### DISCRETE DIFFERENTIAL GEOMETRY: AN APPLIED INTRODUCTION Keenan Crane • CMU 15-458/858



## LECTURE 8: DISCRETE DIFFERENTIAL FORMS

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## Review—Exterior Calculus

- Last lecture we saw *exterior calculus* (differentiation & integration of *k*-form)
- As a review, let's try *solving an equation* involving differential forms in  $\mathbb{R}^2$ .
- Recall that *any* 1-form can be expressed  $\alpha = udx + vdy$  for some pair of function
- Also recall that  $dx \wedge dy = -dy \wedge dx$ .
- Hence, know what *u* and *v* must look like
- In other words:  $\alpha = \frac{1}{2}((x+a)dy (y+b)dx)$
- ... is this what you expected?

	<b><u>Given.</u></b> Constant 2-form $\omega = dx \wedge d$
S)	<b><u>Find.</u></b> A 1-form $\alpha$ such that $d\alpha = \omega$ .
l as ns <i>u,</i> v	$d\alpha = du \wedge dx + dv \wedge dy$ $\omega = -\frac{1}{2}dy \wedge dx + \frac{1}{2}dx \wedge dy$ $u(x,y) = -\frac{1}{2}y + a,  a \in \mathbb{R}$ $v(x,y) = -\frac{1}{2}x + b,  b \in \mathbb{R}$
•1	



 $\frac{1}{2}(xdy - ydx)$ 



## Discrete Exterior Calculus—Motivation

- Solving even very easy differential equations by hand can be hard! (Imagine harder equations...) • If equations involve measured data (e.g., domain
- geometry), forget about solving them by hand!
- Instead, use <u>computation</u> to approximate solutions
- **Basic idea:** 
  - replace domain with mesh
    - *oriented simplicial complex*
  - replace differential forms with values on mesh *– differential k-form becomes values on k-simplices*
  - replace differential operators with matrices -e.g., signed incidence matrices give exterior derivative







(pictures: Elcott et al, "Stable, Circulation-Preserving, Simplicial Fluids")





## Discrete Exterior Calculus—Basic Operations

- exterior derivative, sharp, flat, ...)
- In the discrete setting, the most commonly used operations are the **discrete exterior derivative**  $(d_k)$  and the **discrete Hodge star**  $(\star_k)$
- oriented simplicial complex ("simplicial cochains").



• In smooth exterior calculus, we saw many operations (wedge product, Hodge star,

• Ultimately encoded as sparse matrices, applied to values stored on *k*-simplices of an



# Composition of Operators

(e.g., curved surfaces, k-forms...) and on complicated domains (meshes)

grad 
$$\longrightarrow d_0$$
 curl  $\longrightarrow \star_2 d_1$ 

$$\operatorname{div} \longrightarrow \star_0^{-1} d_0^T \star_1$$

$$\Delta \longrightarrow \star_0^{-1} d_0^T \star_1 d_0$$

 $\Delta_k \longrightarrow d_{k-1} \star_{k-1}^{-1} d_{k-1}^{T} \star_k + \star_k^{-1} d_k^T \star_{k+1} d_k$ 

**Basic recipe:** load a mesh, build a few basic matrices, solve a linear system.

• By composing matrices, we can easily solve equations involving operators like those from vector calculus (grad, curl, div, Laplacian...) but in much greater generality







## Discretization & Interpolation

- Two basic operations needed to translate between smooth & discrete quantities:
  - **Discretization** given a continuous object, how do I turn it into a finite (or *discrete*) collection of measurements?
  - Interpolation given a discrete object (representing a finite collection of measurements), how do I come up with a continuous object that agrees with (or *interpolates*) it?







- In the case of differential *k*-forms:
  - **Discretization** happens via *integration* over oriented *k*-simplices (known as the *de Rham map*)
  - Interpolation is performed by taking linear combinations of continuous functions associated with *k*-simplices (known as *Whitney interpolation*)
- With these operations, becomes easy to translate some pretty sophisticated equations into algorithms!

Discretization & Interpolation – Differential Forms











Discretization

### Discretization – Basic Idea

How can we approximate a differential form with a finite amount of information?



**Basic idea:** integrate *k*-forms over *k*-simplices. Doesn't tell us *everything* about the form... but enough to solve equations!

# Discretization of Forms (de Rham Map)

Let  $\omega$  be a differential k-form on  $\mathbb{R}^n$ , and let K be an oriented simplicial complex. For each k-simplex  $\sigma$  in K, the corresponding value of the discrete k-form is

$$\hat{\omega}_{\sigma} := \int_{\sigma} \omega$$

The map from continuous forms to discrete forms is called the *discretization map*, or sometimes the *de Rham map*.

**Key idea:** *discretization* just means "integrate a k-form over k-simplices." Result is just a list of values.



Integrating a 0-form over Vertices

- Suppose we have a 0-form  $\phi$
- What does it mean to integrate it over a vertex v?
- Easy: just take the value of the function at the location *p* of the vertex!

#### **Example:**

$$\phi(x,y) := x^2 + y^2 + \cos(4(x+y))$$
$$p = (1,-1)$$
$$\int_v \phi = \phi(p) = 1 + 1 + \cos(0) = 3$$

Key idea: integrating a 0-form at vertices of a mesh just "samples" the function





# Integrating a 1-form over an Edge

- Suppose we have a 1-form  $\alpha$  in the plane
- How do we integrate it over an edge *e*?
- Basic recipe:
  - Compute unit tangent T
  - Apply  $\alpha$  to *T*, yielding function  $\alpha(T)$
  - Integrate this scalar function over edge
- Result gives "total circulation"
- Can use *numerical quadrature* for tough integrals
  - In practice, rare to actually integrate!



• More often, discrete 1-form values come from, e.g., operations on discrete 0-form

# Integrating a 1-Form over an Edge—Example

In  $\mathbb{R}^2$ , consider a 1-form  $\alpha := xydx - x^2$ and an edge *e* with endpoints  $p_0 :=$ 

**Q:** What is  $\int_{\alpha} \alpha$ ?

**A:** Let's first compute the edge length *L* and unit tangent *T*:

$$L := |p_1 - p_0| = \sqrt{17} \qquad T := (p_1 - p_1)$$
  
Hence,  $\alpha(T) = (4xy + x^2) / \sqrt{17}$ .

An arc-length parameterization of the edge is given by

$$p(s) := p_0 + \frac{s}{L}(p_1 - p_0), \quad s \in [0,$$
  
By plugging in all these expressions/va
$$\int_0^L \alpha(T)_{p(s)} ds = \frac{7}{17} \int_0^L 4s - L \, ds =$$

 $p_0)/L = (4, -1)/\sqrt{17}$ 



- alues, our integral simplifies to

...why not let 
$$T := (p_0 - p_1)$$



# Orientation & Integration

Mt. Everest

8,934m

Death Valley



# Discretizing a 1-form—Example

**Example.** Consider the unit square  $[0,1]^2$  with coordinates (*x*,*y*). Let *K* be the oriented simplicial complex shown on the right, and consider the differential 1-form  $\omega := 2dx$ . We can discretize  $\omega$  by integrating it over each edge of *K*:

$$\widehat{\omega}_{1} = \int_{e_{1}} \omega = \int_{0}^{1} \omega \left(\frac{\partial}{\partial x}\right) d\ell = \int_{0}^{1} 2d$$

$$\widehat{\omega}_{2} = \int_{e_{2}} \omega = \int_{0}^{1} \omega \left(\frac{\partial}{\partial y}\right) d\ell = \int_{0}^{1} 0d$$

$$\widehat{\omega}_{3} = \int_{e_{3}} \omega = \int_{0}^{\sqrt{2}} \omega \left(\frac{1}{\sqrt{2}}\left(\frac{\partial}{\partial x} + \frac{\partial}{\partial y}\right)\right)$$

**Question:** Why does  $\widehat{\omega}_1 = \widehat{\omega}_3$ ?

• • •

- $d\ell = 2.$
- $d\ell = 0.$





# Integrating a 2-form Over a Triangle

- Suppose we have a 2-form  $\omega$  in  $R^3$
- How do we integrate it over a triangle *t*?
- Similar recipe to 1-form:
  - Compute orthonormal basis  $T_1, T_2$  for triangle
  - Apply  $\omega$  to  $T_1, T_2$ , yielding a function  $\omega(T_1, T_2)$
  - Integrate this scalar function over triangle
- Value encodes how well triangle is "lined up" with 2-form on average, times area of triangle
- Again, rare to actually integrate explicitly!
- **Q**: Here, what determines the *orientation* of *t*?



Orientation and Integration

- In general, reversing the **orientation** of a simplex will reverse the **sign** of the integral. • *E.g.*, suppose we have a discrete 1-form  $\alpha$ . Then for each edge *ij*,  $\alpha_{ij} = -\alpha_{ji}$  $\alpha_{ii}$

• **Q**: Suppose we have a 2-form  $\beta$ . What do you think the relationship is between...

$$\beta_{ijk} = \beta_{jki} \qquad \qquad \beta_{jik} = -\beta_{kij}$$

- **Q**: What's the rule in general?



• A: Discrete *k*-form values change sign under odd permutation. (Sound familiar?)





# Discrete Differential Forms



# Discrete Differential k-Form

- Abstractly, a *discrete differential k-form* is just any assignment of a value to each oriented *k*-simplex.
- For instance, in 2D:
  - values at **vertices** encode a discrete **0-form**
  - values at **edges** encode a discrete **1-form**
  - values at **faces** encode a discrete **2-form**
- Conceptually, values represent integrated k-forms
- *In practice,* almost never comes from direct integration!
- Typically, values start at vertices (samples of some function); 1-forms, 2-forms, *etc.*, arise from applying operators like the *discrete exterior derivative* (next lecture)

(0.7) (-.4) (1.2) (-.4) (1.0) (-.9)



4.5

- We can encode a discrete *k*-form as a column vector with one entry for every *k*-simplex.
- Simplest example: a discrete 0-form can be encoded as a vector with |V| entries
- To do so, we need to first assign a unique *index* to each *k*-simplex
  - The order of these indices can be completely arbitrary
  - Just need some way to put elements of the mesh into correspondence with entries of the vector

Matrix Encoding of Discrete Differential k-Forms

 $\phi: V \to \mathbb{R}$ 



 $\phi = \left[ \begin{array}{ccc} \phi_1 & \cdots & \phi_{|V|} \end{array} \right]$ 

**Careful:** In code, indices often start from 0 rather than 1!



Matrix Encoding of Discrete Differential 1-Form

- A discrete differential 1-form is a value per edge of an oriented simplicial complex.
- To encode these values as a column vector, we must first assign a unique index to each edge of our complex.
- We can then assign values to the entries of a vector  $\hat{\alpha} \in \mathbb{R}^{|E|}$  encoding the discrete 1-form.

**Careful:** if we ever change the orientation of an edge, we must also negate the value in our vector!



 $\hat{\alpha} = \begin{bmatrix} -8.7 & -1.1 & 0.89 & 1.2 & 0.5 & 9.4 \end{bmatrix}$ 



Matrix Encoding of Discrete Differential 2-Form

- Same idea for encoding a discrete differential 2-form as a vector  $\hat{\omega} \in \mathbb{R}^{|F|}$
- Assign indices to each 2-simplex; now we know which values go in which entries



As always, changing the orientation of a triangle *ijk* will reverse the sign of the corresponding entry.



- $\omega = [.41 .22 .35 .41 .57]$



Chains & Cochains

In the discrete setting, duality between "things that get measured" (k-vectors) and "things that measure" (k-forms) is captured by notion of chains and cochains.



## Simplicial Chain

- Suppose we associate <u>every</u> *k*-simplex with its own basis vector
- Can specify some region of a mesh via a linear combination of simplices



Q: What does it means when we have a coefficient other than 0 or 1? (Or *negative*?)
A: Roughly speaking, "n copies" of that simplex. (Or opposite *orientation*.)
(Formally: *chain group* C<sub>k</sub> is the free abelian group generated by the k-simplices.)

#### with its own basis vector a linear combination of simplices



Arithmetic on Simplicial Chains



 $c_{1} = e_{3} - e_{12} + e_{18} - e_{15} + e_{6} - e_{1}$   $c_{2} = e_{15} + e_{19} - e_{17} - e_{8} - e_{2} - e_{6}$   $c_{1} + c_{2} = e_{3} - e_{12} + e_{18} - e_{15} + e_{6} - e_{1} + e_{15} + e_{19} - e_{17} - e_{8} - e_{2} - e_{6}$   $= e_{3} - e_{12} + e_{18} - e_{1} + e_{19} - e_{17} - e_{8} - e_{2} =: c_{3}$ 

**Definition.** Let  $\sigma := (v_{i_0}, \ldots, v_{i_k})$  be an oriented *k*-simplex. Its *boundary* is the oriented *k* – 1-chain

$$\partial \sigma := \sum_{p=0}^{k} (-1)^p (v_{i_0})$$

where  $v_{i_p}$  indicates that the *p*th vertex has been omitted.

**Example.** Consider the 2-simplex  $\sigma := (v_0, v_1, v_3)$ . Its boundary is the 1-chain  $(v_0, v_1) + (v_1, v_3) + (v_3, v_0)$ .

**Example.** Consider the 1-simplex  $e := (v_0, v_1)$ . Its boundary is the 0-chain  $\partial e = v_1 - v_0$ .

**Example.** Consider the 0-simplex  $(v_1)$ . Its boundary is the empty set.

Simplices

 $,\ldots,v_{i_p},\ldots,v_{i_k}),$ 





Boundary Operator on Simplicial Chains

The boundary operator can be extended to any chain by linearity, *i.e.*,



Notice: boundary of boundary is *always* empty!





Coboundary Operator on Simplices

The *coboundary* of an oriented k-simplex  $\sigma$  is the collection of all oriented (k+1)simplices that contain  $\sigma$ , and which have the same relative orientation.





Simplicial Cochain

A simplicial k-cochain  $\alpha$  is a **linear** map taking a simplicial k-chain to a number:

 $\alpha(c_1\sigma_1+\cdots$ 



(Formally: *cochain group*  $C^k$  is group of homomorphisms from *k*-chains to the reals.)

$$+c_n\sigma_n)=\sum_{i=1}^n\alpha_i c_i$$



# Simplicial Cochains & Discrete Differential Forms

Suppose a simplicial *k*-cochain is given by the integrated values from a discrete *k*-form **Q**: What does it mean (geometrically) when we apply it to a simplicial *k*-chain?

**A:** Our discrete *k*-form values come from integrating a smooth *k*-form over each *k*simplex. So, we just get the integral over the region specified by the chain:







Discrete Differential Form—Abstract Definition

**Definition.** A *discrete differential k-form* is an assignment of a number to each *k*-simplex of an oriented simplicial complex.  $\widehat{\Omega}_k$  denotes the space of discrete k-forms (k-cochains).







Interpolation

## Interpolation — 0-Forms

function that is linear over each simplex and satisfies

$$p_i(v_j) = \delta_{ij},$$

for each vertex  $v_i$ , *i.e.*, it equals 1 at vertex *i* and 0 at vertex *j*. Given a discrete 0-form  $u: V \to \mathbb{R}$ , we can construct an *interpolating* 0-form via

$$u(x) = \sum_{i} u_i \phi_i(x)$$

*i.e.*, we simply weight the hat functions by values at vertices.

**Note:** result is a *continuous* 0-form.

On any simplicial complex K, the hat function a.k.a. Lagrange basis  $\phi_i$  is a real-valued



# Barycentric Coordinates—Revisited

- Recall that any point in a *k*-simplex can be expressed as a weighted combination of the vertices, where the weights sum to 1.
- The weights *t<sub>i</sub>* are called the *barycentric* coordinates.
- The Lagrange basis for a vertex *i* is given explicitly by the barycentric coordinates of *i* in each triangle containing *i*.

$$\sigma = \left\{ \sum_{i=0}^{k} t_i p_i \left| \sum_{i=0}^{k} t_i = 1, \ t_i \ge 0 \ \forall i \right. \right\}$$



are differential 1-forms associated with each oriented edge *ij*, given by

(Note that  $\phi_{ij} = -\phi_{ji}$ ). The Whitney 1-forms can be used to interpolate a discrete 1-form  $\widehat{\omega}$  (value per edge) via

More generally, the *Whitney k-form* associated with an oriented *k*-simplex  $(i_0, \ldots, i_k)$  is given by

$$\sum_{p=0}^{k} (-1)^{p} \phi_{i_{p}} d\phi_{i_{0}} \wedge \cdots \wedge d\phi_{i_{p}} \wedge \cdots$$

s (Whitney Map)

- **Definition.** Let  $\phi_i$  be the hat functions on a simplicial complex. The Whitney 1-forms
  - $\phi_{ij} := \phi_i \, d\phi_j \phi_j \, d\phi_i$

- $\sum_{ij} \widehat{\omega}_{ij} \phi_{ij}.$ 
  - $\cdots \wedge d\phi_{i_{\prime}}$





# Discretization & Interpolation

exact same discrete *k*-form.

**Q**: What about the other direction? If we discretize a continuous *k*-form then interpolate, will we always recover the same continuous *k*-form?

• **Fact:** Suppose we have a discrete differential *k*-form. If we interpolate by Whitney bases, then discretize via the de Rham map (*i.e.*, by integration), then we recover the

> $(\mathbf{M}_k (smooth differential k-forms))$ (discretize)  $\int \phi$  (interpolate)  $\widehat{\Omega}_k$  (discrete differential k-forms)





# Discrete Differential Forms—Summary

- A discrete differential k-form amounts to a value stored on each oriented *k*-simplex
- **Discretization:** given a smooth differential k-form, can approximate by a discrete differential k-form by integrating over each k-simplex
- Interpolation: given a discrete differential k-form, construct a continuous one by taking a weighted sum of basis k-forms
- *In practice,* almost never comes from direct integration. More typically, values start at vertices (samples of some function); 1-forms, 2-forms, *etc.*, arise from applying operators like the (discrete) exterior derivative.
- Next lecture: develop these operators!





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