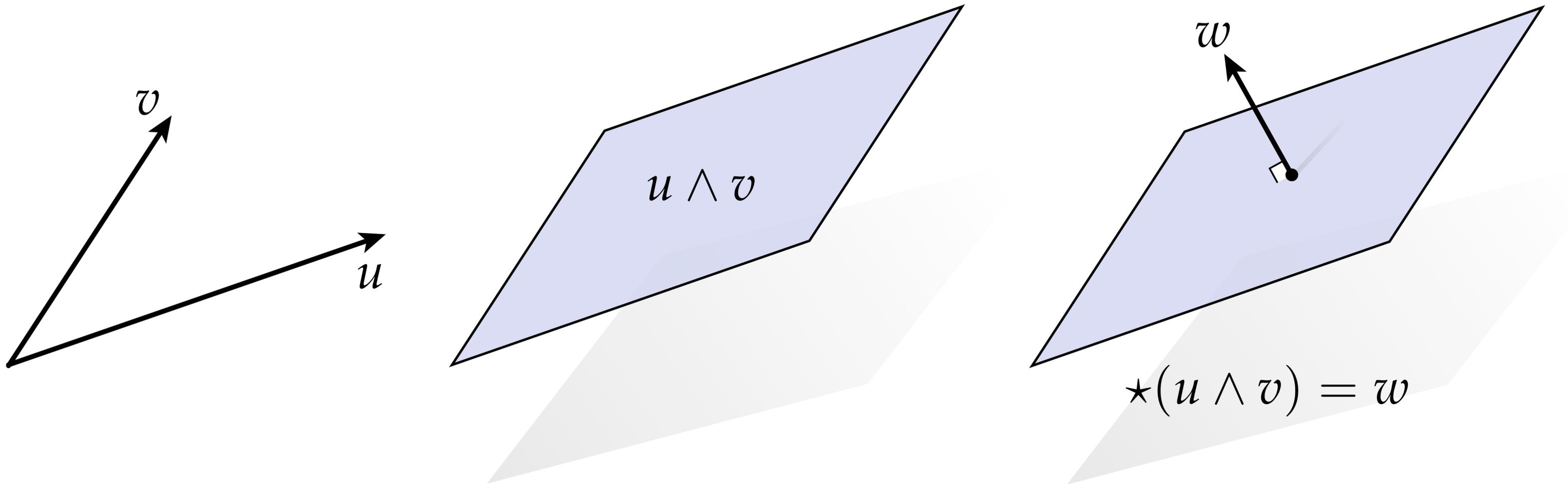
DEC: how do we do all of this on meshes?



**Basic idea:** replace vector calculus with computation on meshes.

# Recap: Exterior Algebra

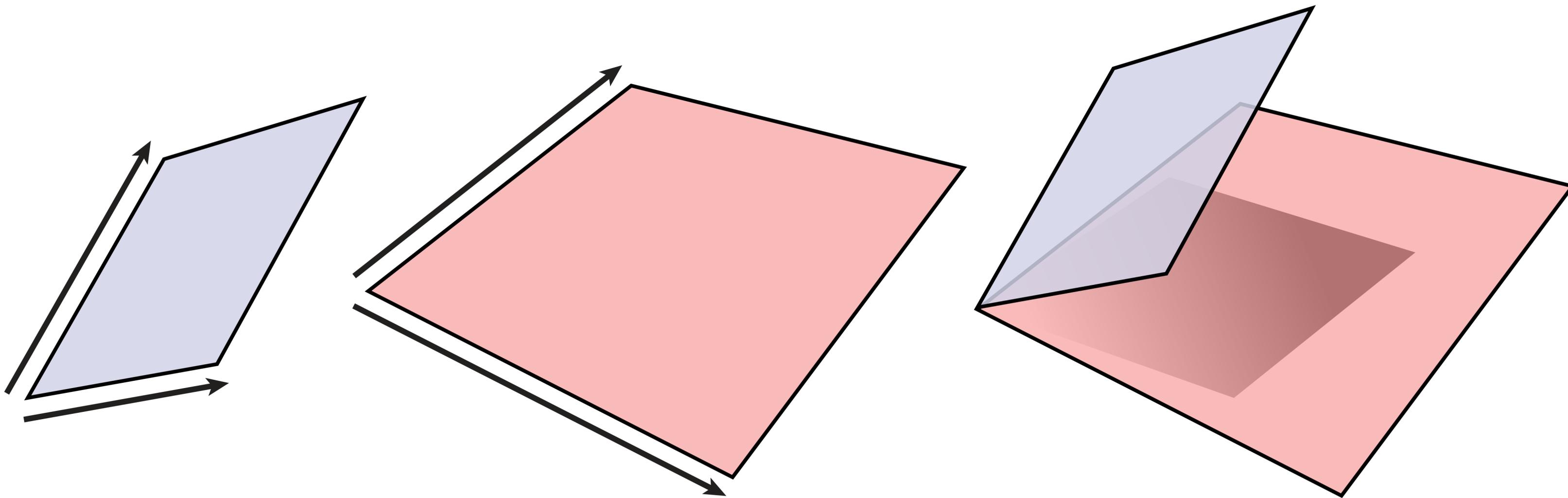
- Use wedge product to build up “little volumes” ( $k$ -vectors) from ordinary vectors



- Like linear subspaces, but have *magnitude* and *orientation*
- Use Hodge star to describe complementary volumes

# Recap: $k$ -Forms

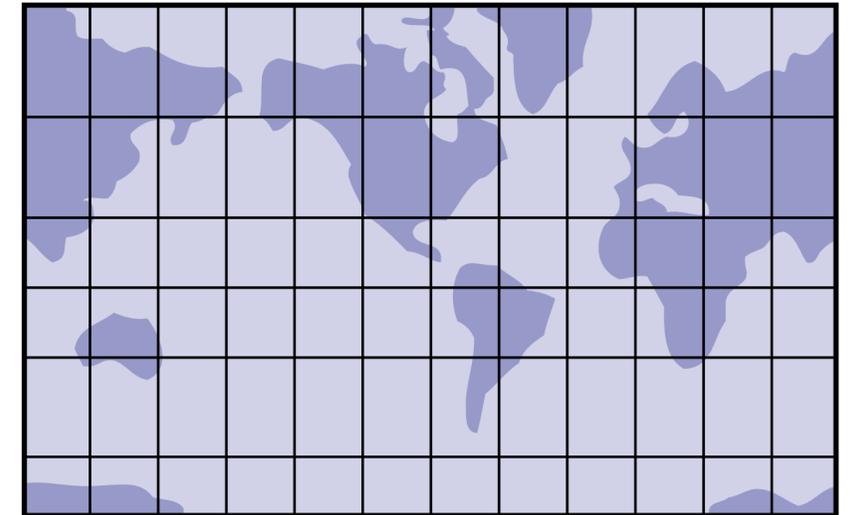
- Can measure a vector with a *covector*; can measure a  $k$ -vector with a  $k$ -form

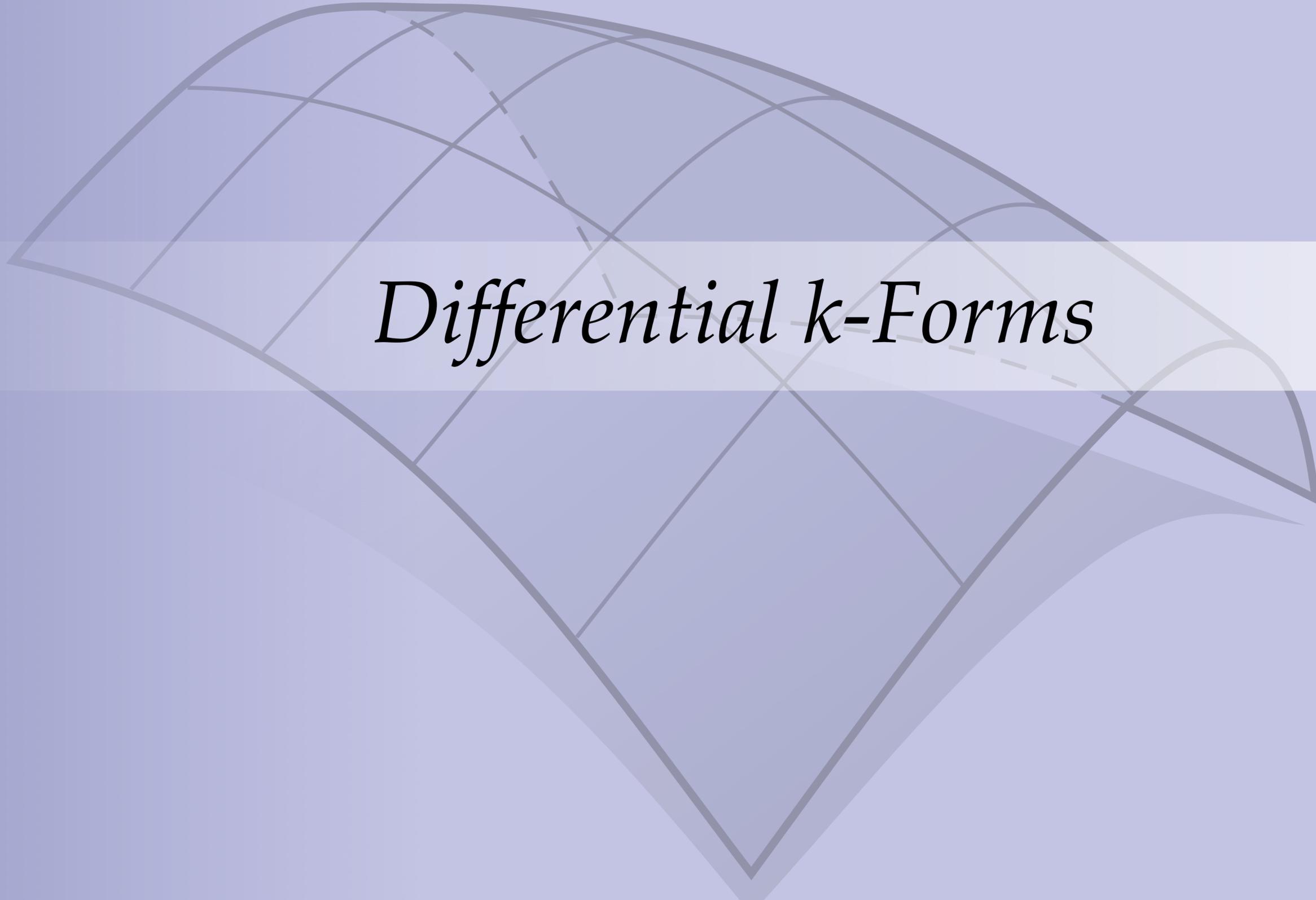


- Build up  $k$ -forms by wedging together covectors
- To measure, project  $k$ -vector onto  $k$ -form and take volume (e.g., via determinant)

# *Exterior Calculus: Flat vs. Curved Spaces*

- For now, we'll only consider *flat* spaces like the 2D plane
  - Keeps all our calculations simple
  - Don't have to define *manifolds* (yet!)
- True power of exterior calculus revealed on *curved* spaces
  - In flat spaces, vectors and forms look very similar
  - Difference is less superficial on curved spaces
  - Close relationship to *curvature* (geometry)
  - Also close relationship to *mass* (physics)

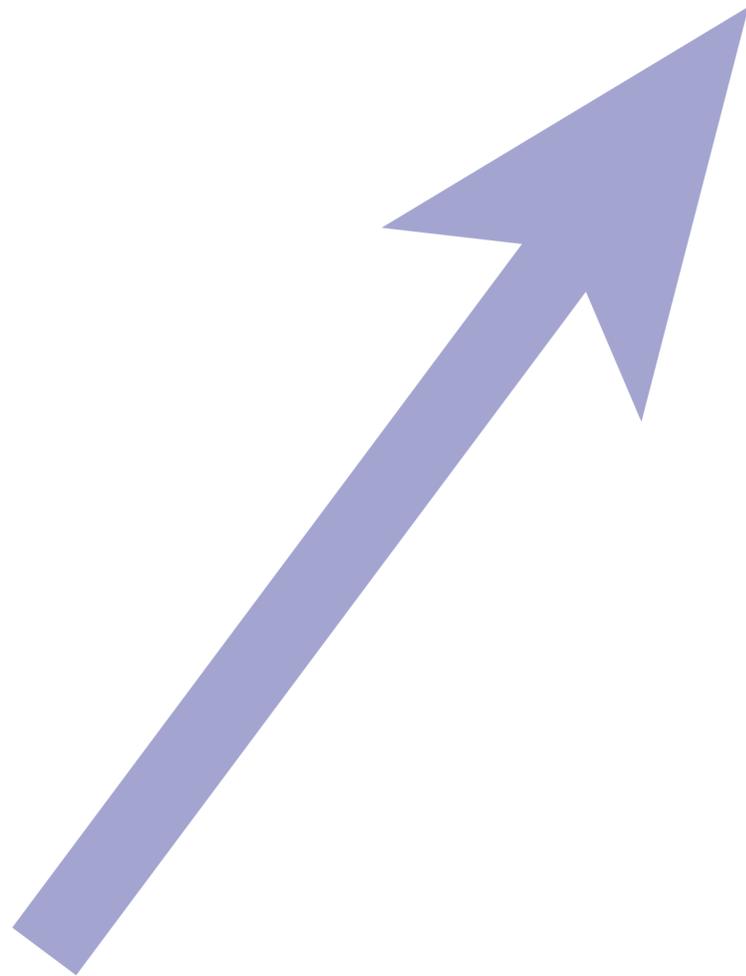




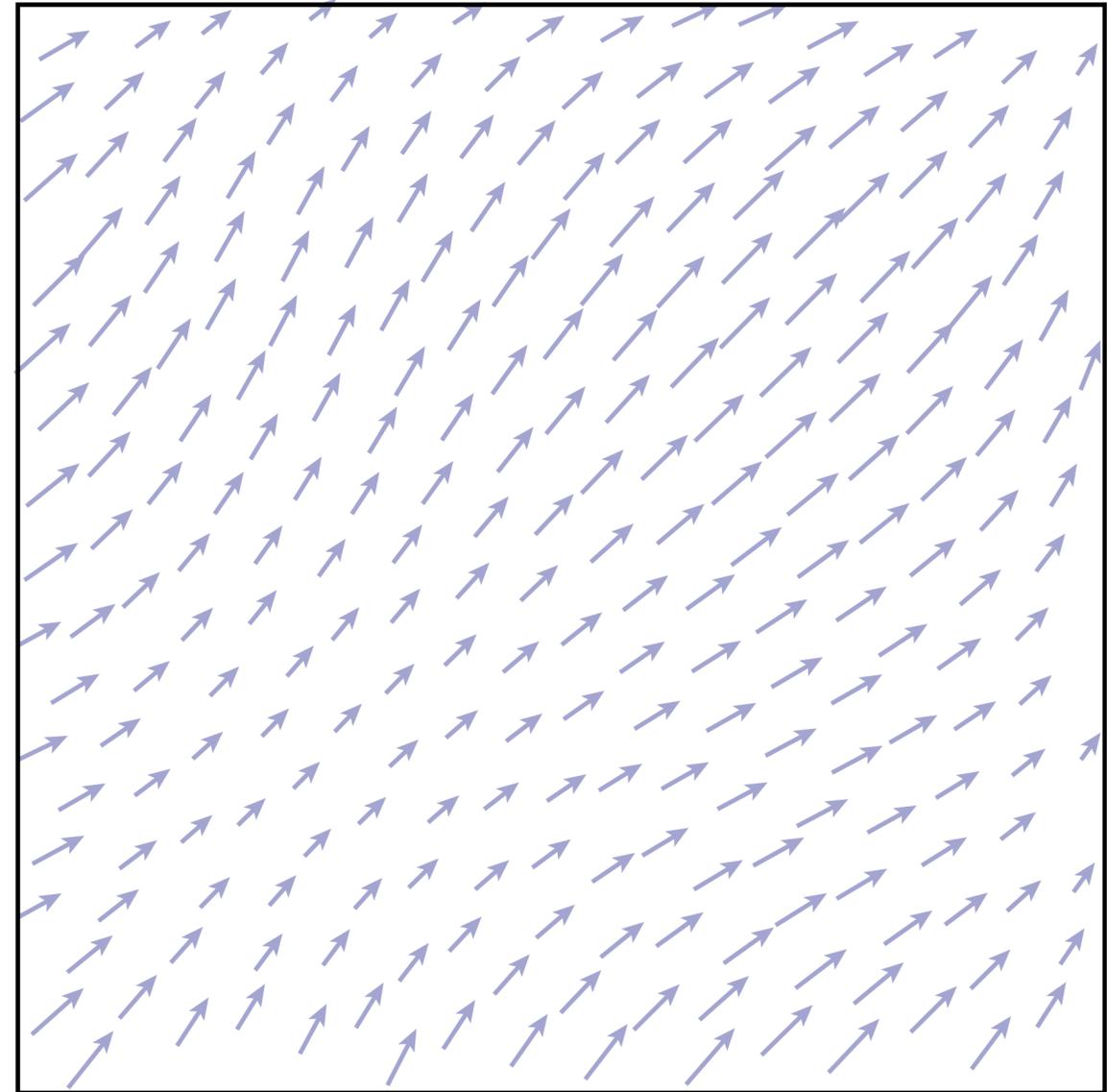
*Differential  $k$ -Forms*

# *Review: Vector vs. Vector Field*

- Recall that a vector *field* is an assignment of a vector to each point:



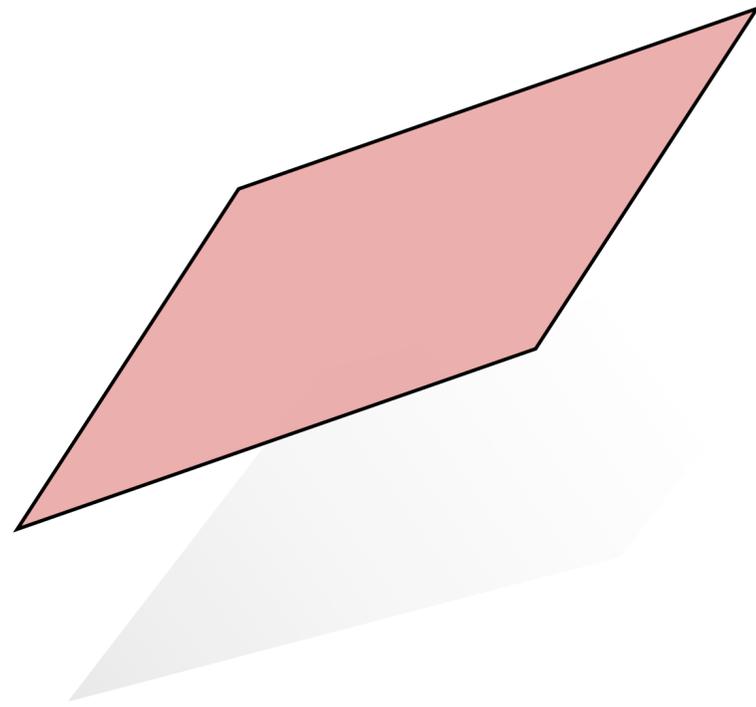
*vector*



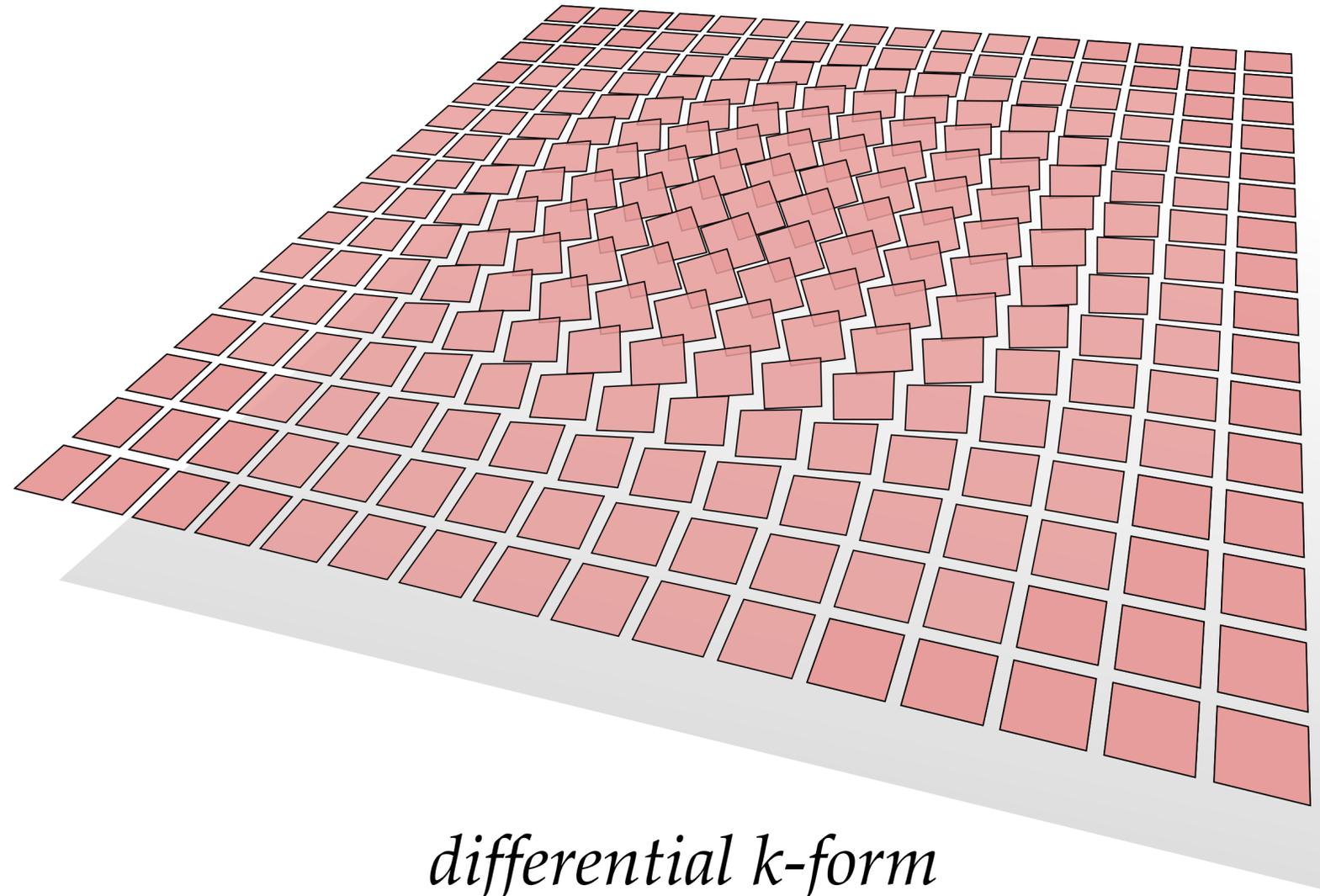
*vector field*

# Differential Form

- A *differential  $k$ -form* is an assignment of a  $k$ -form to each point\*:



*k*-form

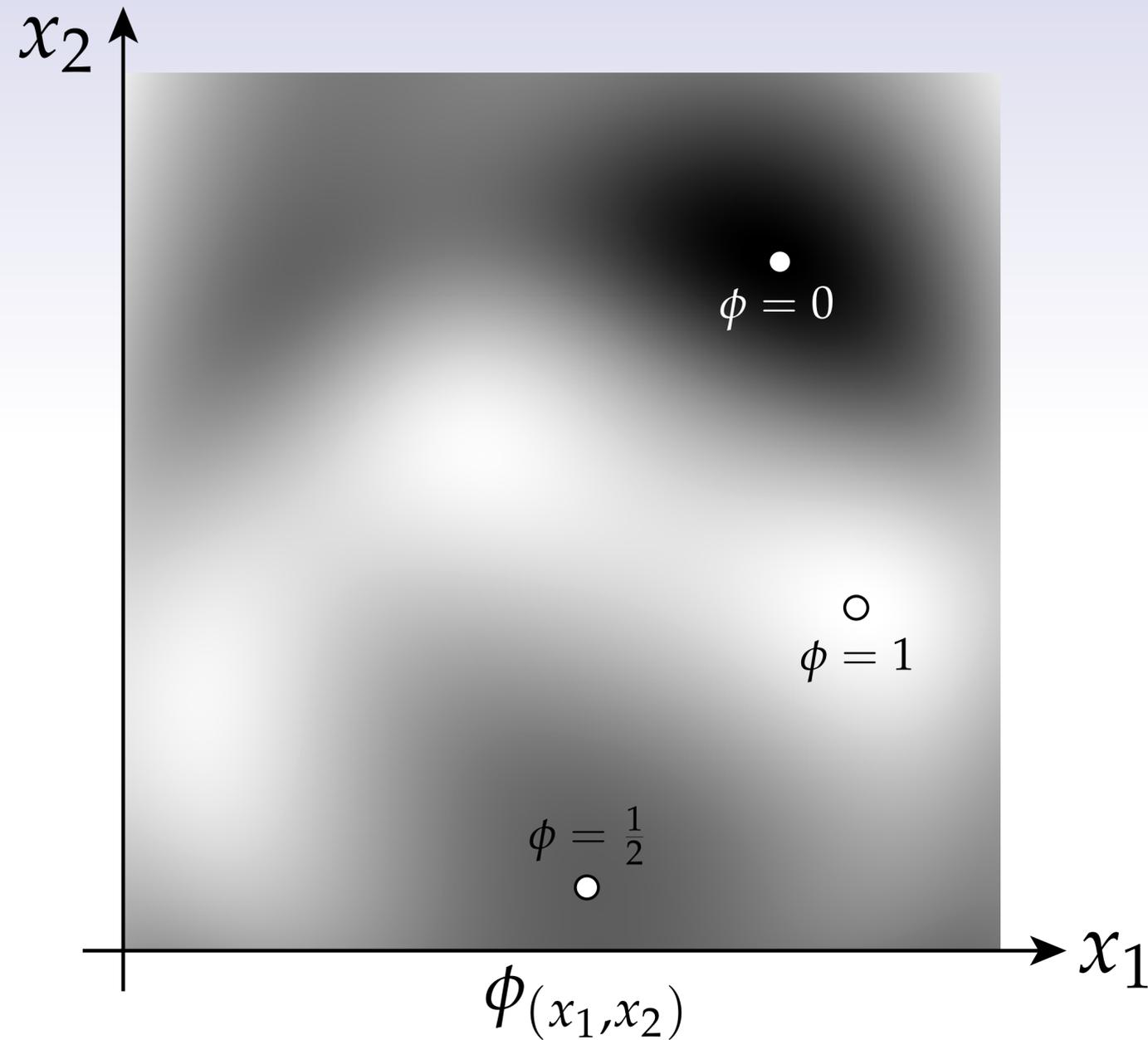


*differential k*-form

\*Common (and confusing!) to abbreviate “differential  $k$ -form” as just “ $k$ -form”!

# Differential 0-Form

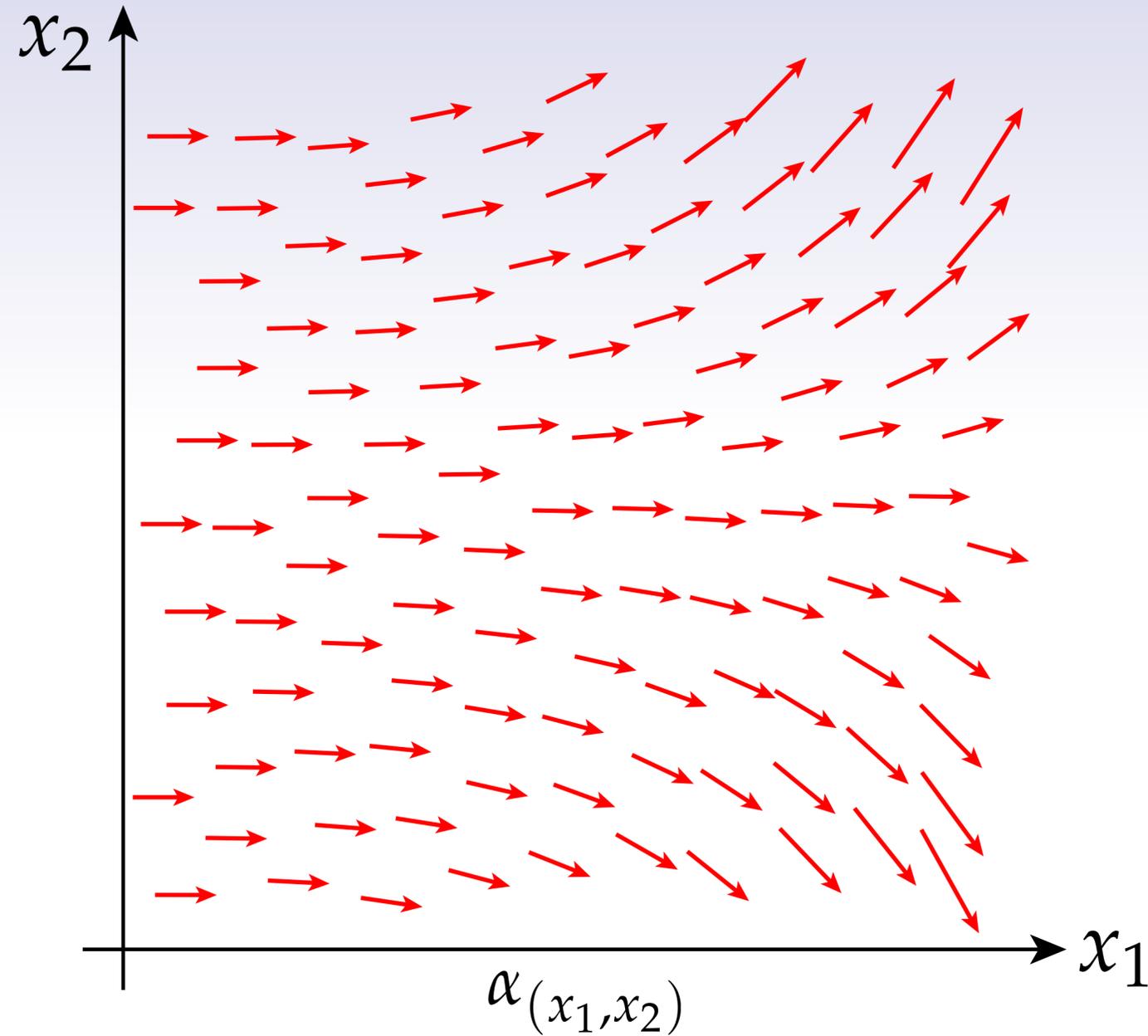
Assigns a scalar to each point. E.g., in 2D we have a value at each point  $(x_1, x_2)$ :



**Note:** exactly the same thing as a *scalar function*!

# Differential 1-Form

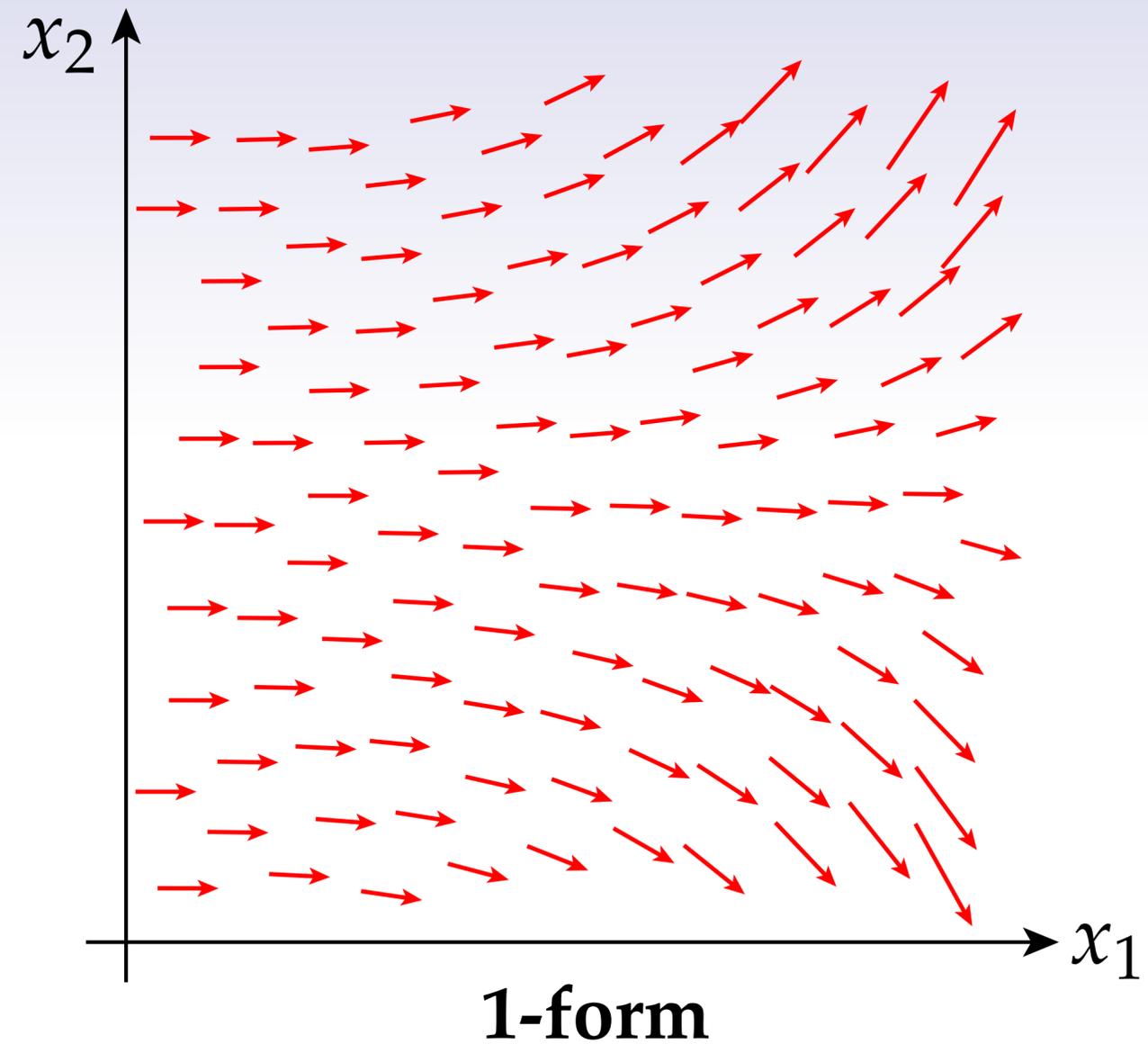
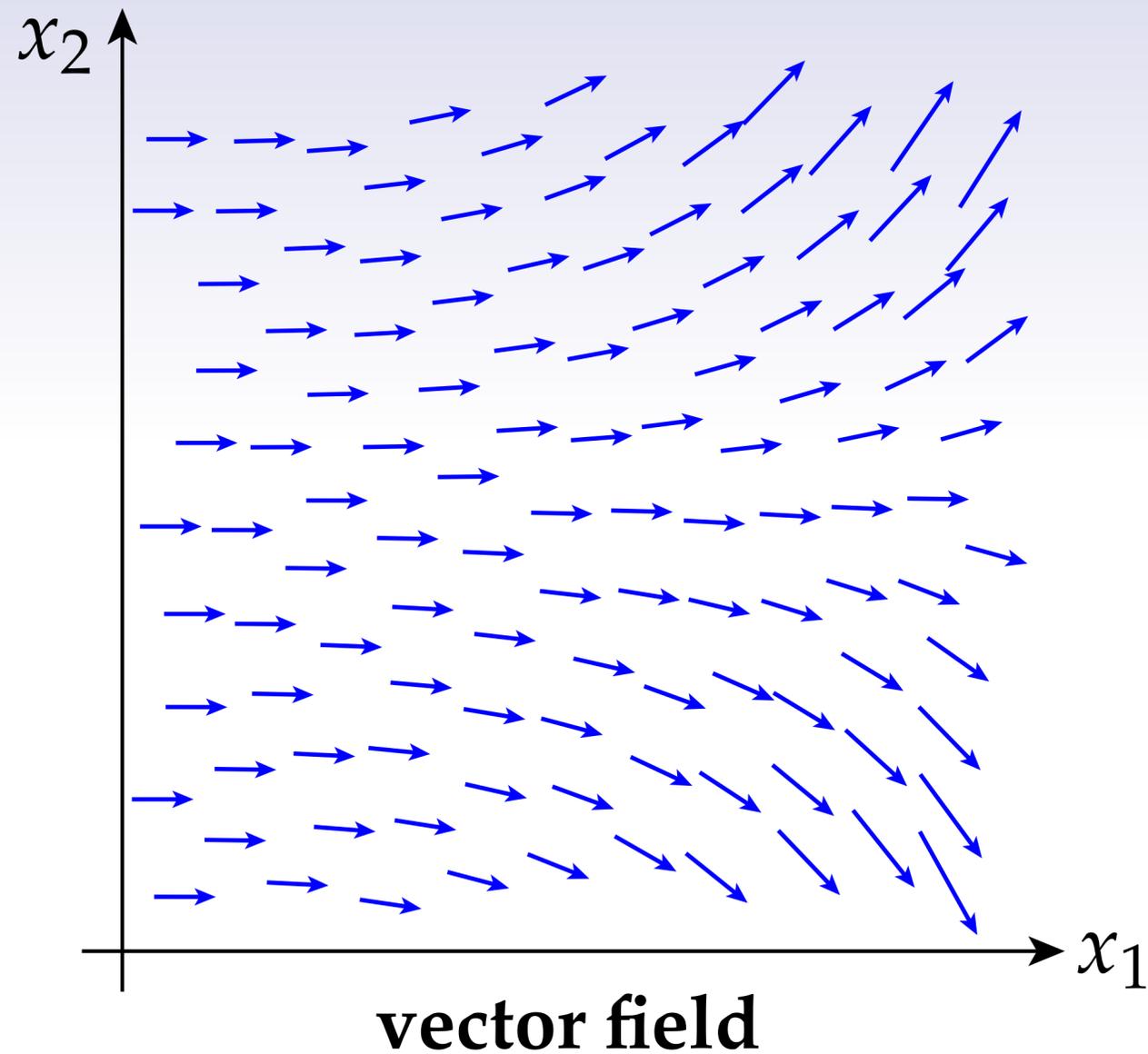
Assigns a 1-form each point. *E.g.*, in 2D we have a 1-form at each point  $(x_1, x_2)$ :



**Note:** NOT the same thing as a vector field!

# Vector Field vs. Differential 1-Form

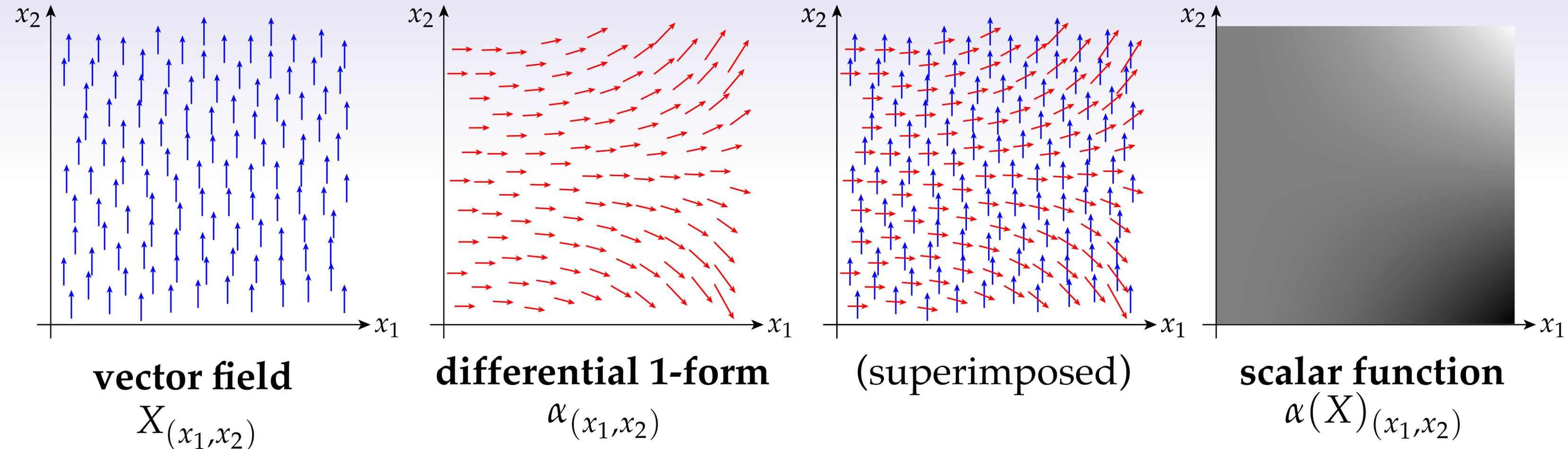
Superficially, vector fields and differential 1-forms look the same (in  $R^n$ ):



But recall that a 1-form is a *linear function* from a vector to a scalar (here, at each point.)

# Applying a Differential 1-Form to a Vector Field

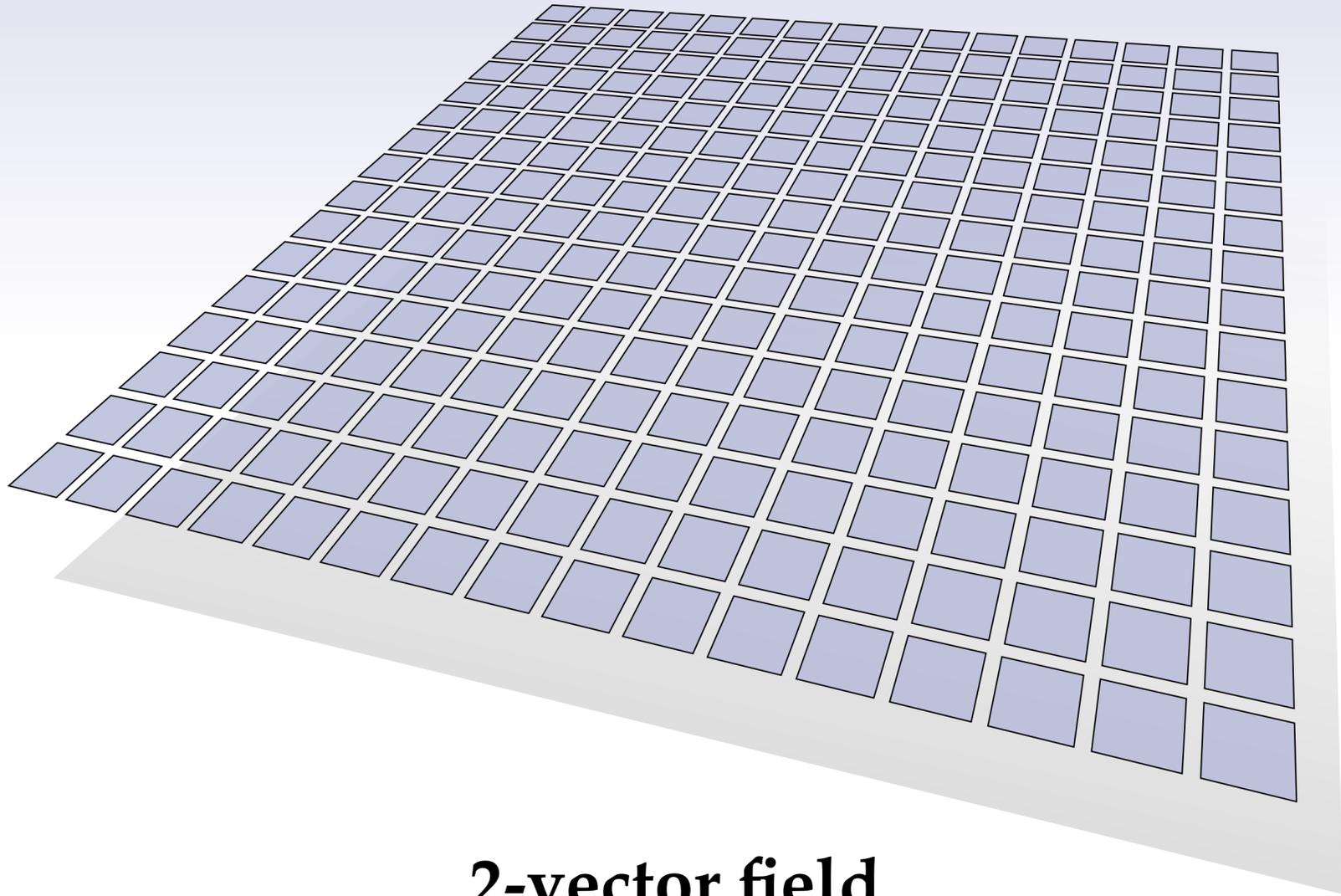
At each point  $(x_1, x_2)$ , we can therefore use a 1-form to measure a vector field:



**Intuition:** resulting function indicates “how strong”  $X$  is along  $\alpha$ .

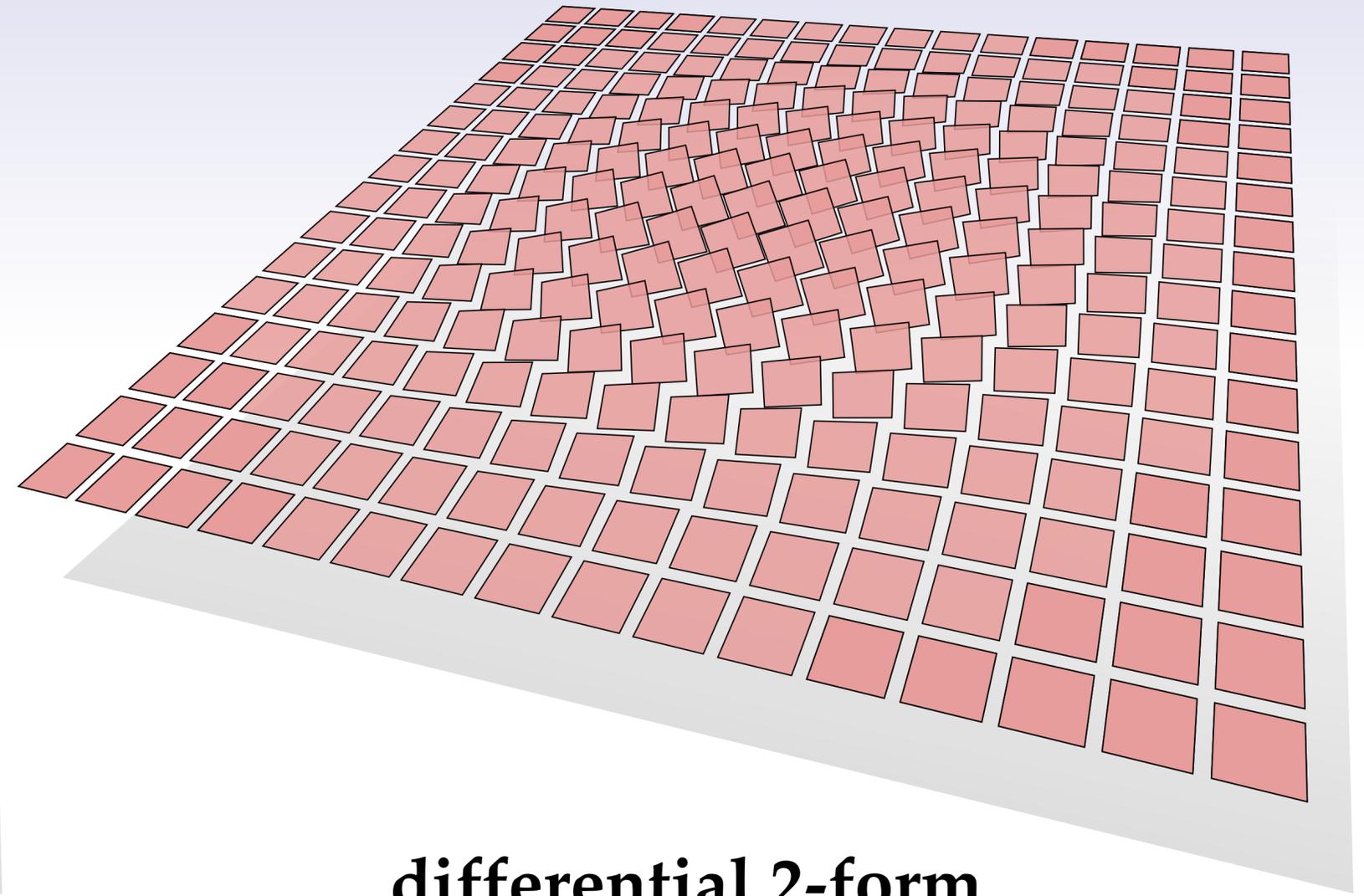
# Differential 2-Forms

Likewise, a differential 2-form is an area measurement at each point  $(x_1, x_2, x_3)$ :



**2-vector field**

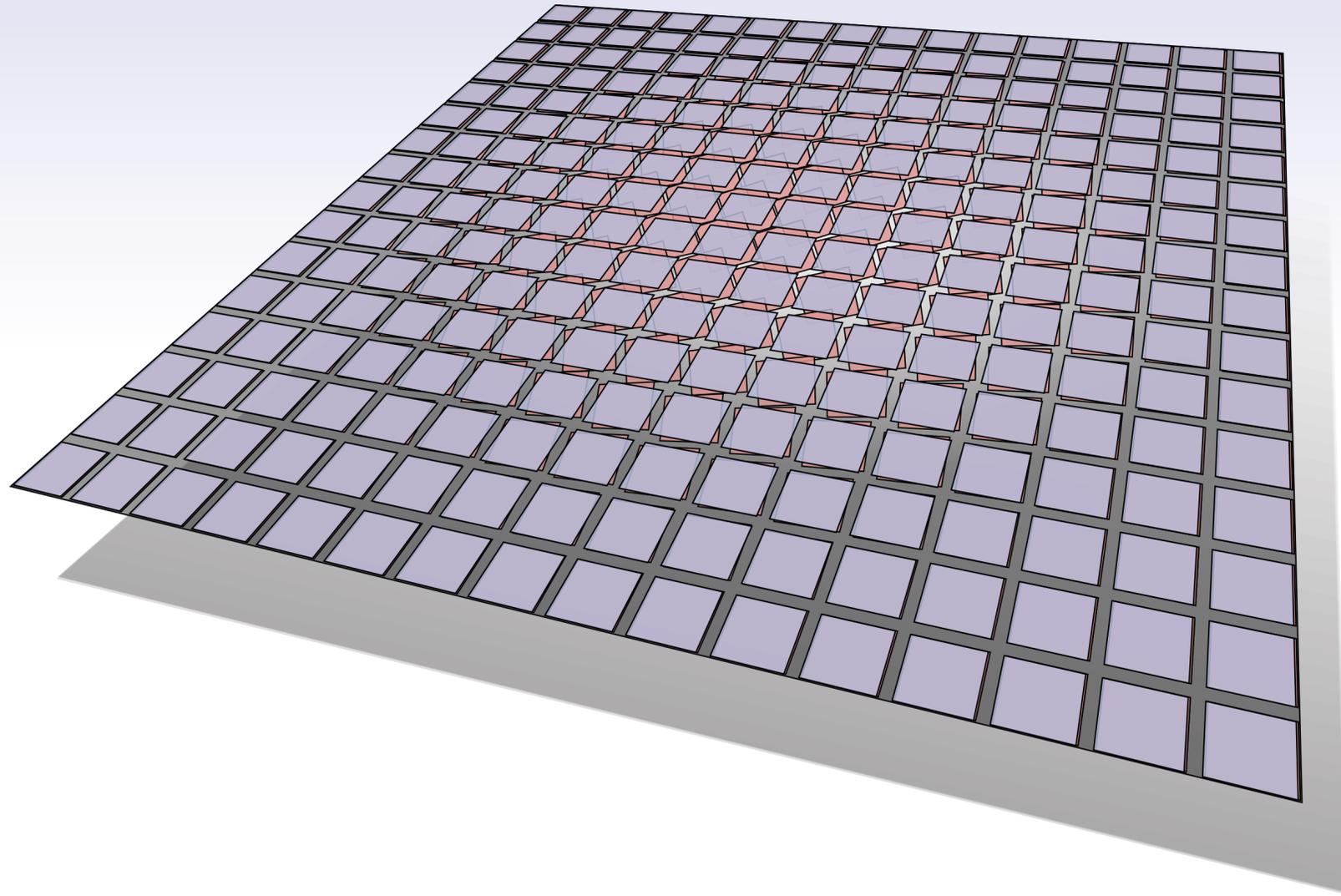
$$(X \wedge Y)_{(x_1, x_2, x_3)}$$



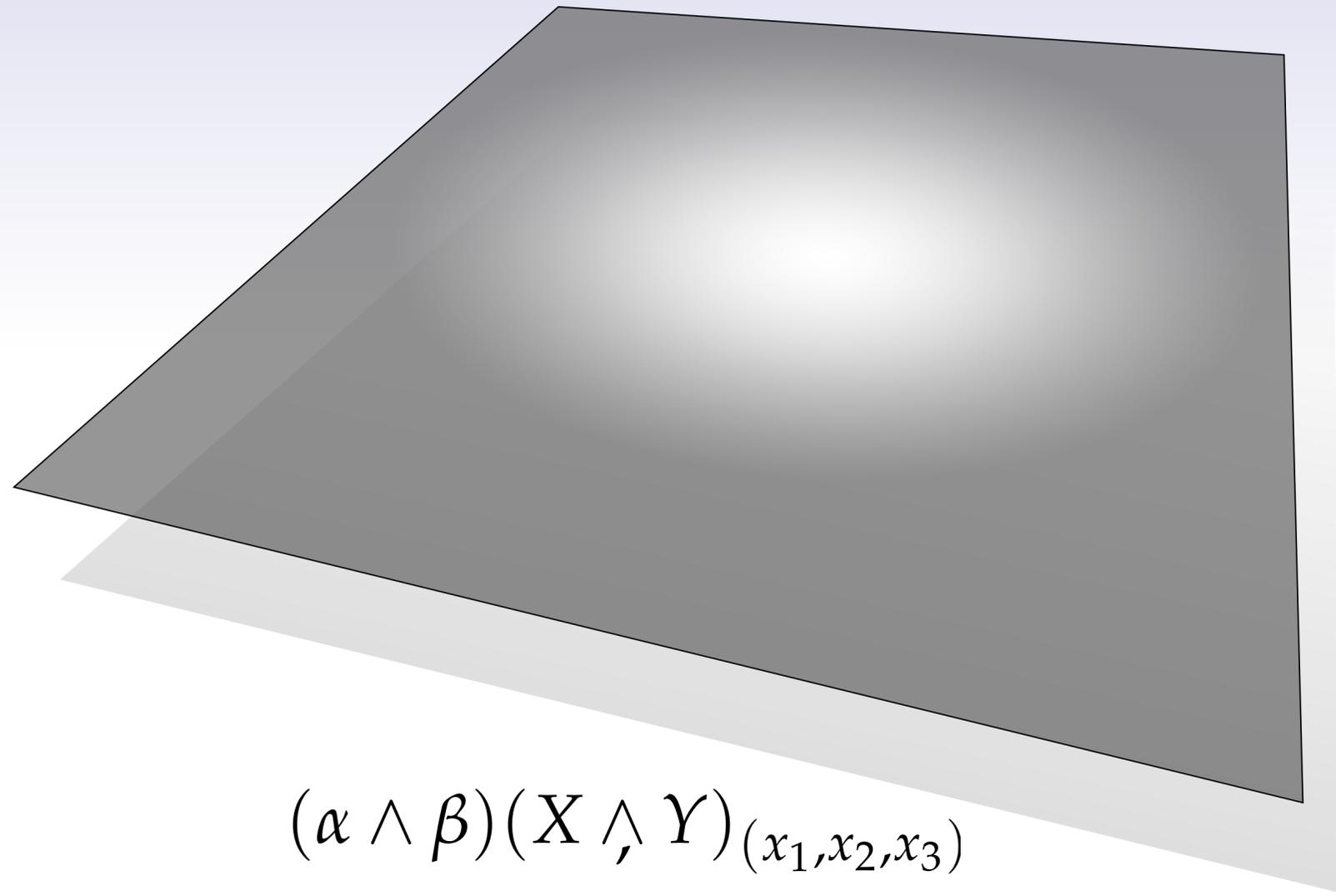
**differential 2-form**

$$(\alpha \wedge \beta)_{(x_1, x_2, x_3)}$$

# *Differential 2-Forms*



# *Differential 2-Forms*



$$(\alpha \wedge \beta)(X \wedge Y)_{(x_1, x_2, x_3)}$$

Resulting function says how much a 2-vector field “lines up” with a given 2-form.

# Pointwise Operations on Differential $k$ -Forms

- Most operations on differential  $k$ -forms simply apply that operation at each point.
- E.g., consider two differential forms  $\alpha, \beta$  on  $R^n$ . At each point  $p := (x_1, \dots, x_n)$ ,

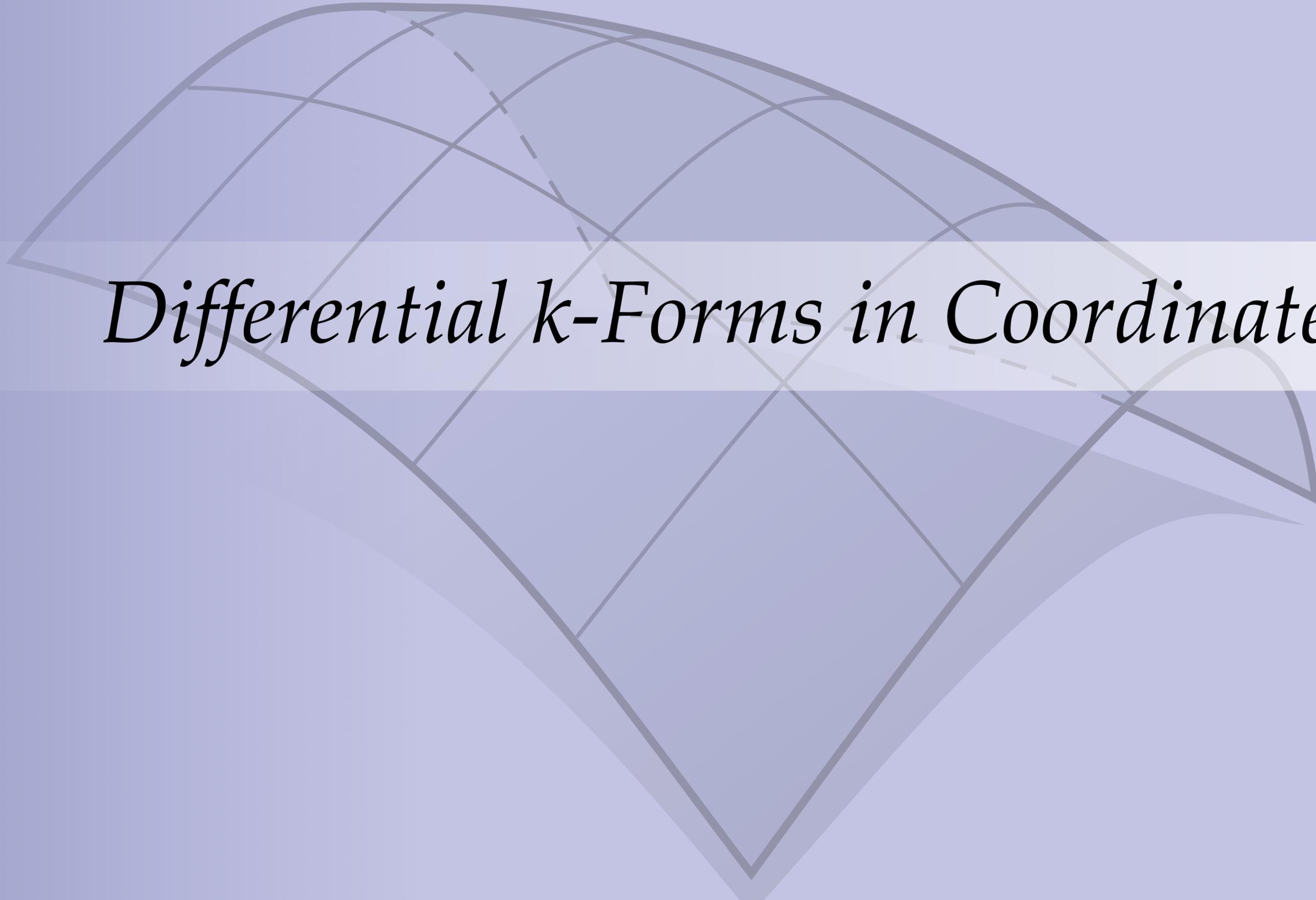
$$(\star\alpha)_p := \star(\alpha_p)$$

$$(\alpha \wedge \beta)_p := (\alpha_p) \wedge (\beta_p)$$

- In other words, to get the Hodge star of the *differential*  $k$ -form, we just apply the Hodge star to the individual  $k$  forms at each point  $p$ ; to take the wedge of two differential  $k$ -forms we just wedge their values at each point.
- Likewise, if  $X_1, \dots, X_k$  are vector fields on all of  $R^n$ , then

$$\alpha(X_1, \dots, X_k)_p := (\alpha_p)((X_1)_p, \dots, (X_k)_p)$$

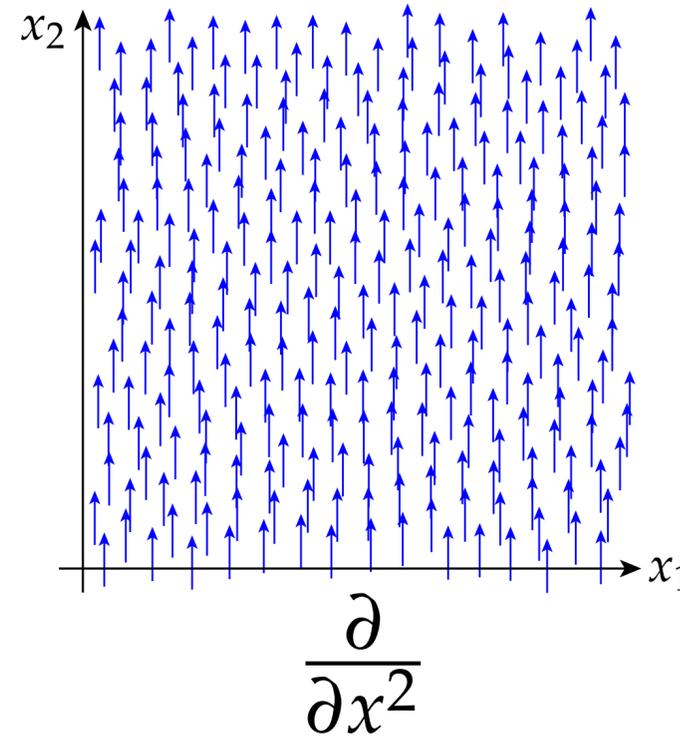
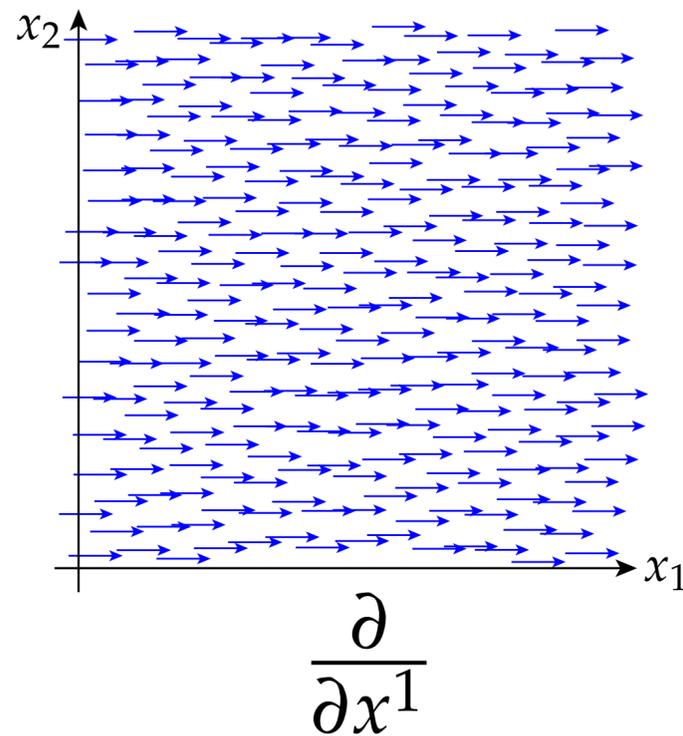
Typically we just drop the  $p$  entirely and write  $\star\alpha, \alpha \wedge \beta, \alpha(X, Y), etc.$



# *Differential $k$ -Forms in Coordinates*

# Basis Vector Fields

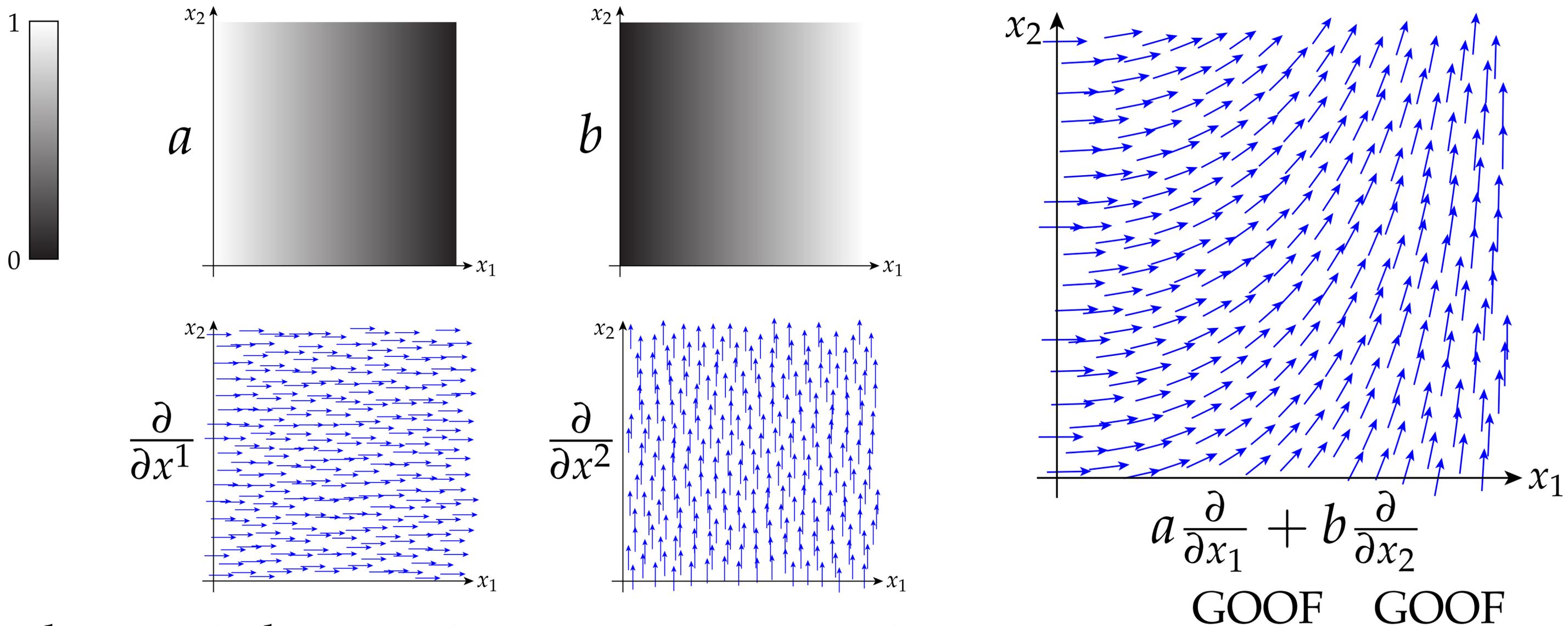
- Just as we can pick a basis for *vectors*, we can also pick a basis for *vector fields*
- The standard basis for vector fields on  $R^n$  are just **constant** vector fields of unit magnitude pointing along each of the coordinate axes:



- For historical reasons, these fields have funny-looking names that look like partial derivatives. But you will do yourself a *huge* favor by **forgetting that they have anything at all to do with derivatives!** (For now...)

# Basis Expansion of Vector Fields

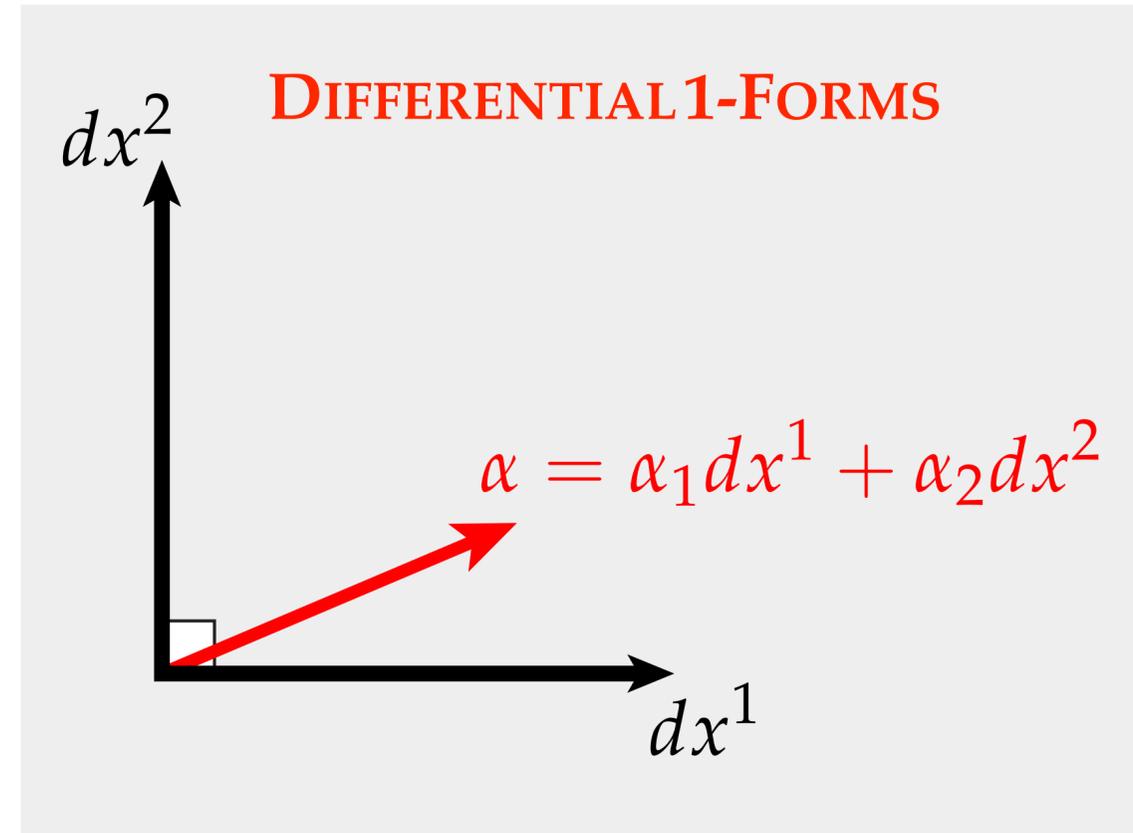
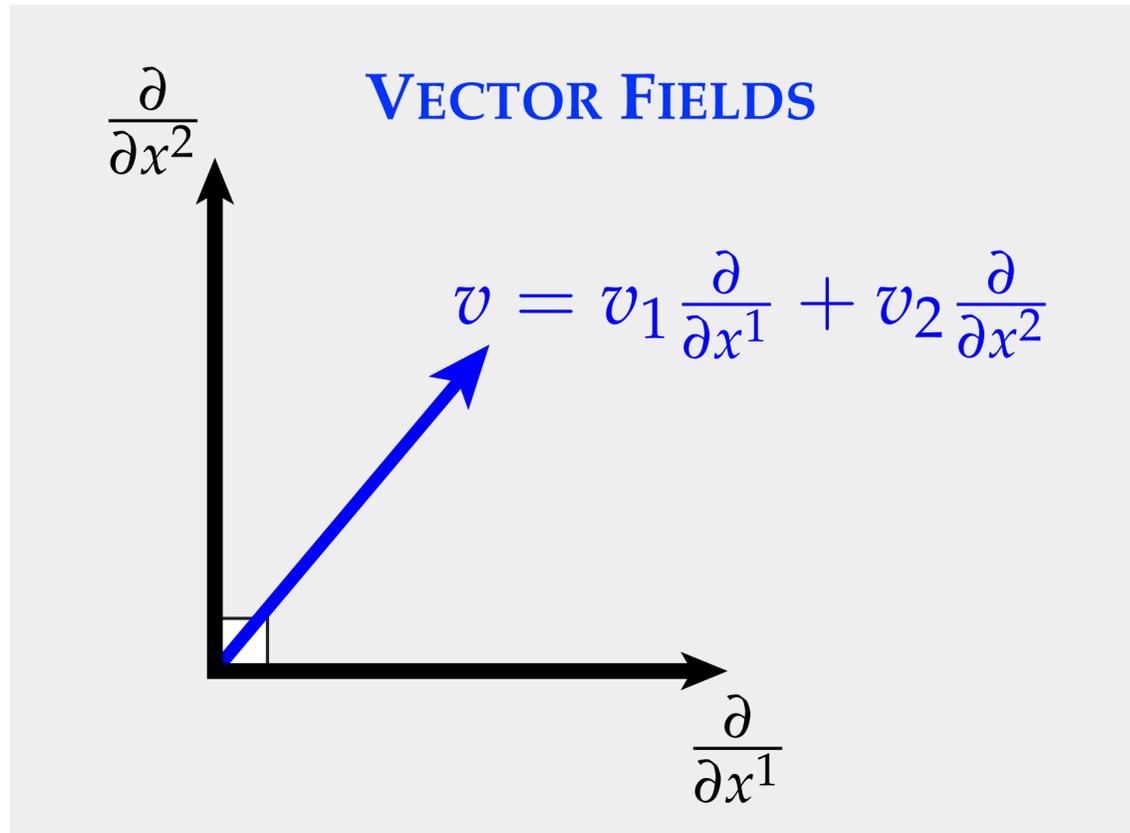
- Any other vector field is then a linear combination of the basis vector fields...
  - ...*but*, coefficients of linear combination vary across the domain:



**Q:** What would happen if we didn't allow coefficients to vary?

# Bases for Vector Fields and Differential 1-forms

The story is nearly identical for differential 1-forms, but with different bases:

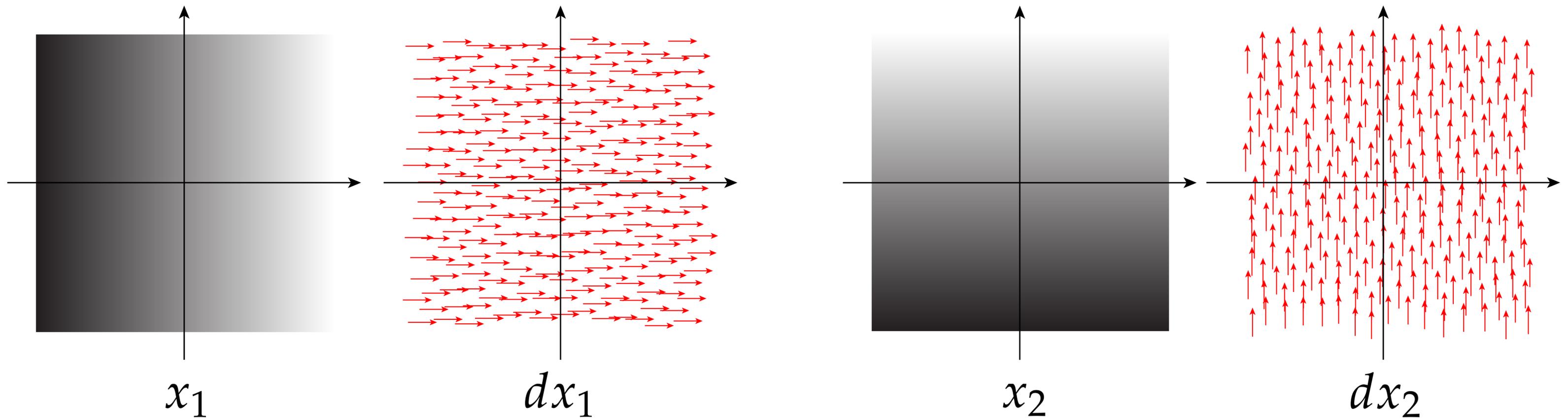


$$dx^i \left( \frac{\partial}{\partial x^j} \right) = \delta_j^i := \begin{cases} 1, & i = j \\ 0, & \text{otherwise} \end{cases}$$

**Stay sane:** think of these symbols as *bases*; forget they look like *derivatives*!

# Coordinate Bases as Derivatives

**Q:** That being said, why the heck do we use symbols that look like *derivatives*?

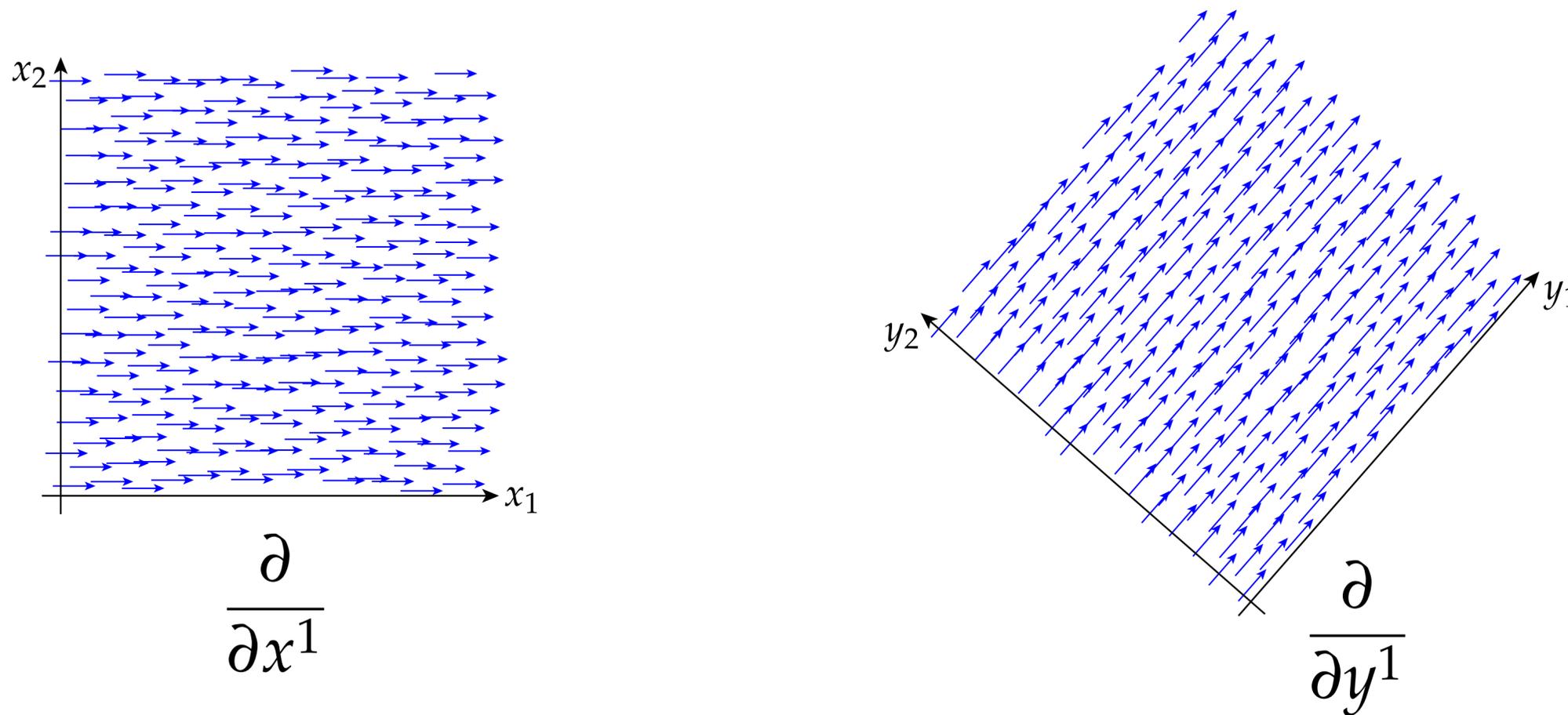


**Key idea:** derivative of each coordinate function yields a constant basis field.

\*We'll give a more precise meaning to "d" in a little bit.

# Coordinate Notation—Further Apologies

- There is at least one good reason for using this notation for basis fields
- Imagine a situation where we're working with two different coordinate systems:



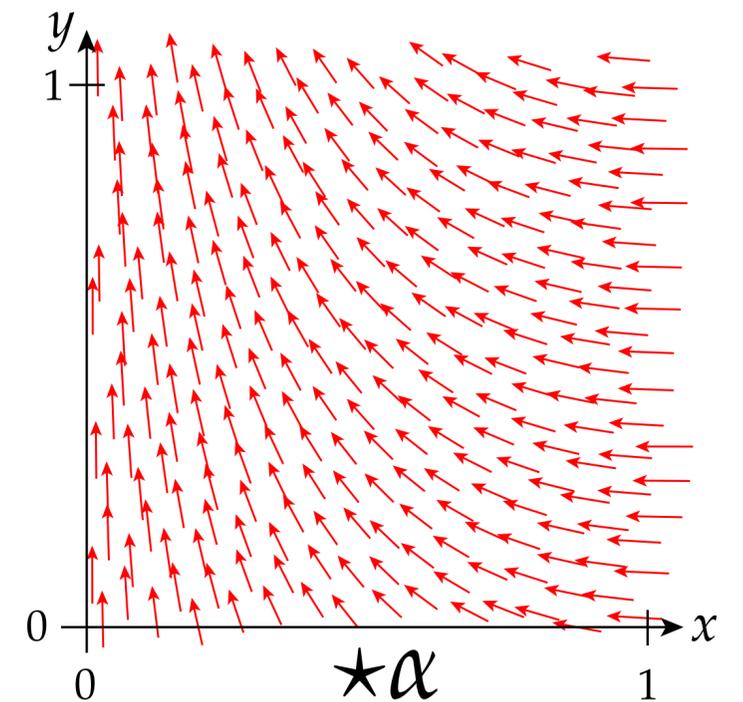
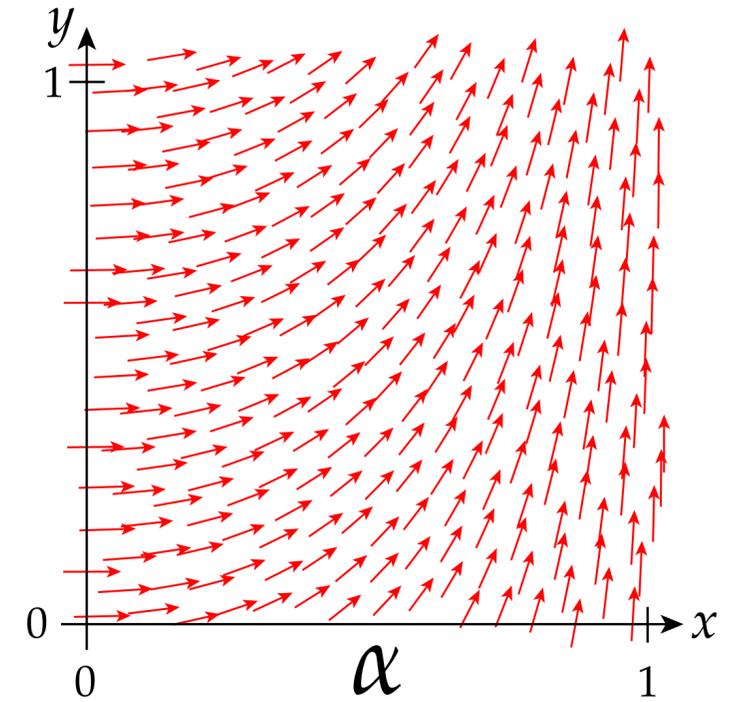
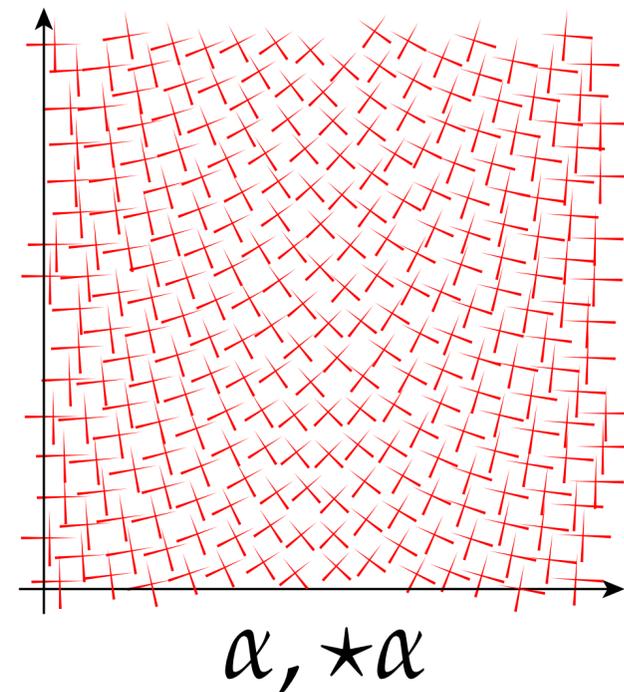
- Including the name of the coordinates in our name for the basis vector field (or basis differential 1-form) makes it clear which one we mean. Not true with  $e_i$ ,  $X_i$ , etc.

# Example: Hodge Star of Differential 1-form

- Consider the differential 1-form  $\alpha := (1 - x)dx + xdy$ 
  - Use coordinates  $(x, y)$  instead of  $(x_1, x_2)$
  - Notice this expression varies over space

Q: What's its Hodge star?

$$\begin{aligned}\star\alpha &= \star((1 - x)dx) + \star(xdy) \\ &= (1 - x)(\star dx) + x(\star dy) \\ &= (1 - x)dy + -xdx\end{aligned}$$



Recall that in 2D, 1-form Hodge star is quarter-turn.

So, when we overlay the two we get little crosses...

# Example: Wedge of Differential 1-Forms

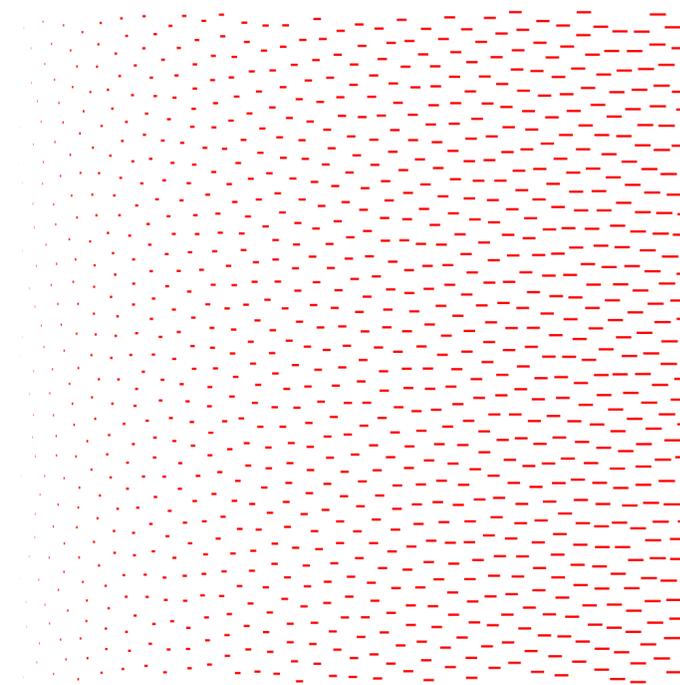
Consider the differential 1-forms\*

$$\alpha := xdx, \quad \beta := (1-x)dx + (1-y)dy$$

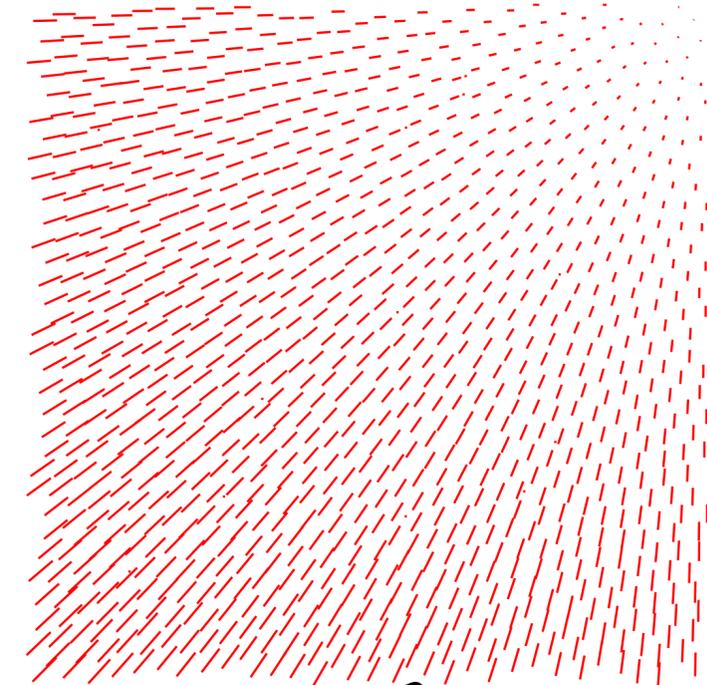
**Q:** What's their wedge product?

$$\begin{aligned}\alpha \wedge \beta &= (xdx) \wedge ((1-x)dx + (1-y)dy) \\ &= (xdx) \wedge ((1-x)dx) + (xdx) \wedge ((1-y)dy) \\ &= x(1-x)\cancel{dx \wedge dx}^0 + x(1-y)dx \wedge dy \\ &= (x - xy)dx \wedge dy\end{aligned}$$

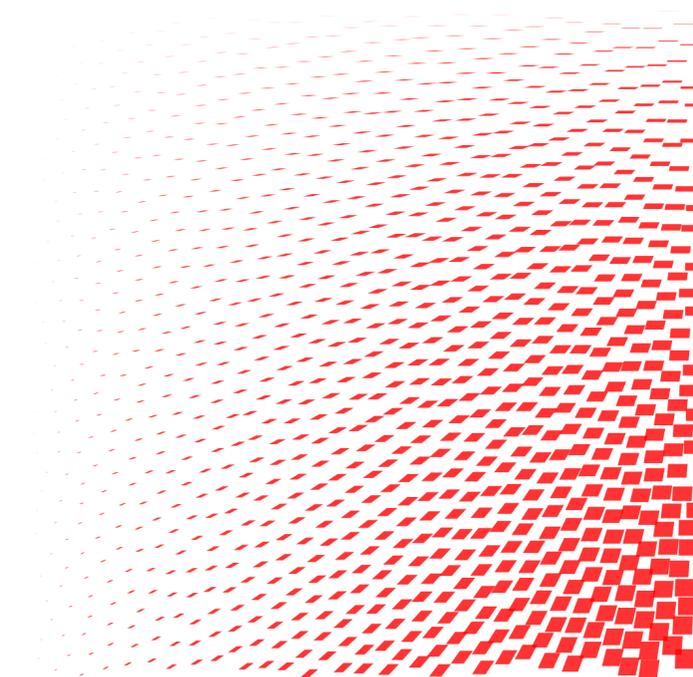
(What does the result **look** like?)



$\alpha$



$\beta$



$\alpha \wedge \beta$

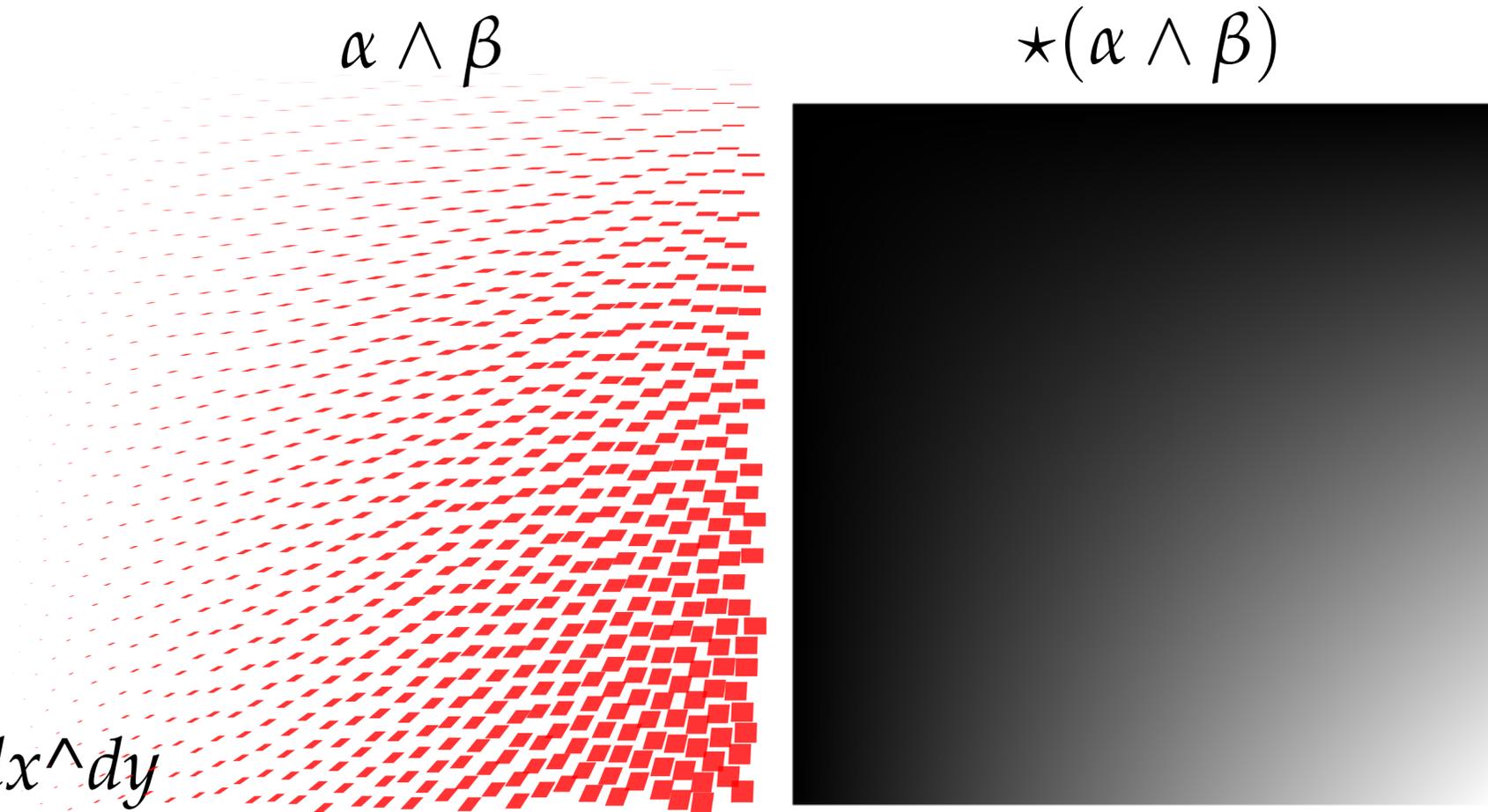
\*All plots in this slide (and the next few slides) are over the unit square  $[0,1] \times [0,1]$ .

# Volume Form / Differential $n$ -form

- Our picture has little parallelograms
- But what information does our differential 2-form actually encode?

$$\alpha \wedge \beta = (x - xy)dx \wedge dy$$

- Has magnitude  $(x-xy)$ , and “direction”  $dx \wedge dy$
- But in the plane, *every* differential 2-form will be a multiple of  $dx \wedge dy$ !
  - More precisely, some positive scalar function times  $dx \wedge dy$ , which measures *unit area*
- In  $n$ -dimensions, any *positive* multiple of  $dx^1 \wedge dx^2 \wedge \dots \wedge dx^n$  is called a *volume form*.
  - Provides some meaningful (i.e., nonzero, nonnegative) notion of volume.



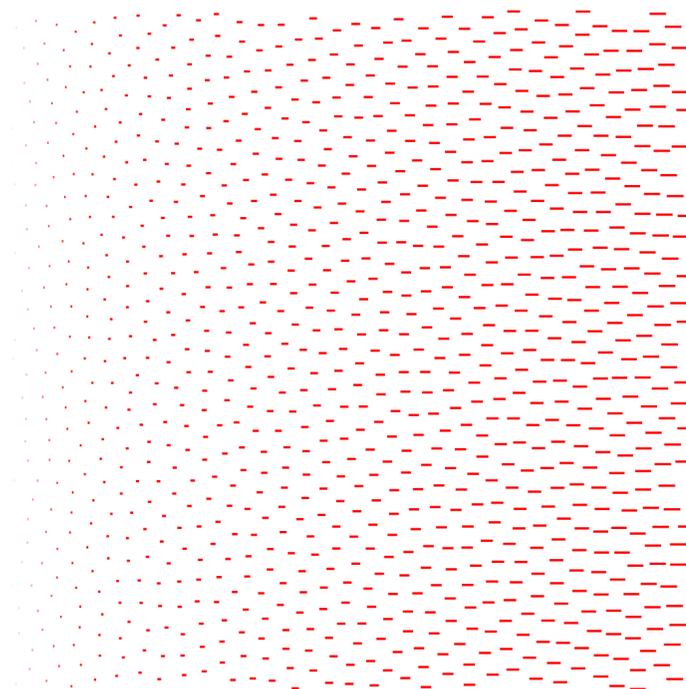
# Applying a Differential 1-Form to a Vector Field

- The whole point of a differential 1-form is to measure vector fields. So let's do it!

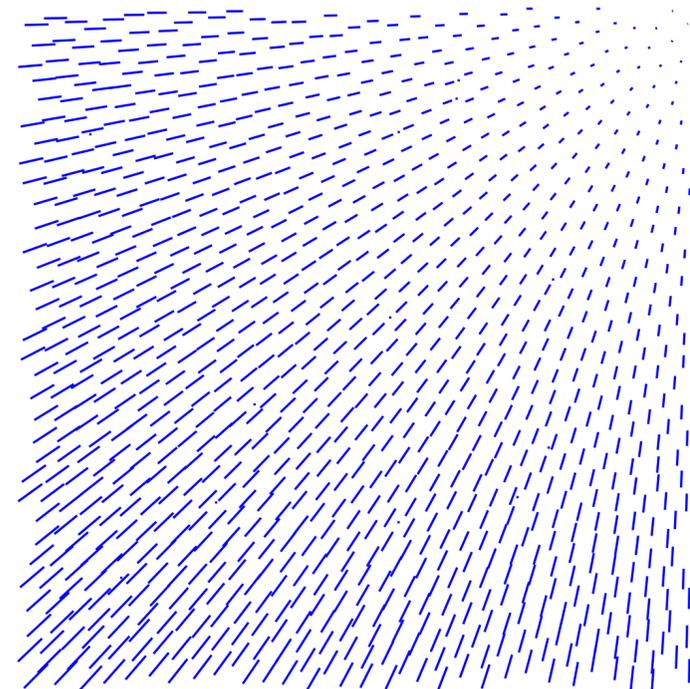
$$\begin{aligned}\alpha(X) &= (xdx) \left( (1-x) \frac{\partial}{\partial x} + (1-y) \frac{\partial}{\partial y} \right) \\ &= (xdx) \left( (1-x) \frac{\partial}{\partial x} \right) + (xdx) \left( (1-y) \frac{\partial}{\partial y} \right) \\ &= (x - x^2) \cancel{dx \left( \frac{\partial}{\partial x} \right)}^1 + (x - xy) \cancel{dx \left( \frac{\partial}{\partial y} \right)}^0 \\ &= x - x^2\end{aligned}$$

$$\alpha := xdx$$

$$X := (1-x) \frac{\partial}{\partial x} + (1-y) \frac{\partial}{\partial y}$$



$\alpha$



$X$

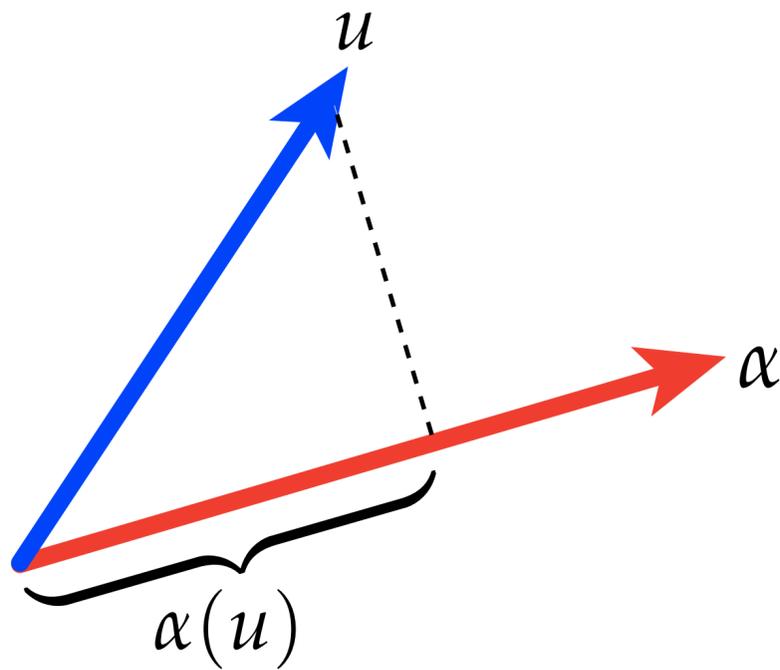


$\alpha(X)$

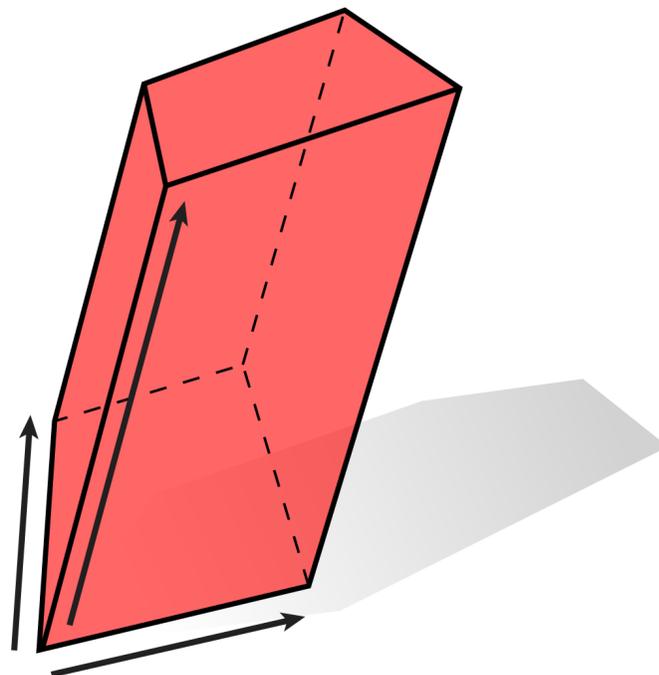
(Kind of like a dot product...)

# Differential Forms in $R^n$ - Summary

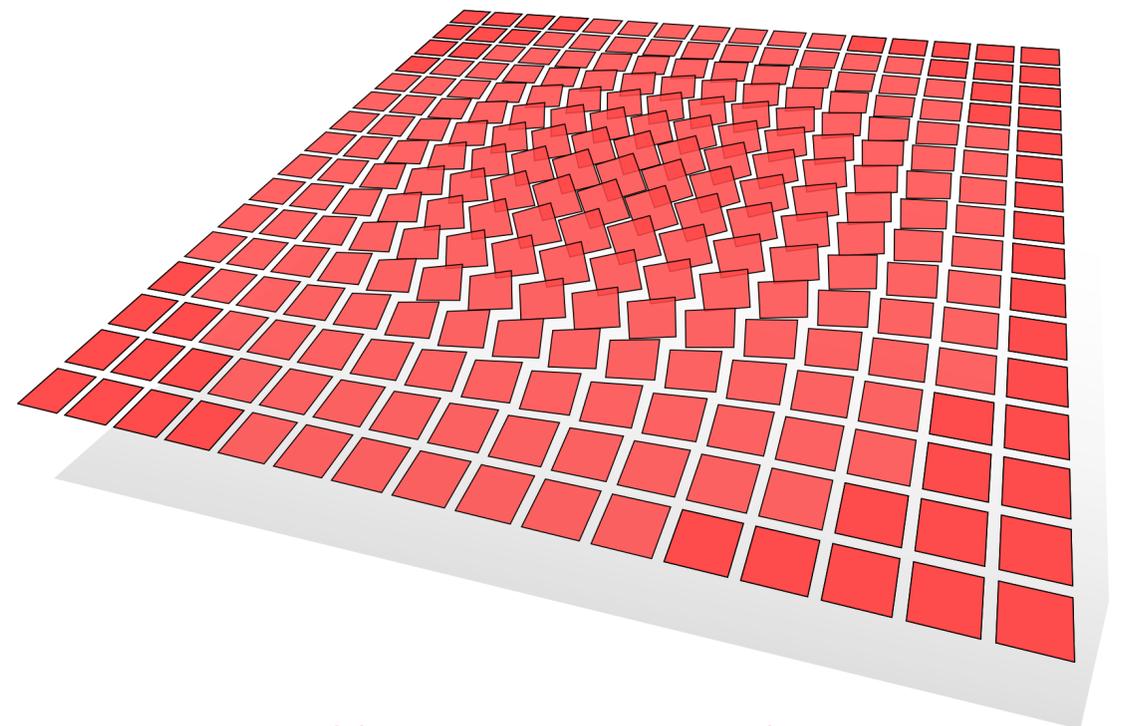
- Started with a vector space  $V$  (e.g.,  $R^n$ )
  - **(1-forms)** Dual space  $V^*$  of covectors, i.e., linear measurements of vectors
  - **( $k$ -forms)** Wedge together  $k$  covectors to get a measurement of  $k$ -dim. volumes
  - **(differential  $k$ -forms)** Put a  $k$ -form at each point of space



**1-form**



**3-form**



**differential 2-form**

# *Exterior Algebra & Differential Forms — Summary*

	<b>primal</b>	<b>dual</b>
<b>vector space</b>	vectors	covectors
<b>exterior algebra</b>	$k$ -vectors	$k$ -forms
<b>spatially-varying</b>	$k$ -vector fields	differential $k$ -forms

# Where Are We Going Next?

**GOAL:** develop *discrete exterior calculus (DEC)*

Prerequisites:

**Linear algebra:** “little arrows” (vectors)

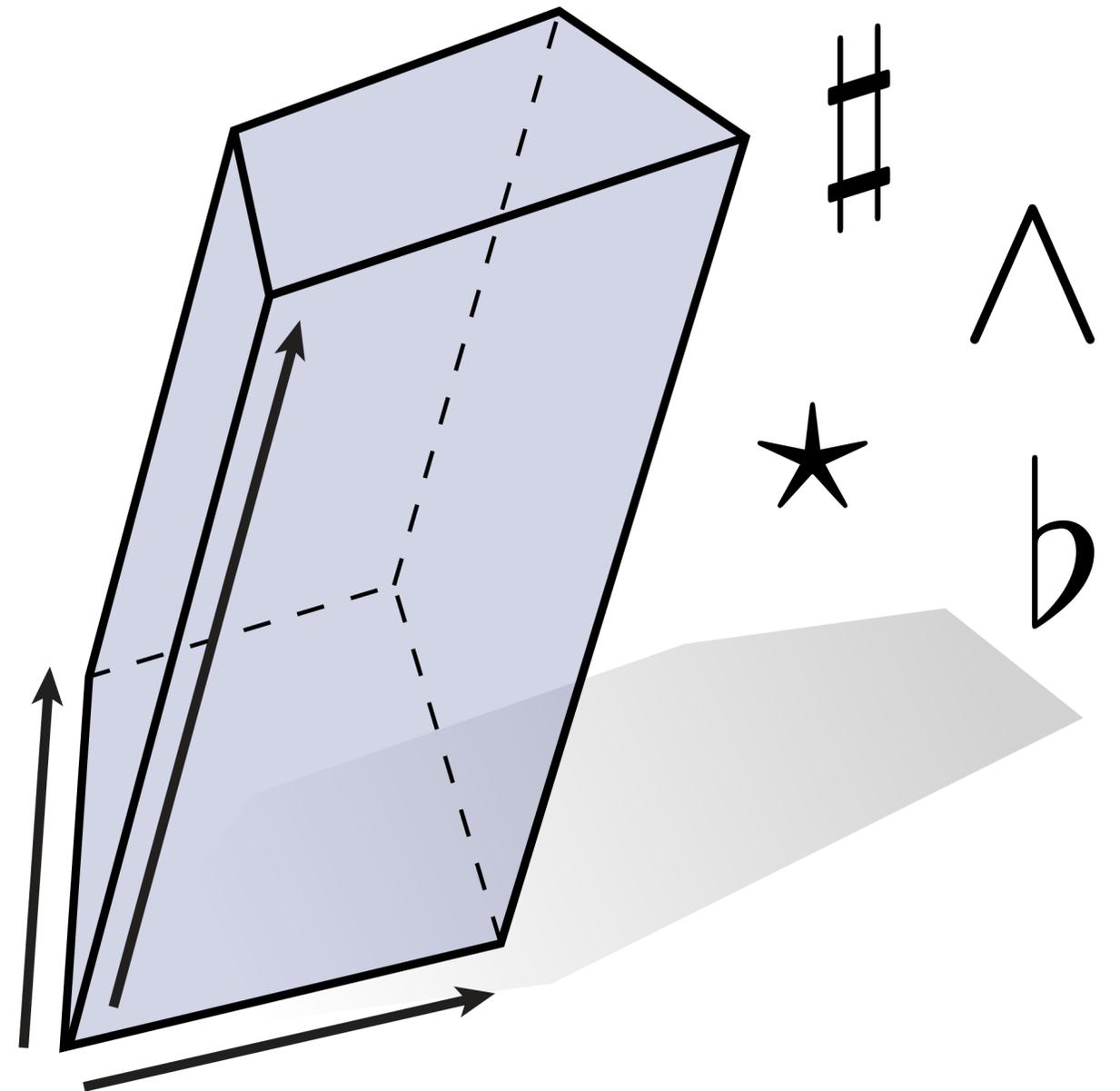
**Vector Calculus:** how do vectors *change*?

Next few lectures:

**Exterior algebra:** “little volumes” ( $k$ -vectors)

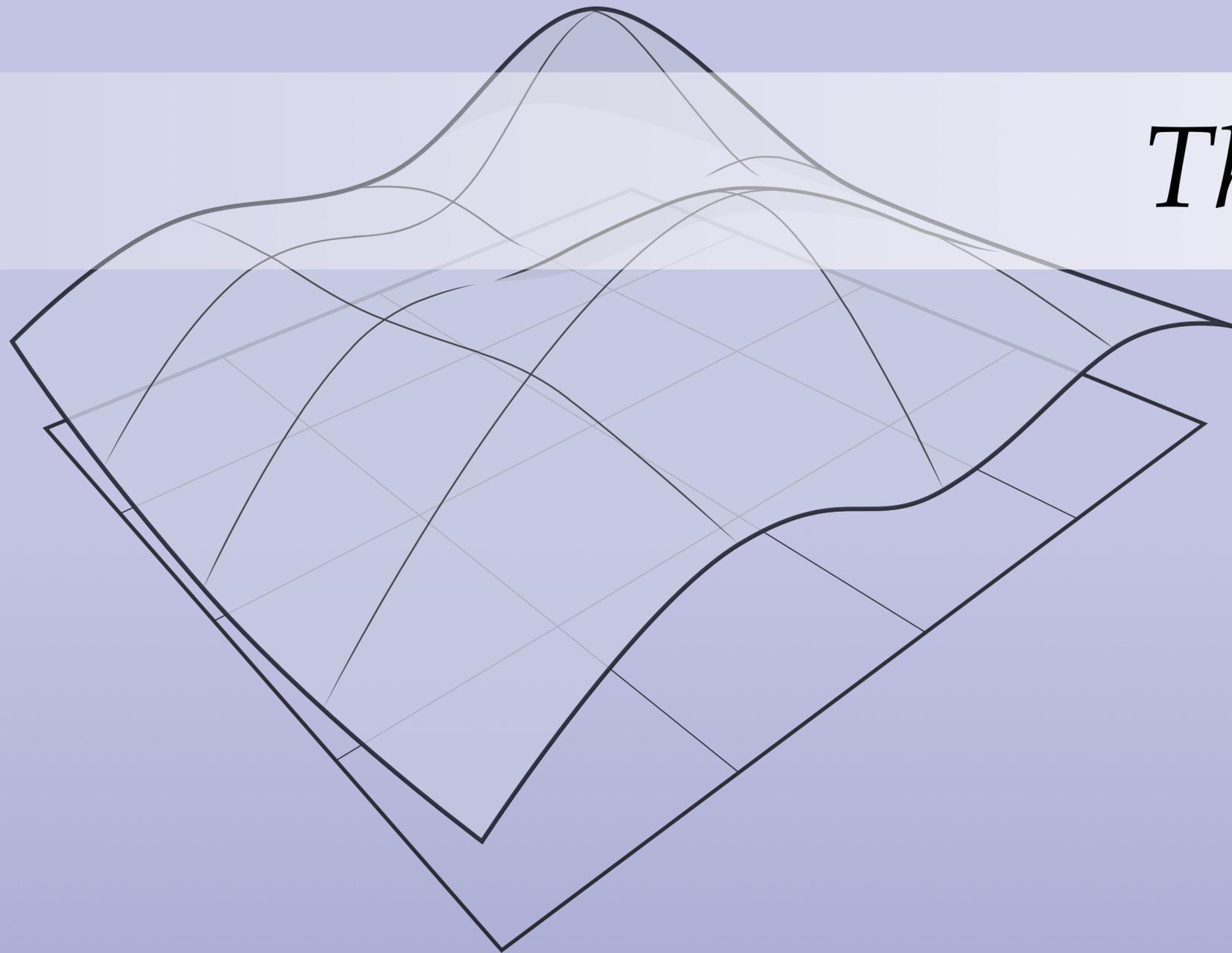
**Exterior calculus:** how do  $k$ -vectors change?

**DEC:** how do we do all of this on meshes?



**Basic idea:** replace vector calculus with computation on meshes.

*Thanks!*



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