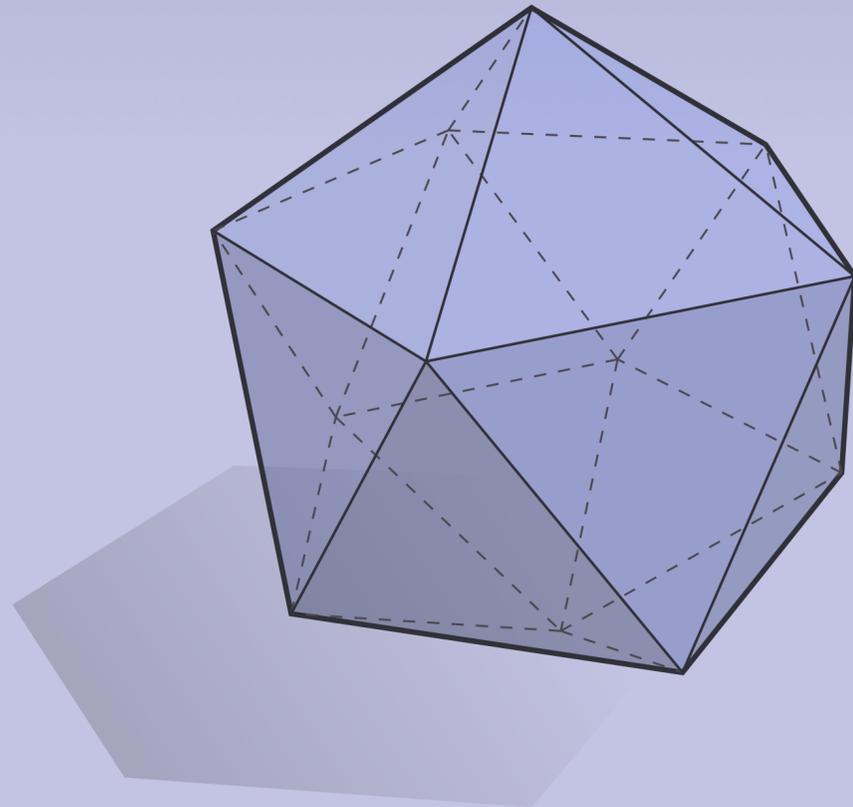


DISCRETE DIFFERENTIAL  
GEOMETRY:  
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LECTURE 10:  
DISCRETE EXTERIOR CALCULUS

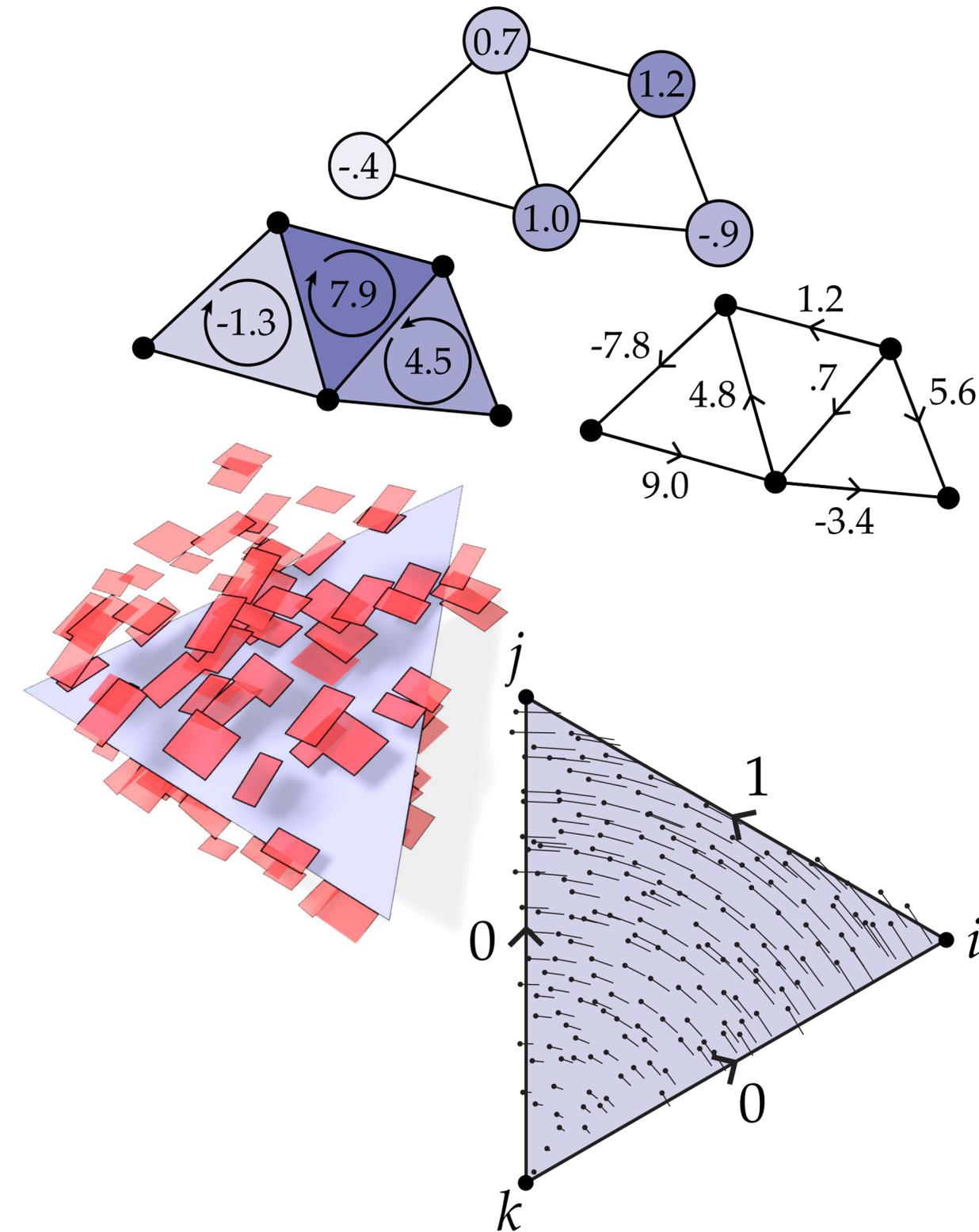


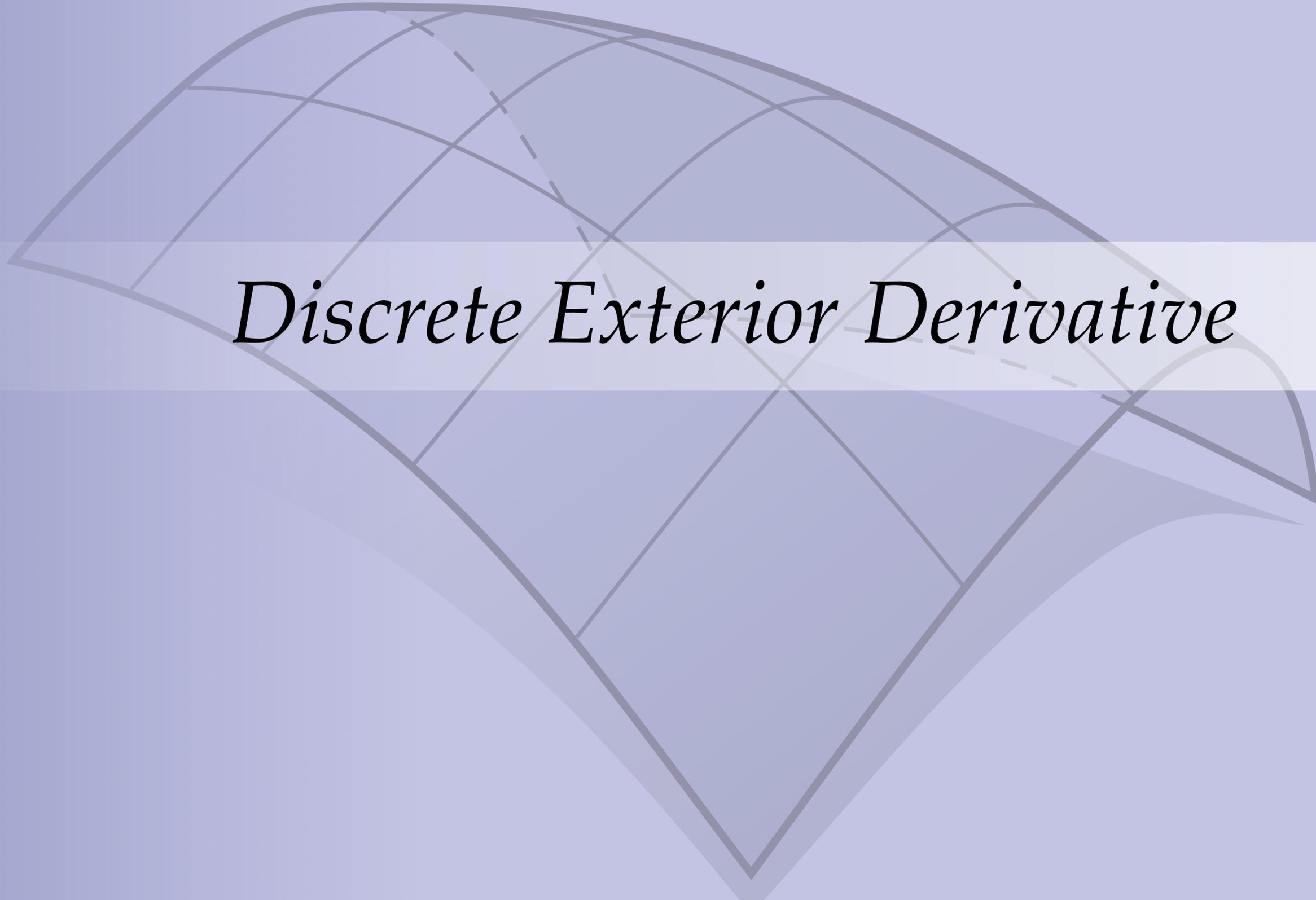
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# Review—Discrete Differential Forms

- A *discrete differential  $k$ -form* amounts to a value stored on each oriented  $k$ -simplex
- **Discretization:** given a smooth differential  $k$ -form, can approximate by a discrete differential  $k$ -form by integrating over each  $k$ -simplex
- *In practice*, almost never comes from direct integration. More typically, values start at vertices (samples of some function); 1-forms, 2-forms, *etc.*, arise from applying operators like the (discrete) exterior derivative.
- This lecture: **calculus** on discrete differential forms
  - differentiation—*discrete* exterior derivative
  - integration—just take sums!

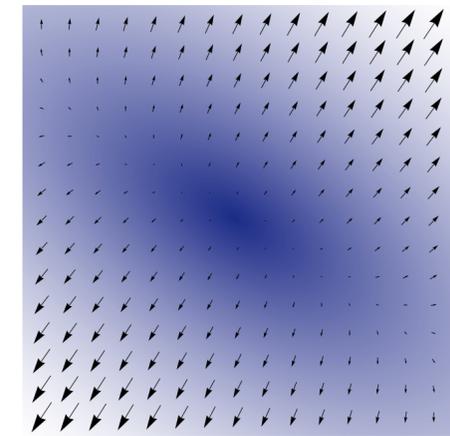




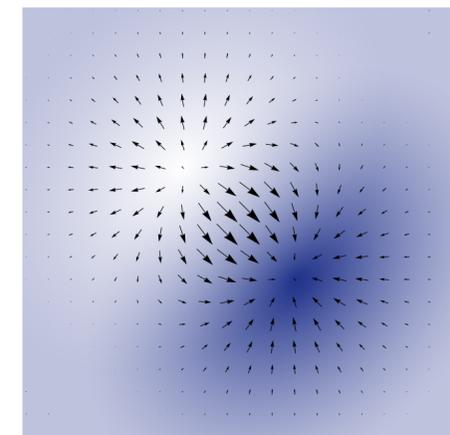
*Discrete Exterior Derivative*

# Reminder: Exterior Derivative

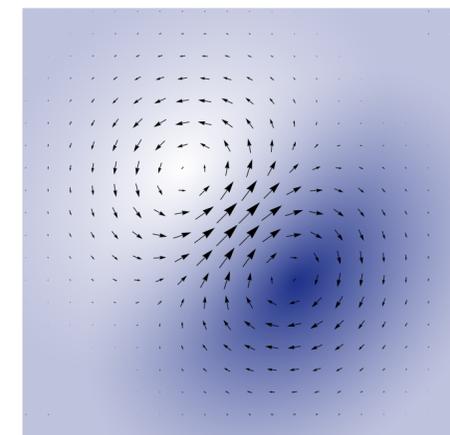
- Recall that in the smooth setting, the exterior derivative...
  - ...maps differential  $k$ -forms to differential  $(k+1)$ -forms
  - ...satisfies a product rule:  $d(\alpha \wedge \beta) = d\alpha \wedge \beta + (-1)^k \alpha \wedge d\beta$
  - ...yields zero when you apply it twice:  $d \circ d = 0$
  - ...is similar to the *gradient* for 0-forms
  - ...is similar to *curl* for 1-forms
  - ...is similar to *divergence* when composed w/ Hodge star
- To get **discrete** exterior derivative, we are simply going to evaluate the smooth exterior derivative and integrate the result over (oriented) simplices



$(d\phi)^\sharp$



$\star d(\star X^b)$

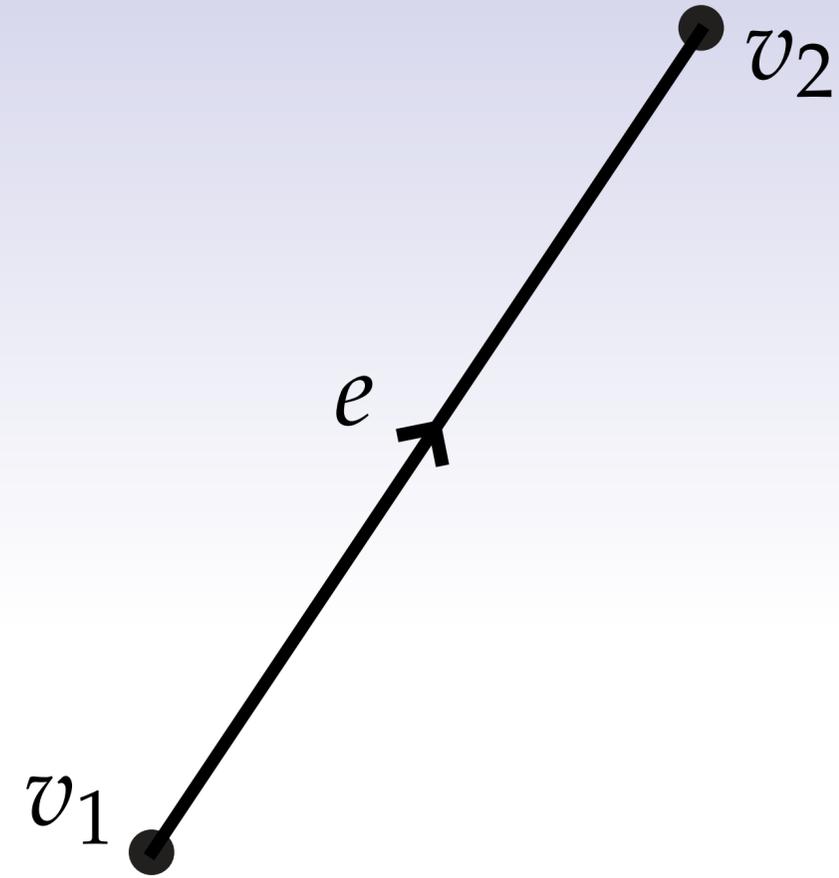


$(\star(dX^b))^\sharp$

# Discrete Exterior Derivative (0-Forms)

$\phi$  - primal 0-form (vertices)

$d\phi$  - primal 1-form (edges)

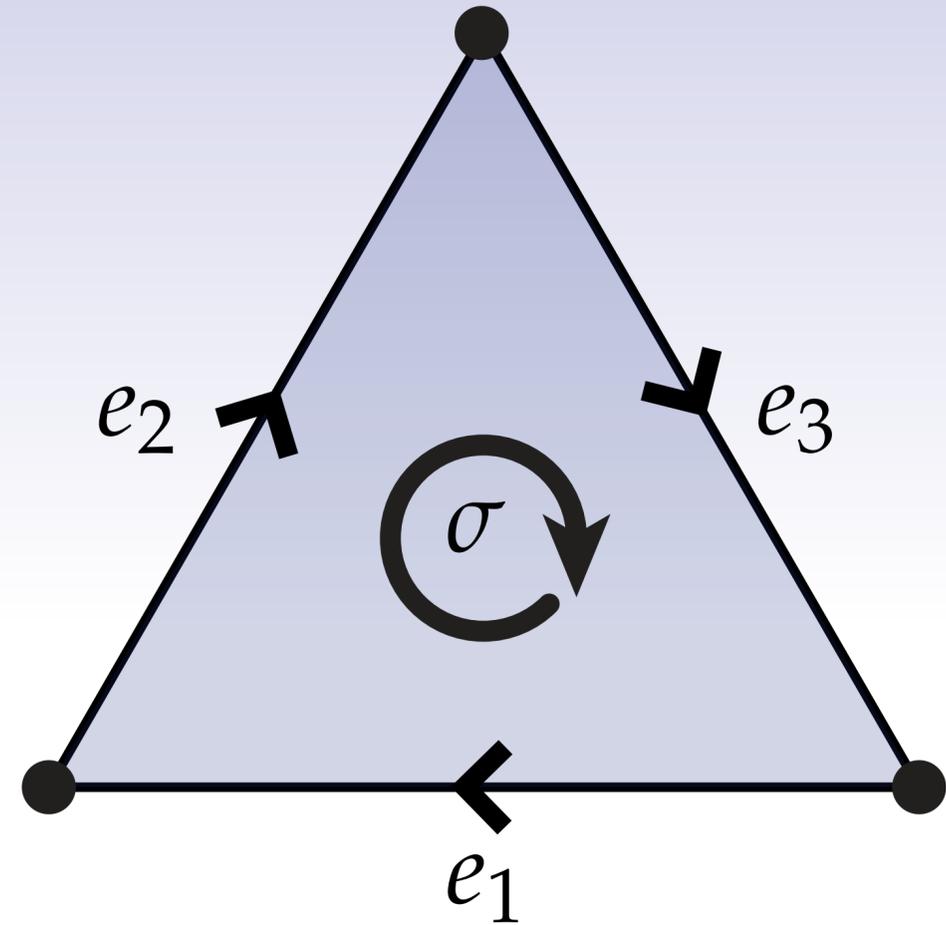


$$(\widehat{d\phi})_e = \int_e d\phi = \int_{\partial e} \phi = \hat{\phi}_2 - \hat{\phi}_1$$

# Discrete Exterior Derivative (1-Forms)

$\alpha$  - primal 1-form (edges)

$d\alpha$  - primal 2-form (triangles)



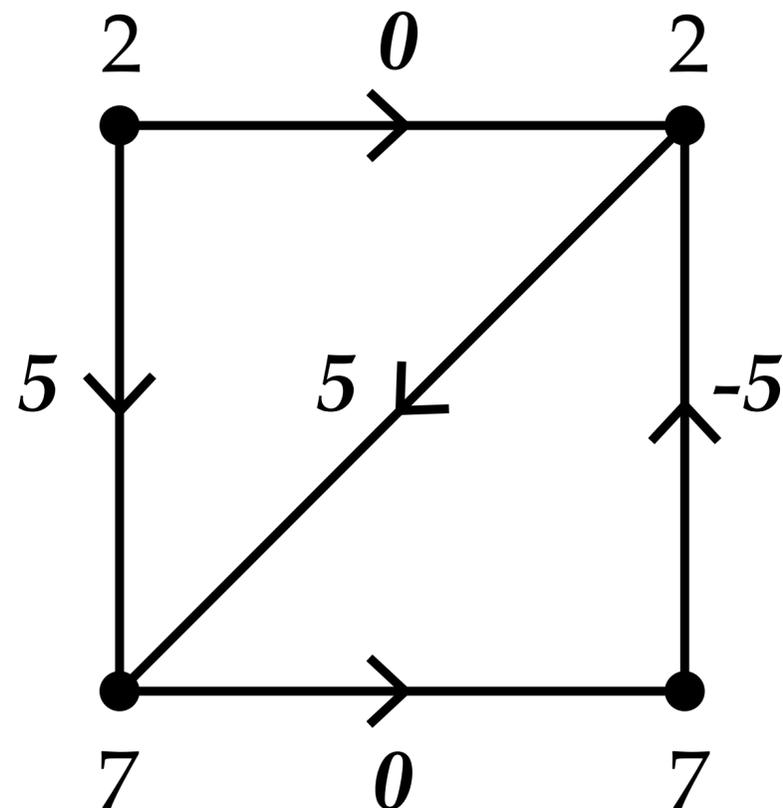
$$(\widehat{d\alpha})_\sigma = \int_\sigma d\alpha = \int_{\partial\sigma} \alpha = \sum_{i=1}^3 \int_{e_i} \alpha = \sum_{i=1}^3 \hat{\alpha}_i$$

**In general:** discrete exterior derivative is *coboundary* operator for *cochains*.

# Discrete Exterior Derivative—Examples

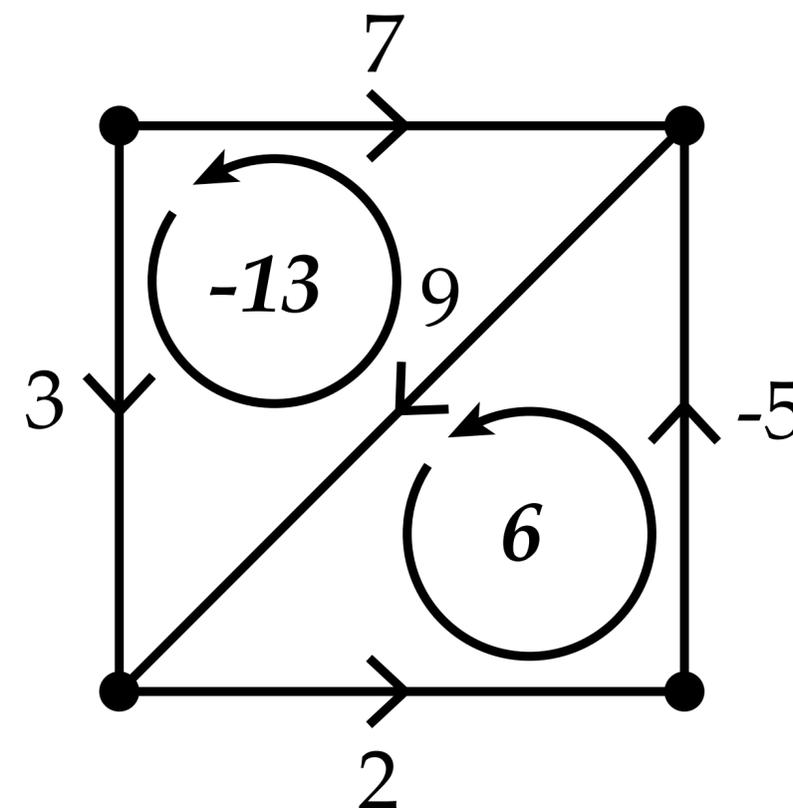
When applying the discrete exterior derivative, must be careful to take *orientation* into account.

## Example (0-form)



(Also notice that exterior derivative has *nothing* to do with length!)

## Example (1-form)

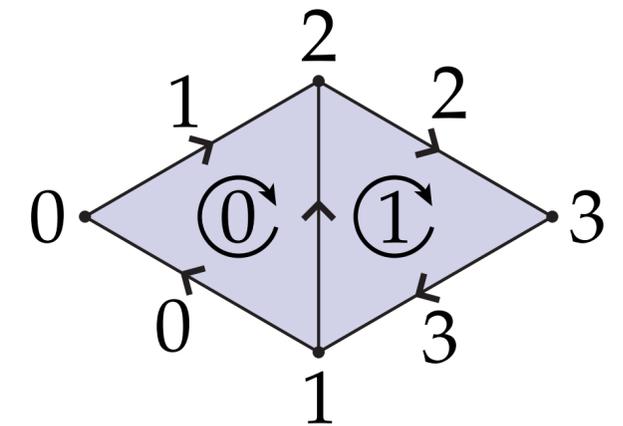


$$3 - 9 - 7 = -13$$

$$9 + 2 + (-5) = 6$$

# Discrete Exterior Derivative – Matrix Representation

- The discrete exterior derivative on  $k$ -forms, which we will denote by  $d_k$ , is a linear map from values on  $k$ -simplices to values on  $(k+1)$ -simplices:
  - $d_0$  maps values on vertices to values on edges
  - $d_1$  maps values on edges to values on triangles
  - $d_2$  maps values on triangles to values on tetrahedra
  - ...
- We can encode each operator to a matrix, by assigning an indices to mesh elements (just as when we encoded discrete  $k$ -forms as column vectors)
- This matrix turns out to be just a *signed incidence matrix*, which we saw in our discussion of the oriented simplicial complex



$$E^0 = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 1 & -1 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$E^1 = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 1 & 1 & 0 & 0 & -1 \\ 0 & 0 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

# Discrete Exterior Derivative $d_0$ —Example

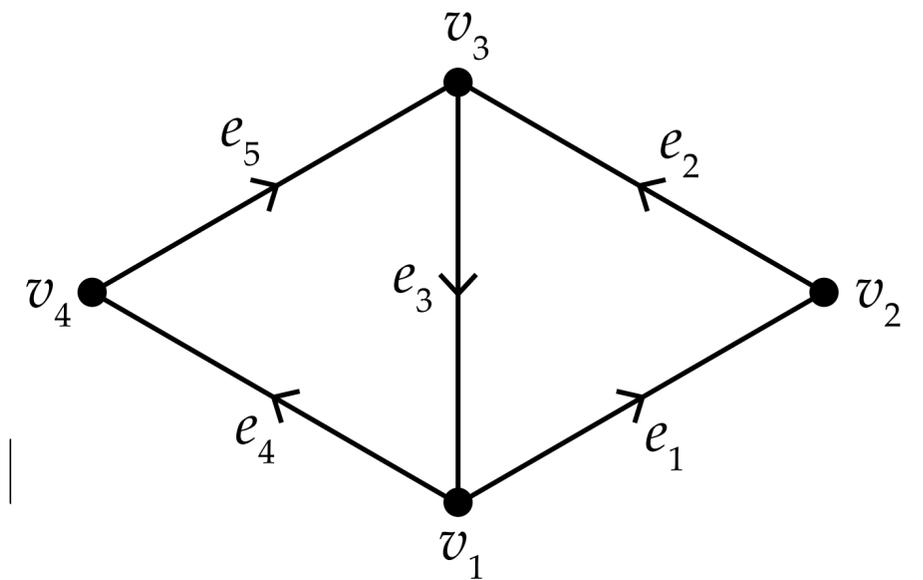
- To build the exterior derivative on 0-forms, we first need to assign an index to each *vertex* and each *edge*
  - A discrete 0-form is a list of  $|V|$  values (one per vertex)
  - A discrete 1-form is a list of  $|E|$  values (one per edge)
- The discrete exterior derivative  $d_0$  is therefore a  $|E| \times |V|$  matrix, taking values at vertices to values at edges

## Example.

$$\phi \in \mathbb{R}^{|V|}$$

$$\alpha \in \mathbb{R}^{|E|}$$

$$d_0 \in \mathbb{R}^{|E| \times |V|}$$



$$\begin{array}{c}
 e_1 \\
 e_2 \\
 e_3 \\
 e_4 \\
 e_5
 \end{array}
 \begin{bmatrix}
 v_1 & v_2 & v_3 & v_4 \\
 -1 & 1 & 0 & 0 \\
 0 & -1 & 1 & 0 \\
 1 & 0 & -1 & 0 \\
 -1 & 0 & 0 & 1 \\
 0 & 0 & 1 & -1
 \end{bmatrix}
 \begin{bmatrix}
 \phi_1 \\
 \phi_2 \\
 \phi_3 \\
 \phi_4
 \end{bmatrix}
 =
 \begin{bmatrix}
 \alpha_1 \\
 \alpha_2 \\
 \alpha_3 \\
 \alpha_4 \\
 \alpha_5
 \end{bmatrix}$$

$d_0$                        $\phi$                        $\alpha$

# Discrete Exterior Derivative $d_1$ — Example

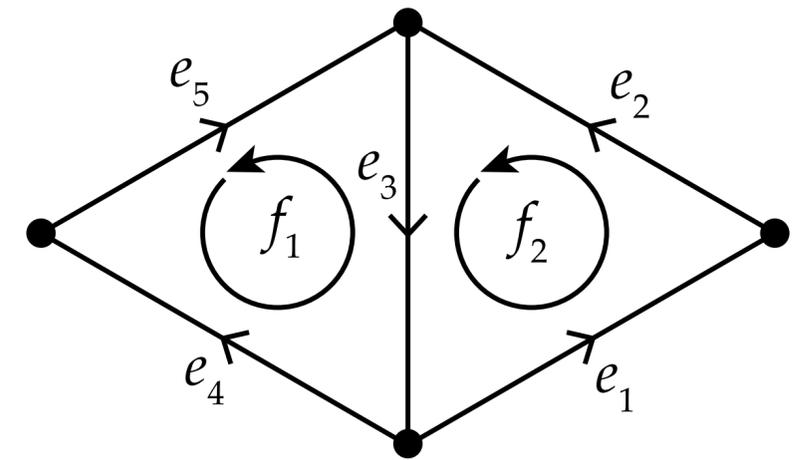
- To build the exterior derivative on 1-forms, we first need to assign an index to each *edge* and each *face*
  - A discrete 0-form is a list of  $|E|$  values (one per edge)
  - A discrete 1-form is a list of  $|F|$  values (one per face)
- The discrete exterior derivative  $d_1$  is therefore a  $|F| \times |E|$  matrix, taking values at edges to values at faces
- This time, we need to be more careful about *relative orientation*

## Example.

$$\alpha \in \mathbb{R}^{|E|}$$

$$\omega \in \mathbb{R}^{|F|}$$

$$d_1 \in \mathbb{R}^{|F| \times |E|}$$



$$\begin{array}{c} f_1 \\ f_2 \end{array} \begin{bmatrix} e_1 & e_2 & e_3 & e_4 & e_5 \\ 0 & 0 & -1 & -1 & -1 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \alpha_4 \\ \alpha_5 \end{bmatrix} = \begin{bmatrix} \omega_1 \\ \omega_2 \end{bmatrix}$$

$d_1$   $\alpha$   $\omega$

# Exterior Derivative Commutes w/ Discretization

- By definition, the discrete exterior derivative satisfies a very important property:

Taking the **smooth** exterior derivative and then discretizing yields the same result as *discretizing* and then applying the **discrete** exterior derivative.

$$\begin{array}{ccc}
 \alpha & \xrightarrow{d} & d\alpha \\
 \downarrow f & & \downarrow f \\
 \hat{\alpha} & \xrightarrow{\hat{d}} & \widehat{d\alpha}
 \end{array}$$

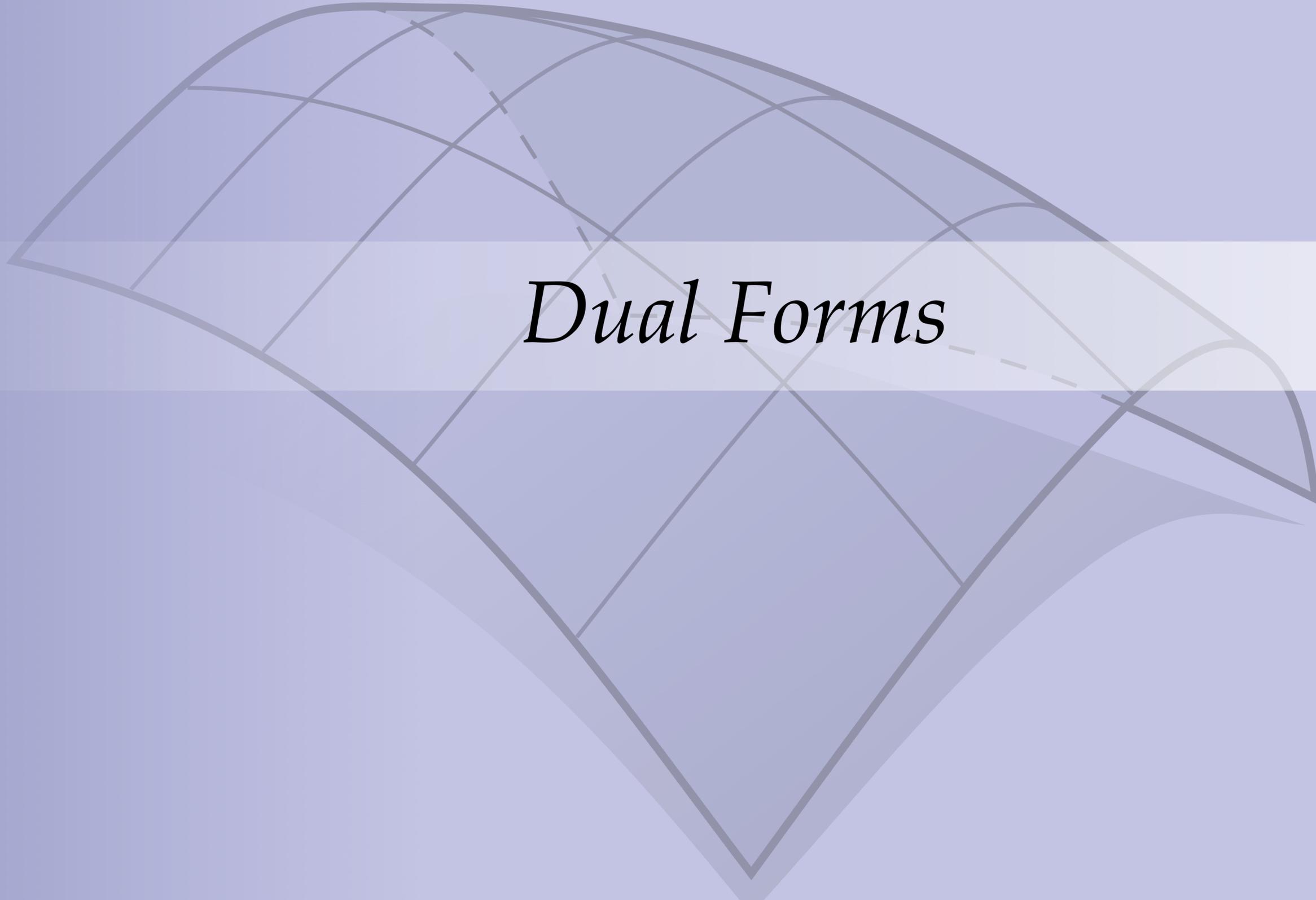
- $d$  — smooth exterior derivative
- $\hat{d}$  — discrete exterior derivative
- $f$  — de Rham map (discretization)
- $\alpha$  — smooth  $k$ -form
- $\hat{\alpha}$  — discrete  $k$ -form
- $d\alpha$  — smooth  $(k+1)$ -form
- $\widehat{d\alpha}$  — discrete  $(k+1)$ -form

**Corollary:** applying discrete  $d$  twice yields zero (why?)

# *Exactness of Discrete Exterior Derivative*

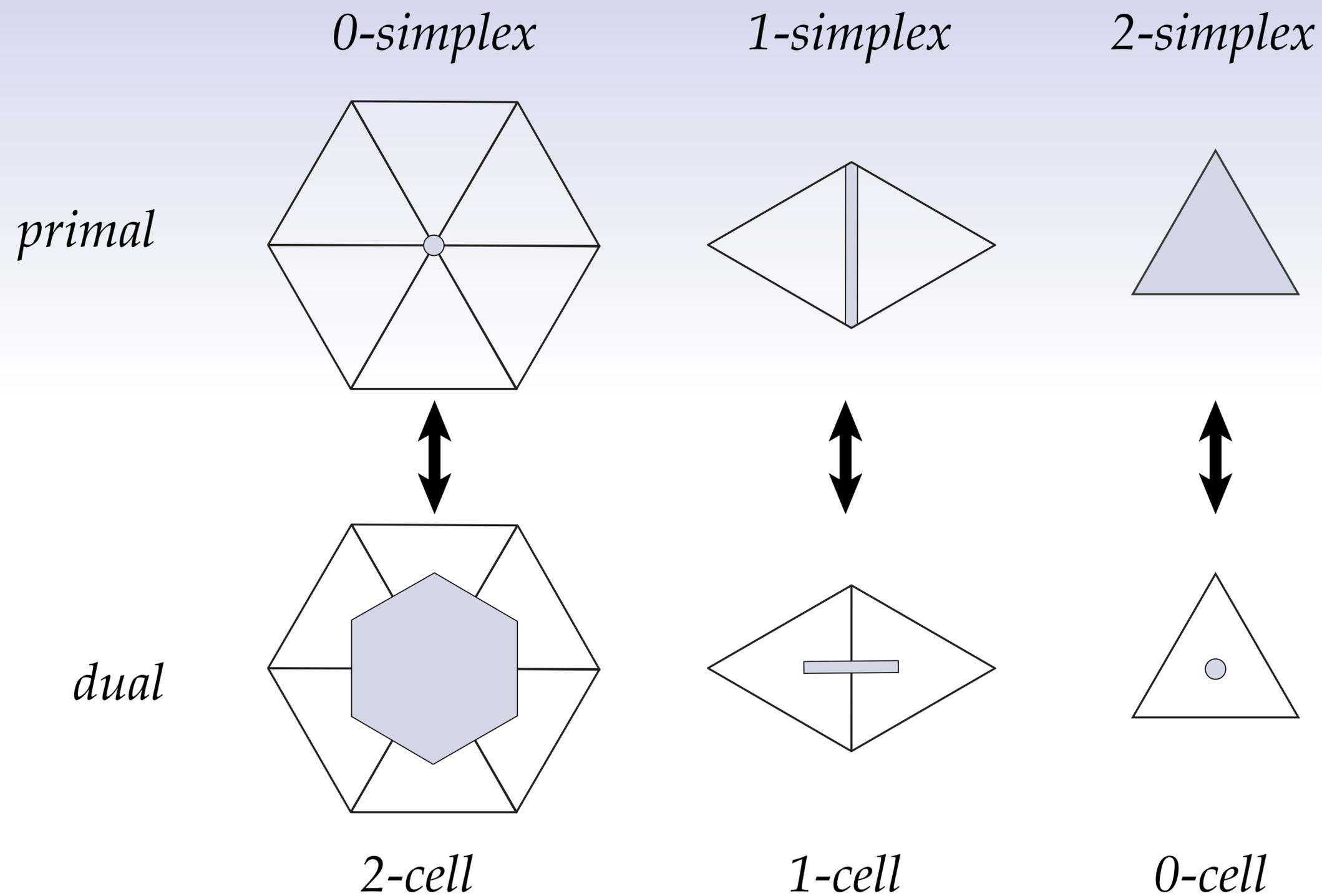
- To confirm that applying discrete exterior derivative twice yields zero, we can just multiply the exterior derivative matrices for 0- and 1-forms:

$$d_1 d_0 = \begin{bmatrix} 0 & 0 & -1 & -1 & -1 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & -1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$



# *Dual Forms*

# *Reminder: Poincaré Duality*

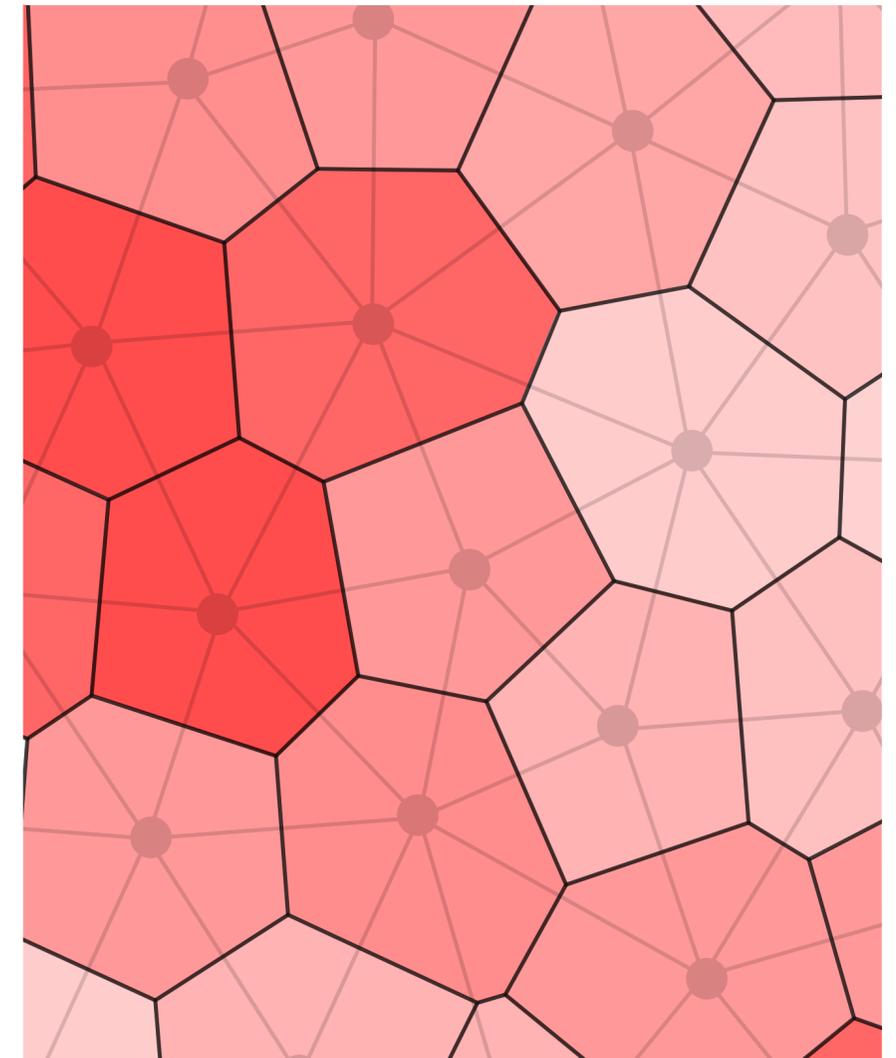


# *Dual Discrete Differential $k$ -Form*

Consider the (Poincaré) dual  $K^*$  of a manifold simplicial complex  $K$ .

Just as a discrete differential  $k$ -form was a value per  $k$ -simplex, a *dual discrete differential  $k$ -form* is a value per  $k$ -cell:

- a dual **0-form** is a value **dual vertex**
- a dual **1-form** is a value per **dual edge**
- a dual **2-form** is a value per **dual cell**



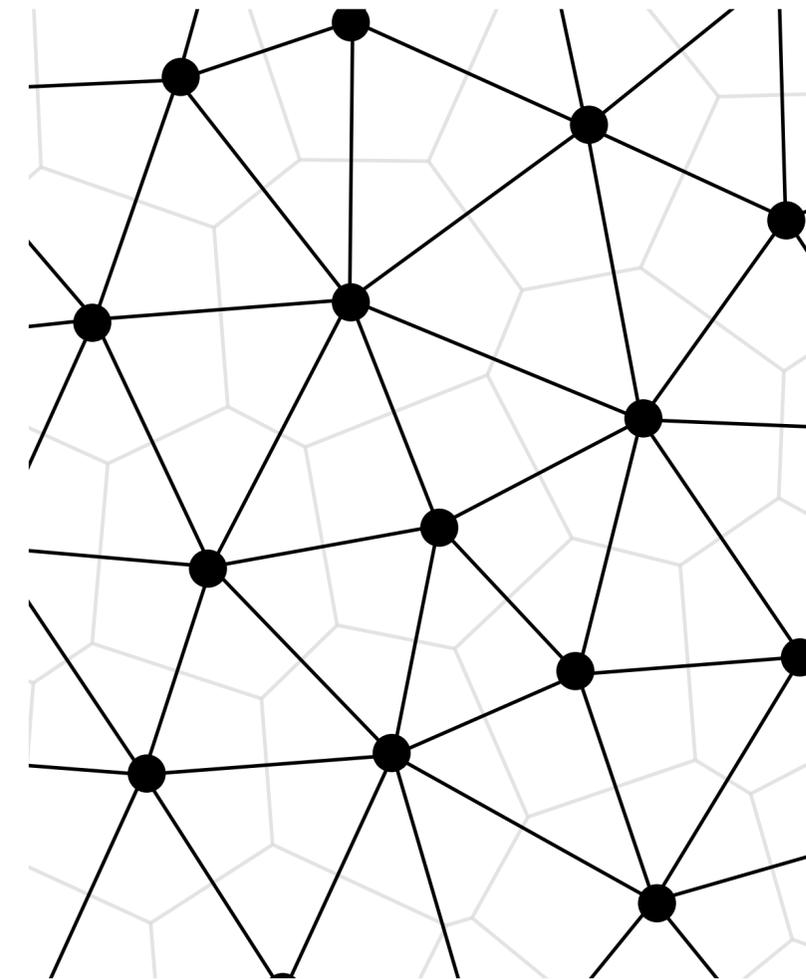
dual 2-form

(Can also formalize via dual chains, dual cochains...)

# Primal vs. Dual Discrete Differential $k$ -Forms

Let's compare primal and dual discrete forms on a triangle mesh:

	primal	dual
0-forms	vertices	dual vertices ( <i>triangles</i> )
1-forms	edges	dual edges ( <i>edges</i> )
2-forms	triangle	dual cells ( <i>vertices</i> )



**Note:** no such thing as “primal” and “dual” forms in smooth setting!

**Q:** Is the dimension of primal and dual  $k$ -forms always the same?

# Dual Exterior Derivative

- Discrete exterior derivative on *dual*  $k$ -forms works in essentially the same way as for primal forms:
  - To get the derivative on a  $(k+1)$ -cell, sum up values on each  $k$ -cell along its boundary
  - Sign of each term in the sum is determined by relative orientation of  $(k+1)$ -cell and  $k$ -cell

## Example.

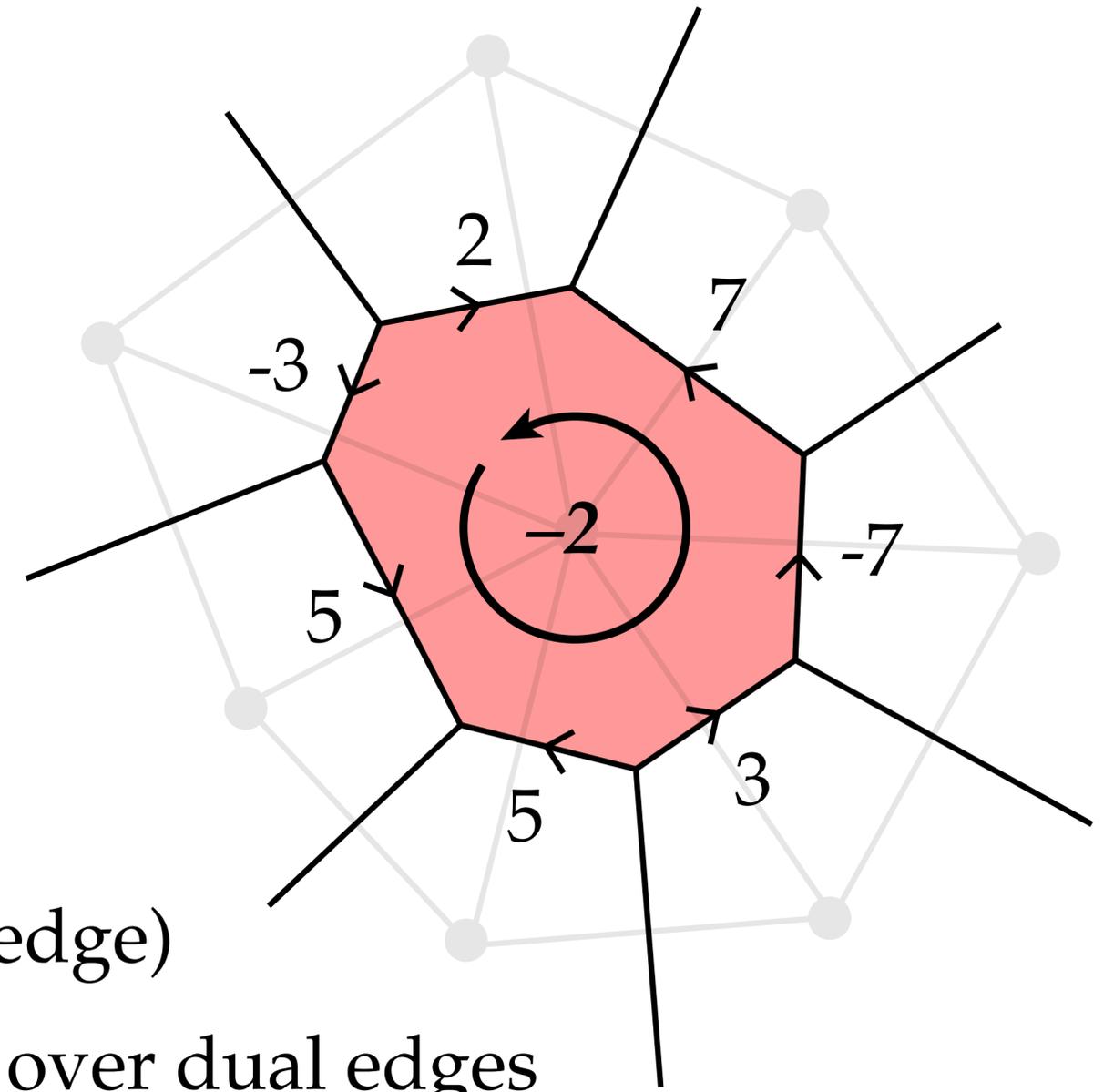
Let  $\alpha$  be a dual discrete 1-form (one value per dual edge)

Then  $d\alpha$  is a value per 2-cell, obtained by summing over dual edges

(As usual, relative orientation matters!)

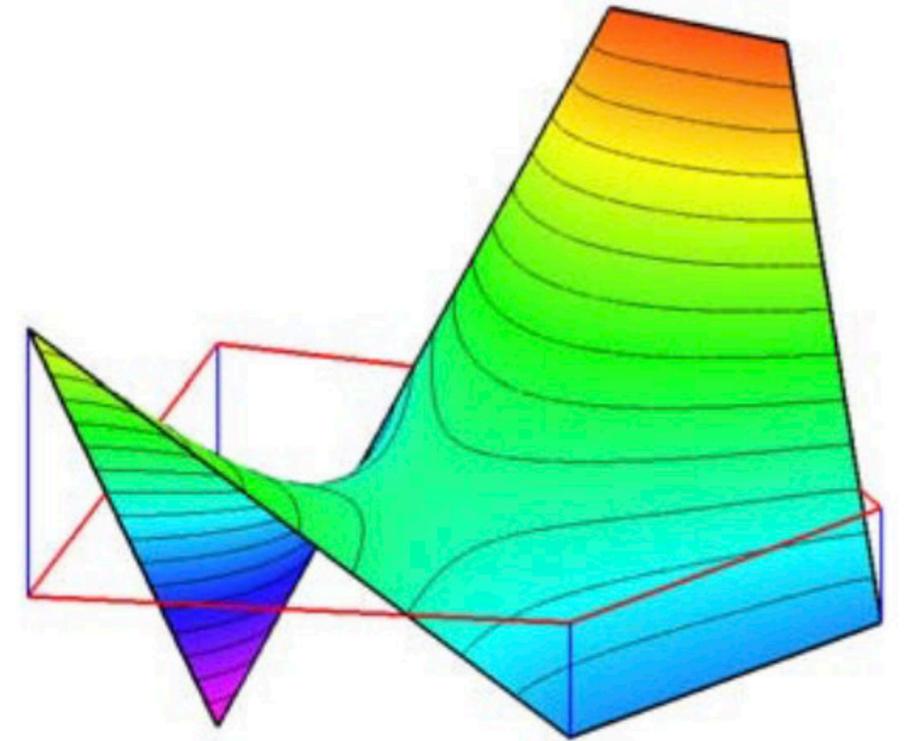
$$-7 + 7 - 2 + (-3) + 5 - 5 + 3 = -2$$

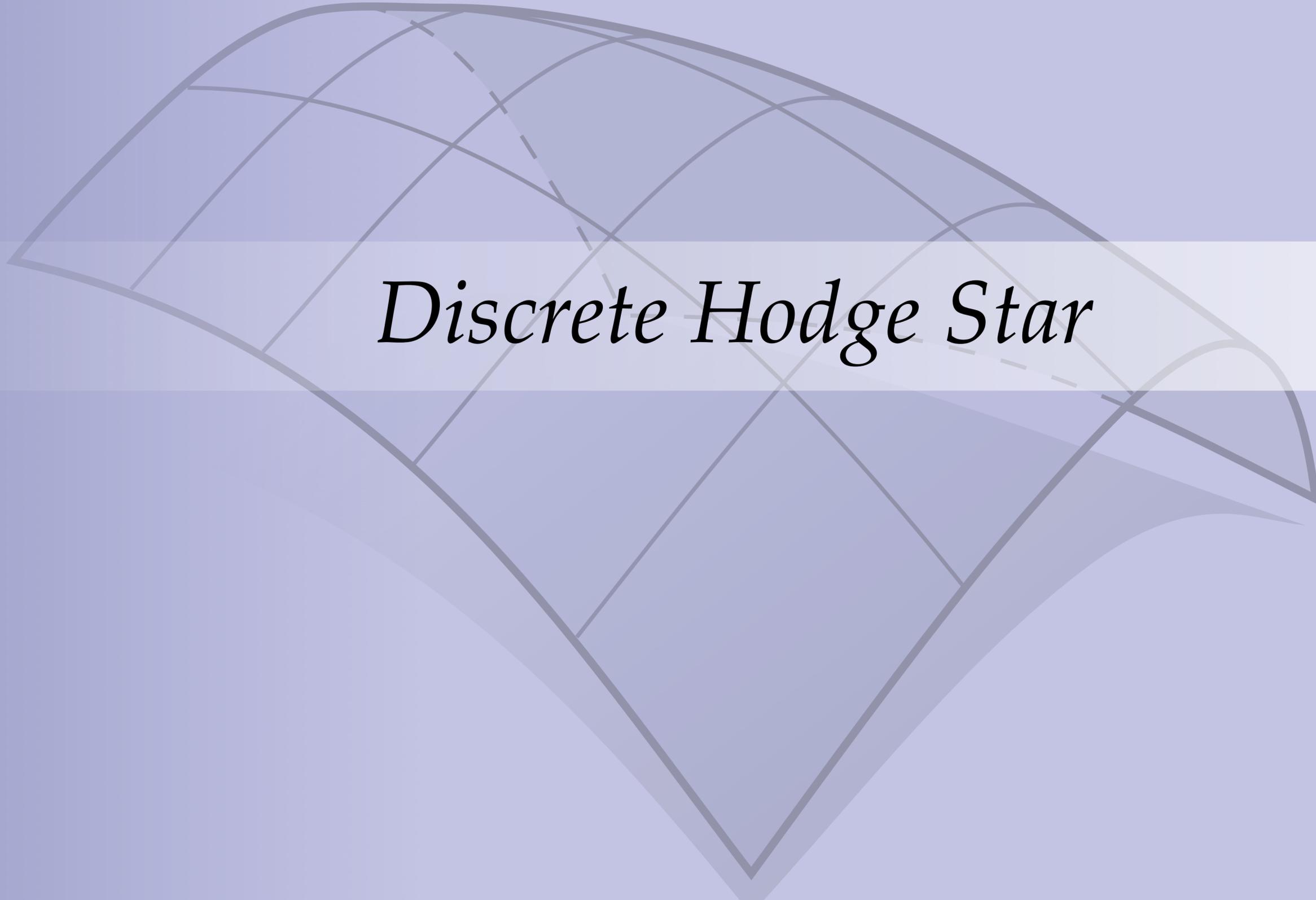
**Notice:** as with primal  $d$ , we don't need lengths, areas, ...



# Dual Forms: Interpolation & Discretization

- For primal forms, it was easy to make connection to smooth forms via *interpolation*
  - $k$ -simplices have clear geometry: *convex hull of vertices*
  - $k$ -forms have straightforward basis: *Whitney forms*
- Not so clear cut for dual forms!
  - e.g., can't interpolate dual 0-form with linear function
    - nonconvex cells even more challenging...
    - leads to question of *generalizing* barycentric coordinates
  - $k$ -cells may not sit in a  $k$ -dimensional linear subspace
    - e.g., 2-cells in 3D can be non-planar
- Nonetheless, still easy to work with dual forms formally / abstractly (e.g.,  $d$ )

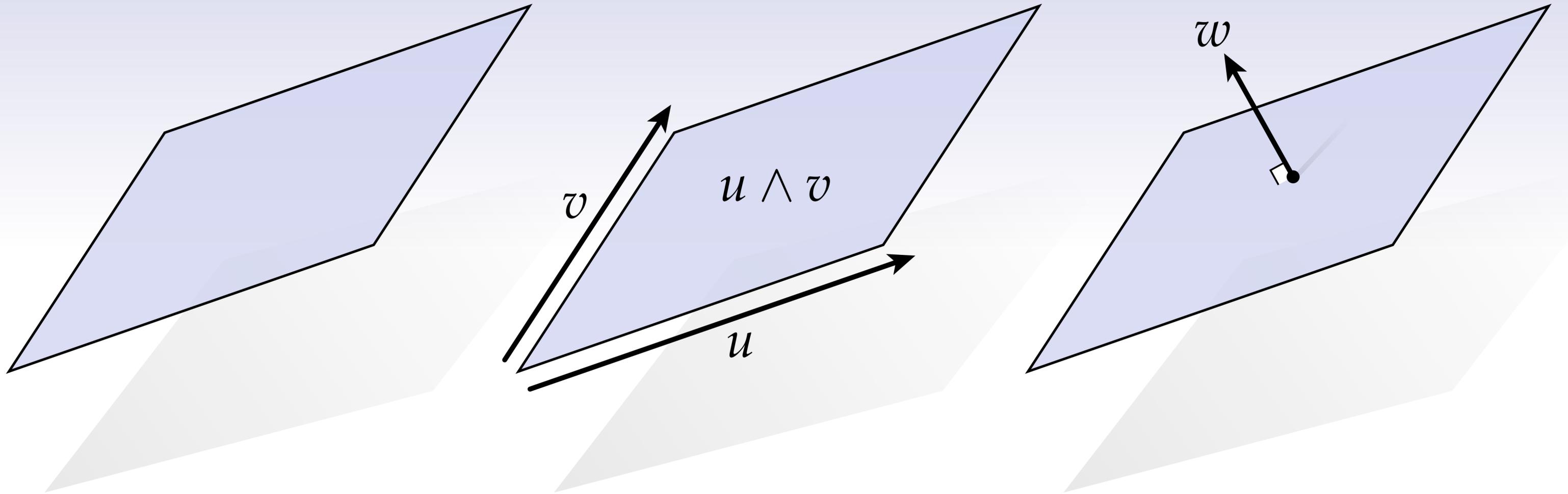




*Discrete Hodge Star*

# Reminder: Hodge Star ( $\star$ )

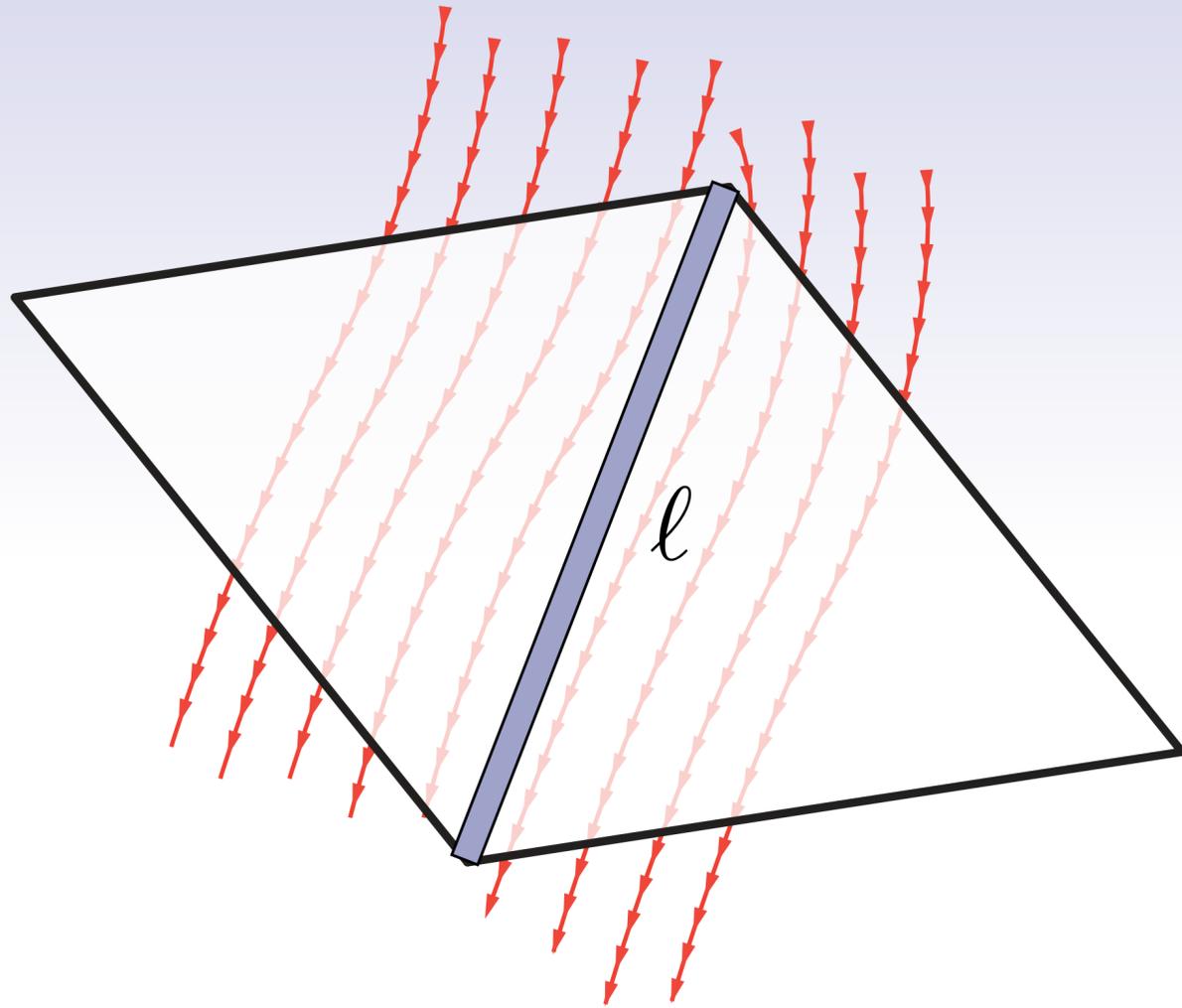
$$\star(u \wedge v) = w$$



**Analogy:** orthogonal complement

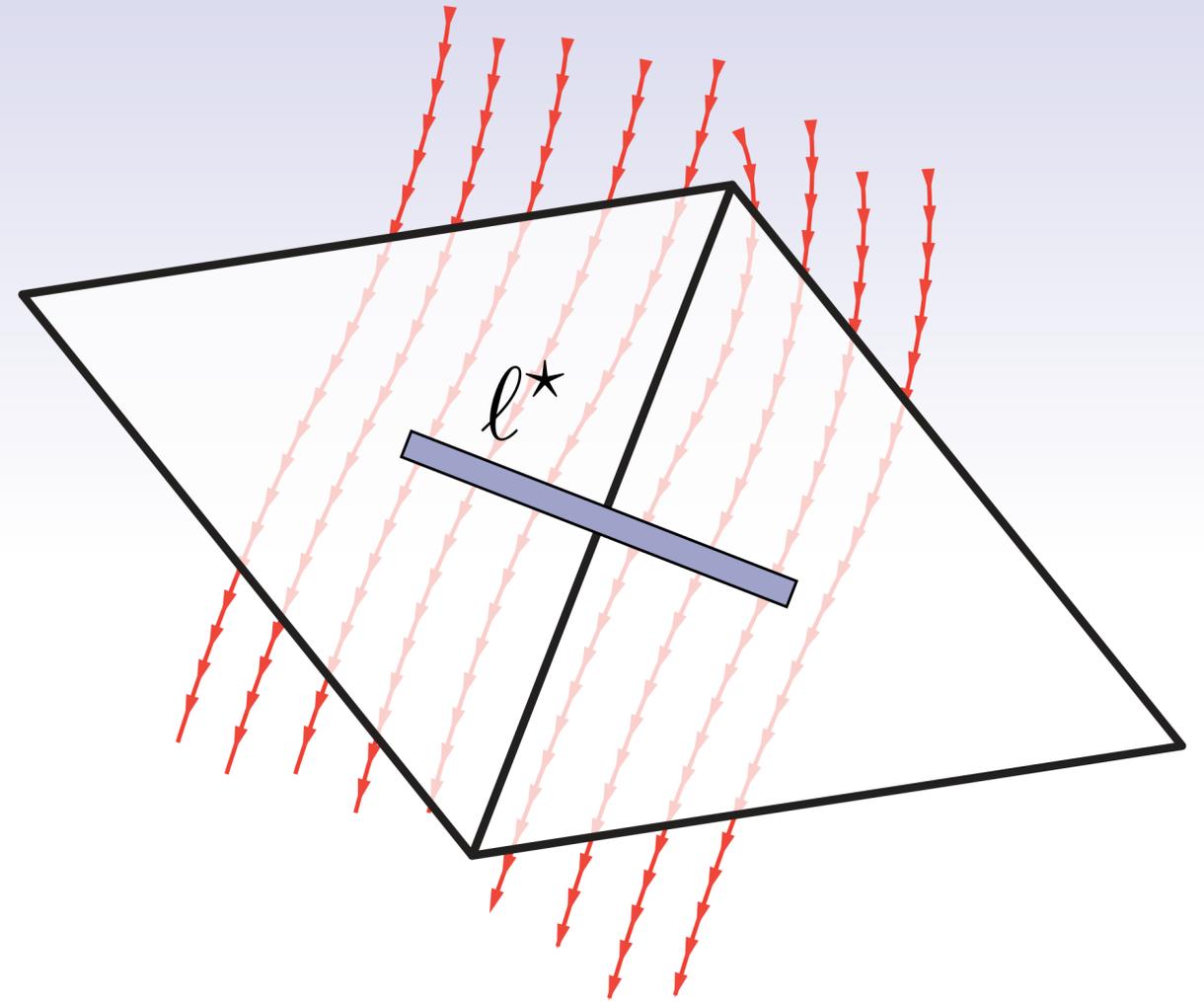
$$k \mapsto (n - k)$$

# Discrete Hodge Star — 1-forms in 2D



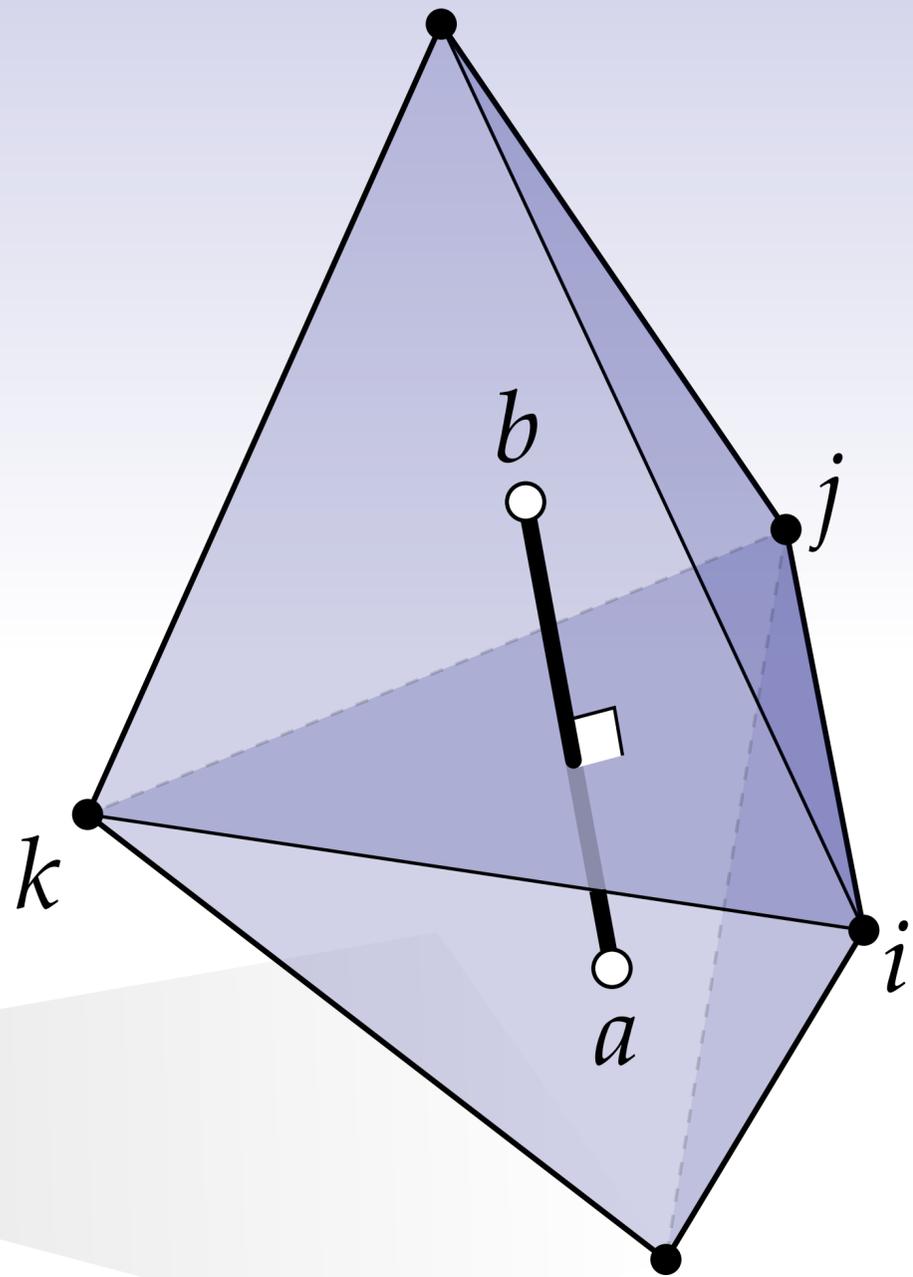
*primal 1-form*  
(circulation)

$$\star \hat{a}_e = \frac{l^\star}{l} \hat{a}$$

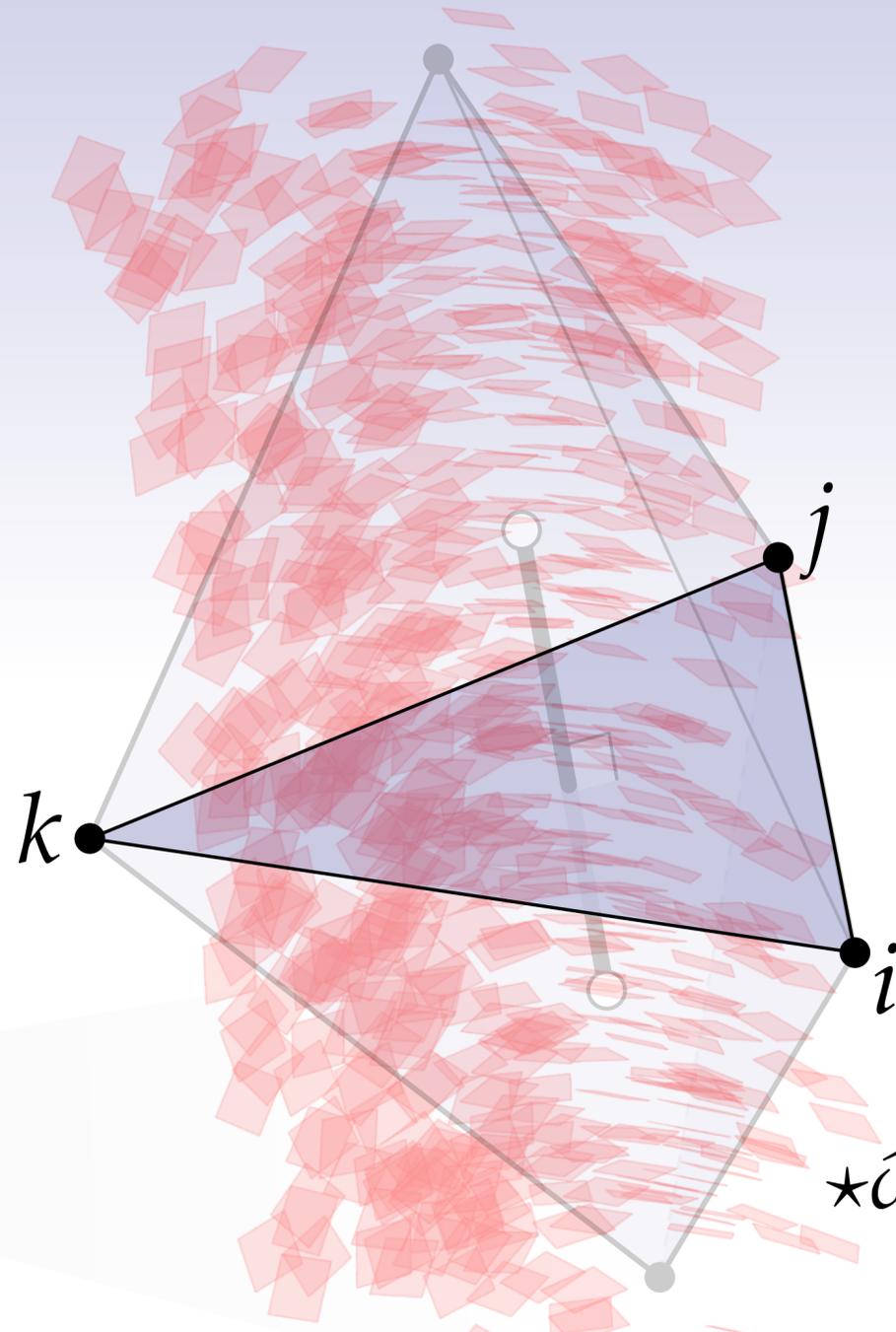


*dual 1-form*  
(flux)

# Discrete Hodge Star — 2-forms in 3D

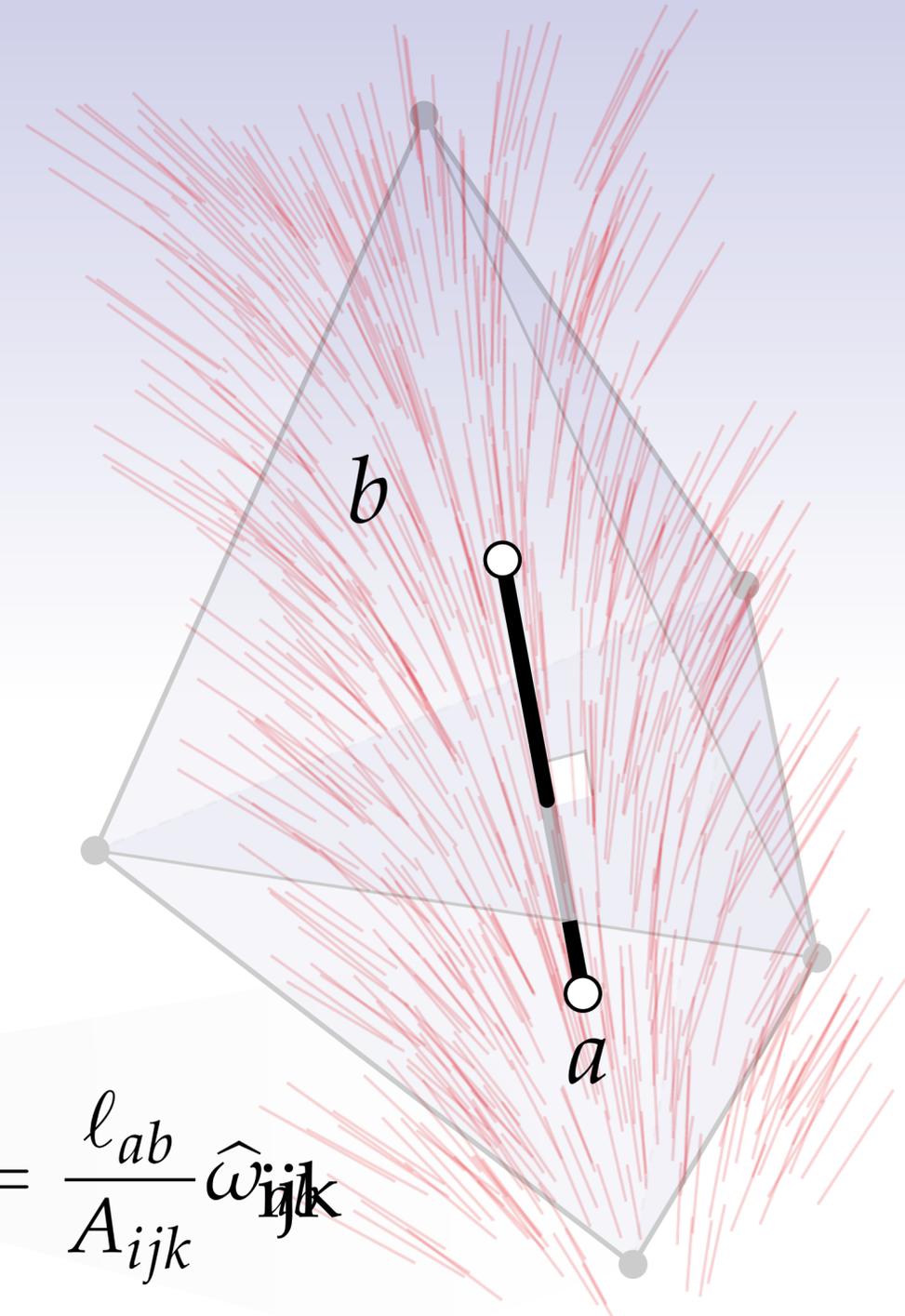


$A_{ijk}$  — area of triangle  $ijk$   
 $\ell_{ab}$  — length of dual edge  $ab$



primal 2-form

$$\star \hat{\omega}_{ab} = \frac{\ell_{ab}}{A_{ijk}} \hat{\omega}_{ijk}$$



dual 1-form

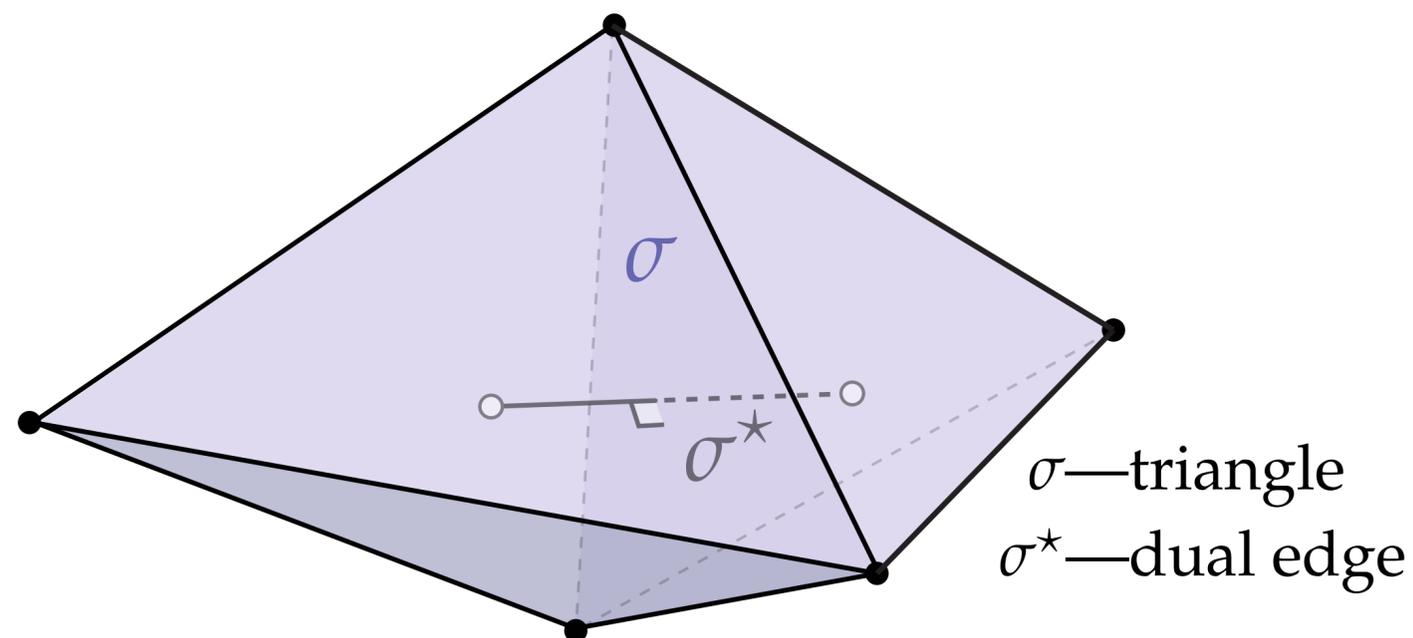
# Diagonal Hodge Star

**Definition.** Let  $\Omega_k$  and  $\Omega_{n-k}^*$  denote the primal  $k$ -forms and dual  $(n - k)$  forms (respectively on an  $n$ -dimensional simplicial manifold  $M$ ). The *diagonal Hodge star* is a map  $\star : \Omega_k \rightarrow \Omega_{n-k}^*$  determined by

$$\star \alpha(\sigma) = \frac{|\sigma^*|}{|\sigma|} \alpha(\sigma)$$

for each  $k$ -simplex  $\sigma$  in  $M$ , where  $\sigma^*$  is the corresponding dual cell, and  $|\cdot|$  denotes the volume of a simplex or cell.

**Key idea:** divide by primal area, multiply by dual area. (Why?)



# Matrix Representation of Diagonal Hodge Star

- Since the diagonal Hodge star on  $k$ -forms simply multiplies each discrete  $k$ -form value by a constant (the volume ratio), it can be encoded via a *diagonal* matrix

$$\star_k := \begin{bmatrix} \frac{|\sigma_1^\star|}{|\sigma_1|} & & 0 \\ & \ddots & \\ 0 & & \frac{|\sigma_N^\star|}{|\sigma_N|} \end{bmatrix} \in \mathbb{R}^{N \times N}$$

$\sigma_1, \dots, \sigma_N$  —  $k$ -simplices in the primal mesh

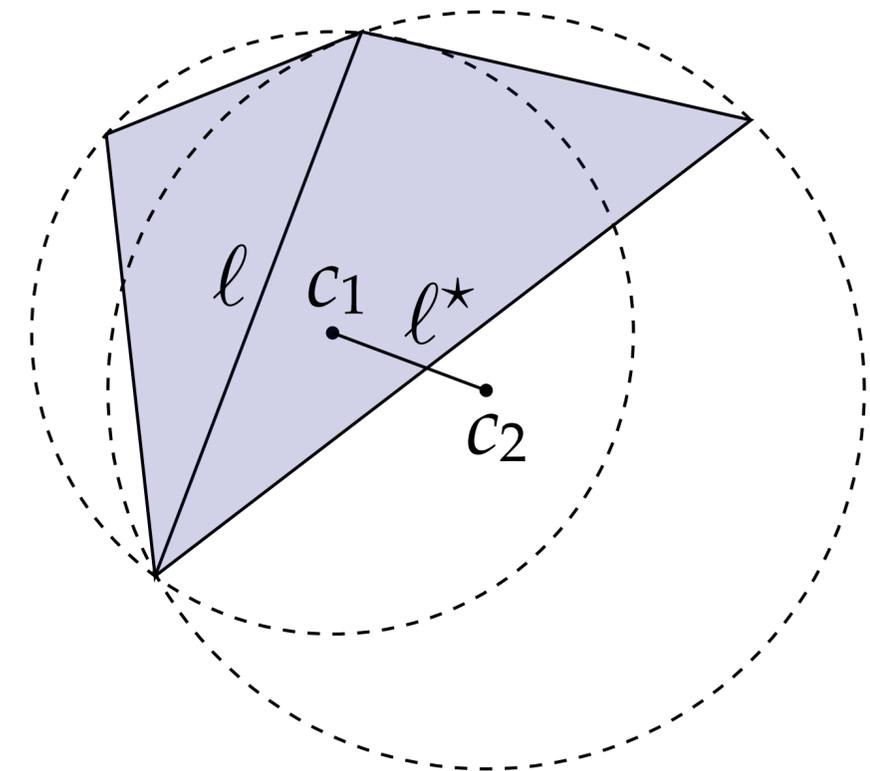
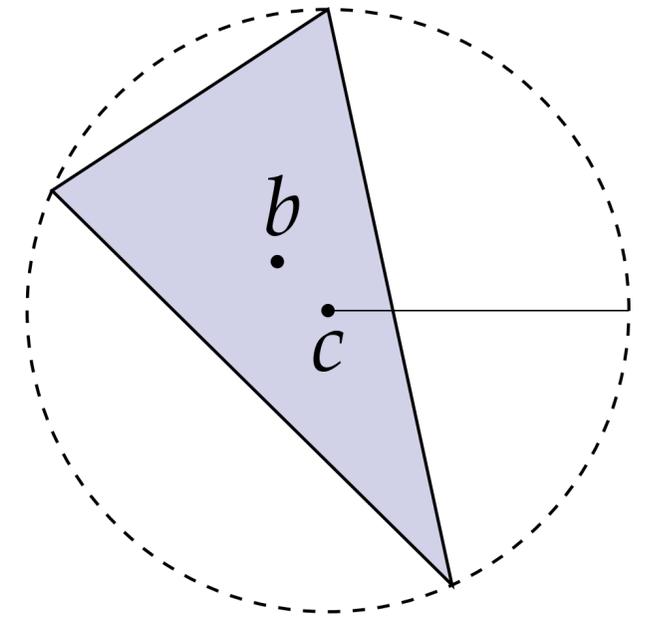
$\sigma_1^\star, \dots, \sigma_N^\star$  —  $(n - k)$ -cells in the dual mesh

$|\cdot|$  — volume of a simplex or cell

$\star_k \in \mathbb{R}^{N \times N}$  — matrix for Hodge star on primal  $k$ -forms

# Geometry of Dual Complex

- For exterior derivative, needed only *connectivity* of the dual cells
- For Hodge star, also need a specific *geometry*
- Many possibilities for location of dual vertices:
  - **circumcenter** ( $c$ ) — center of sphere touching all vertices
    - most typical choice
    - pros: primal & dual are orthogonal (greater accuracy)
    - cons: can yield, e.g., negative lengths / areas / volumes...
  - **barycenter** ( $b$ ) — average of all vertex coordinates
    - pros: dual volumes are always positive
    - cons: primal & dual not orthogonal (lower accuracy)



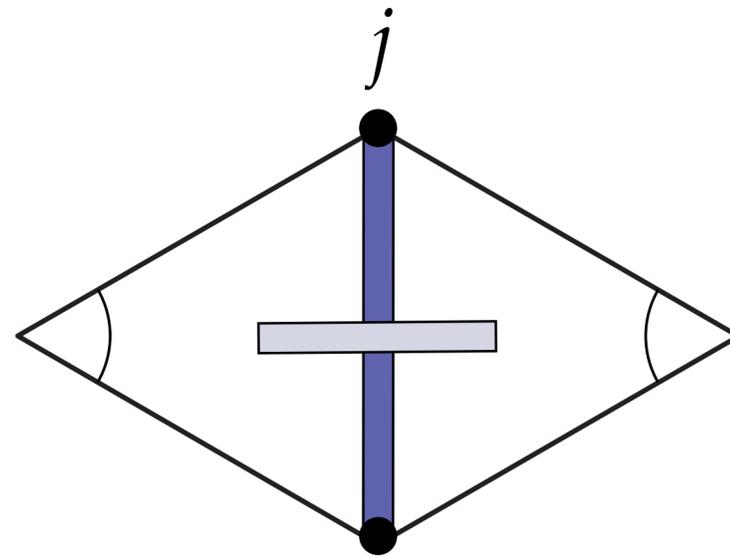
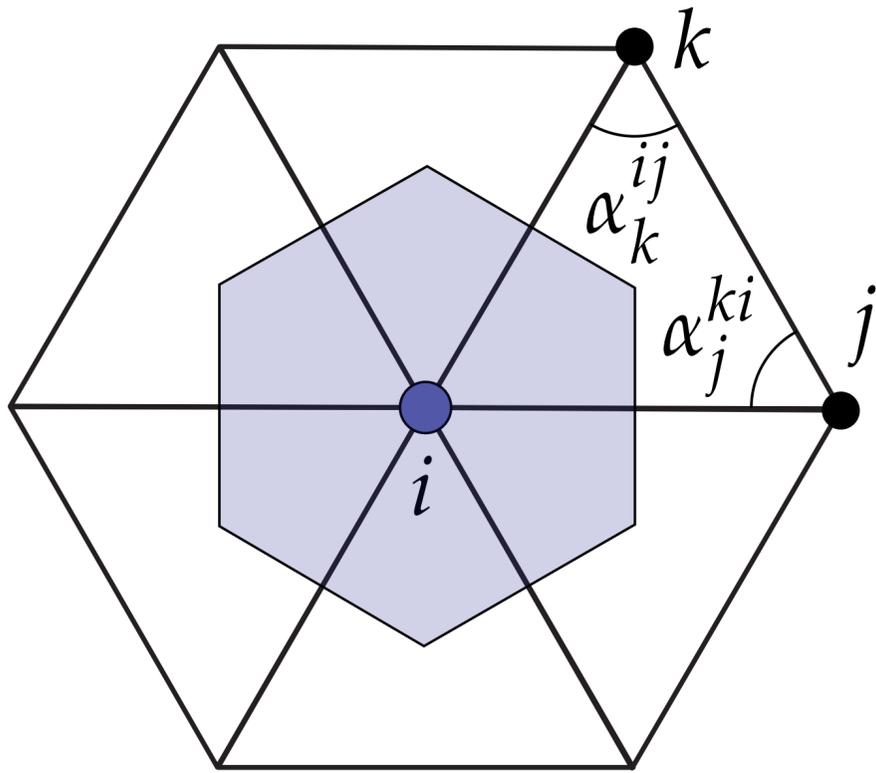
# Possible Choices for Discrete Hodge Star

- Many choices—*none* give exact results!
- **Volume ratio**
  - diagonal matrix; most typical choice in DEC (Hirani, Desbrun et al)
    - typical choice: circumcentric dual (Delaunay / Voronoi)
    - more general orthogonal dual (weighted triangulation / power diagram)
    - can also use barycentric dual (e.g., Auchmann & Kurz, Alexa & Wardetzky)
- **Galerkin Hodge star**
  - $L_2$  norm on Whitney forms
    - non-diagonal, but still sparse; standard in, e.g., FEEC (Arnold et al).
    - appropriate “mass lumping” again yields circumcentric Hodge star

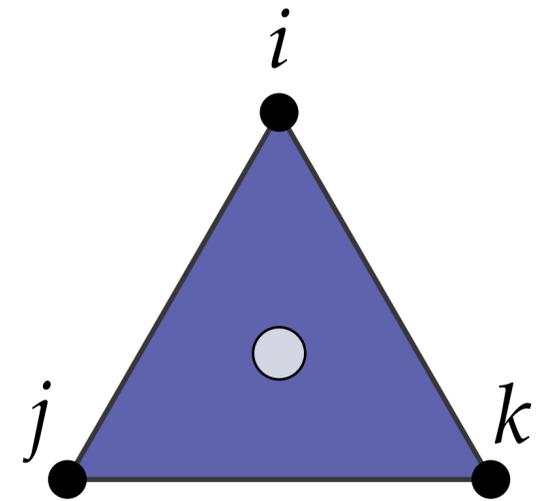
# Computing Volumes

- Evaluating the Hodge star boils down to computing ratios of dual/primal volumes
- These ratios often have simple closed-form expressions (*don't compute circumcenters!*)

## Example: 2D circumcentric dual



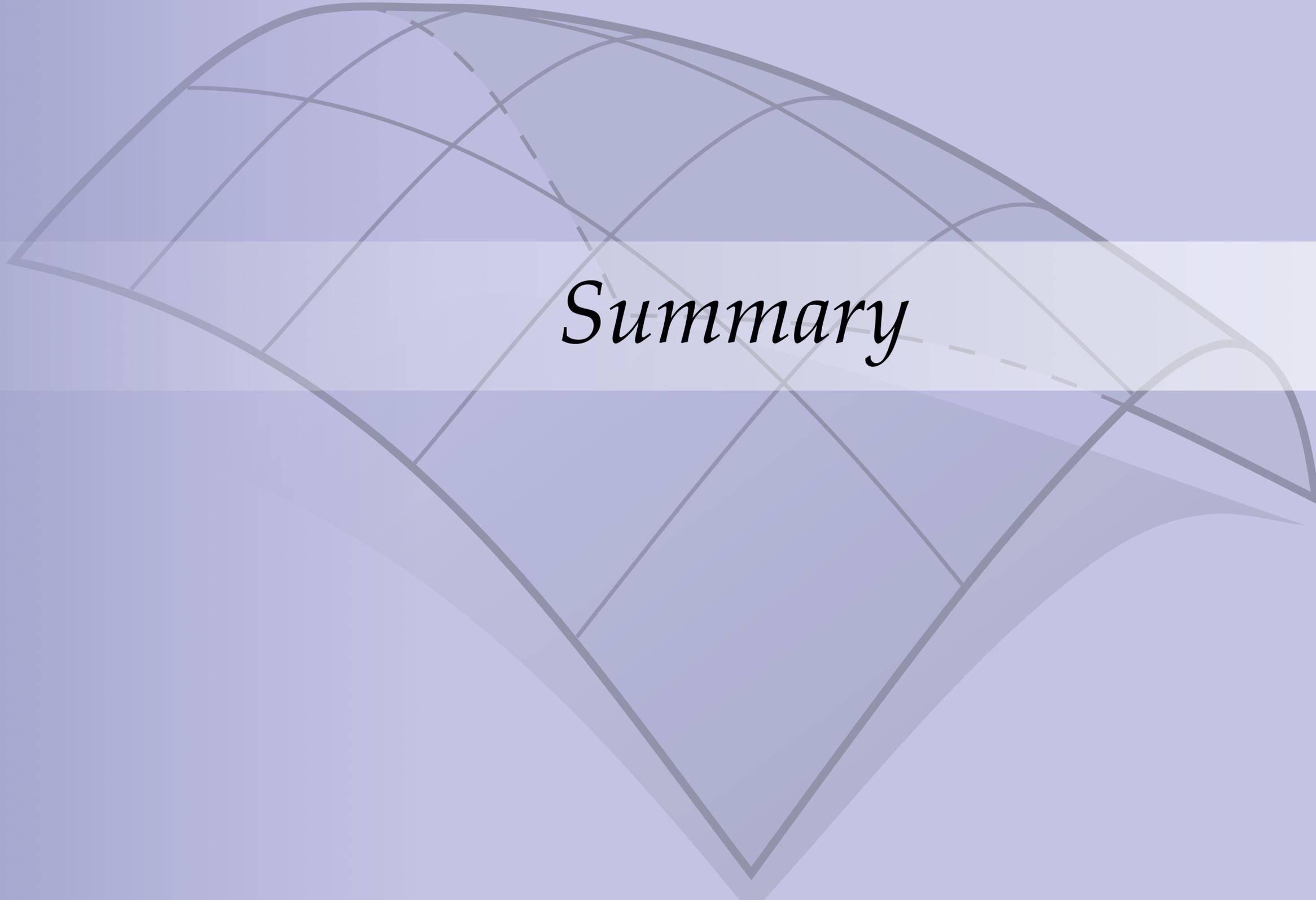
$$\frac{\ell_{\text{dual}}}{\ell_{\text{primal}}} = \frac{1}{2} (\cot \alpha_{ij} + \cot \beta_{ij})$$



$$\frac{1}{A_{ijk}} = \frac{1}{\sqrt{s(s-\ell_{ij})(s-\ell_{jk})(s-\ell_{ki})}}$$

$$s = \frac{1}{2} (\ell_{ij} + \ell_{jk} + \ell_{ki})$$

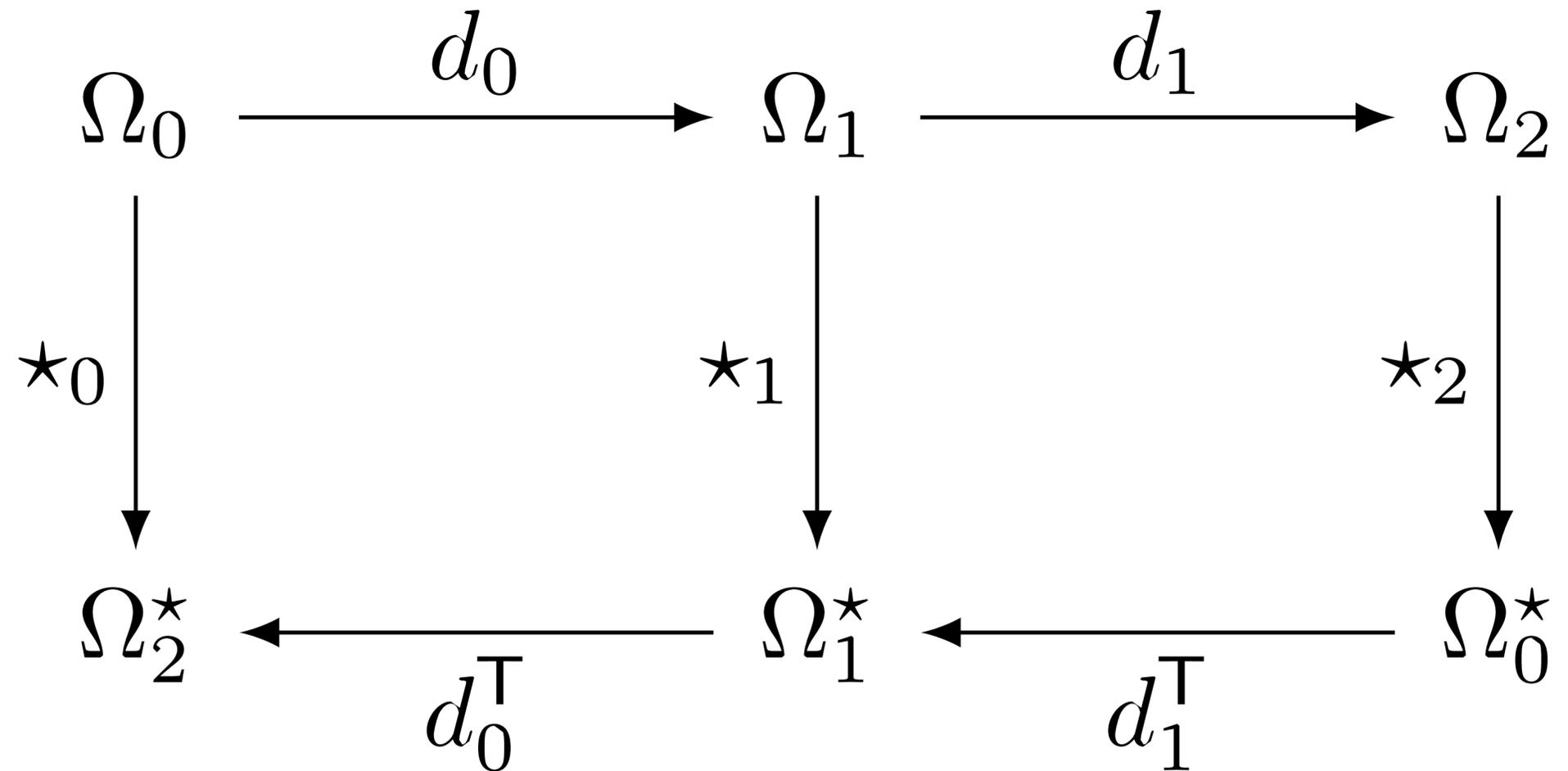
$$\frac{A_{\text{dual}}}{1} = \frac{1}{8} \sum_{ijk \in F} (\ell_{ij}^2 \cot \alpha_k^{jk} + \ell_{ik}^2 \cot \alpha_j^{ki})$$



# *Summary*

# Discrete Exterior Calculus — Basic Operators

- Basic operators can be summarized in a very useful diagram (here in 2D):



$\Omega_k$  — primal  $k$ -forms

$\Omega_k^*$  — dual  $k$ -forms

# Composition of Operators

- By composing matrices, we can easily solve equations involving operators like those from vector calculus (grad, curl, div, Laplacian...) but in much greater generality (e.g., curved surfaces, k-forms...) and on complicated domains (meshes)

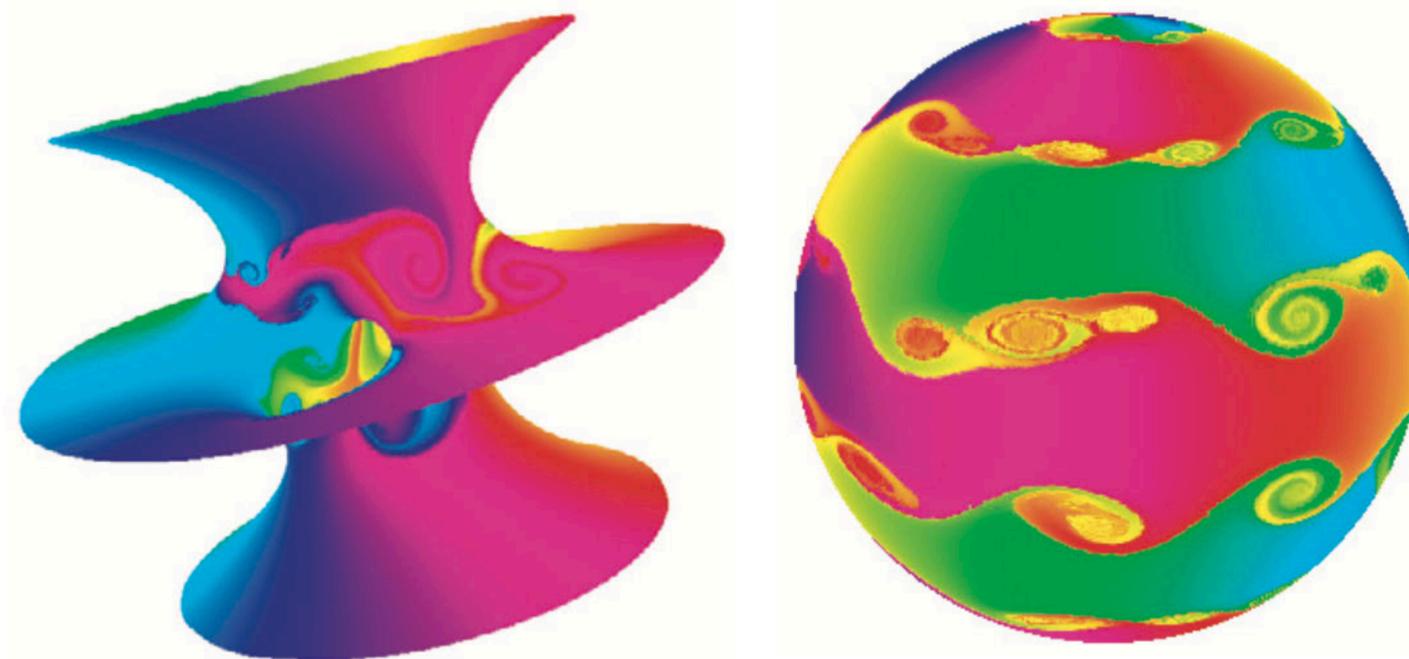
$$\text{grad} \longrightarrow d_0$$

$$\text{curl} \longrightarrow \star_2 d_1$$

$$\text{div} \longrightarrow \star_0^{-1} d_0^T \star_1$$

$$\Delta \longrightarrow \star_0^{-1} d_0^T \star_1 d_0$$

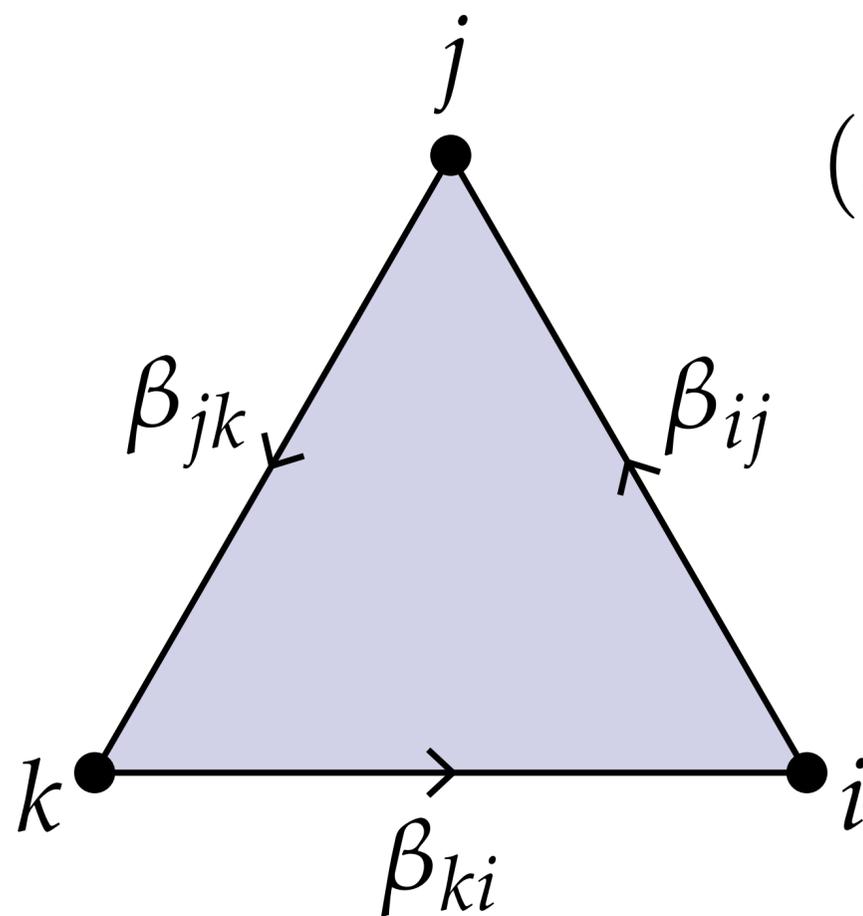
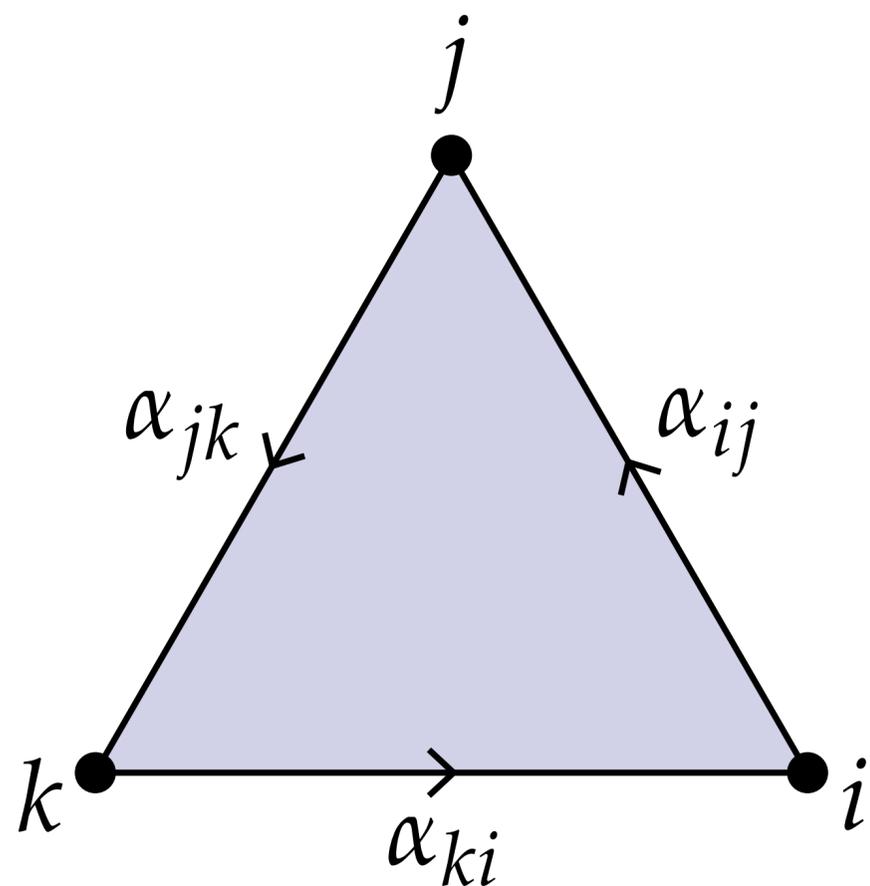
$$\Delta_k \longrightarrow d_{k-1} \star_{k-1}^{-1} d_{k-1}^T \star_k + \star_k^{-1} d_k^T \star_{k+1} d_k$$



**Basic recipe:** load a mesh, build a few basic matrices, solve a linear system.

# Other Discrete Operators

- Many other operators in exterior calculus (wedge, sharp, flat, Lie derivative, ...)
- E.g., wedge product on two discrete 1-forms:



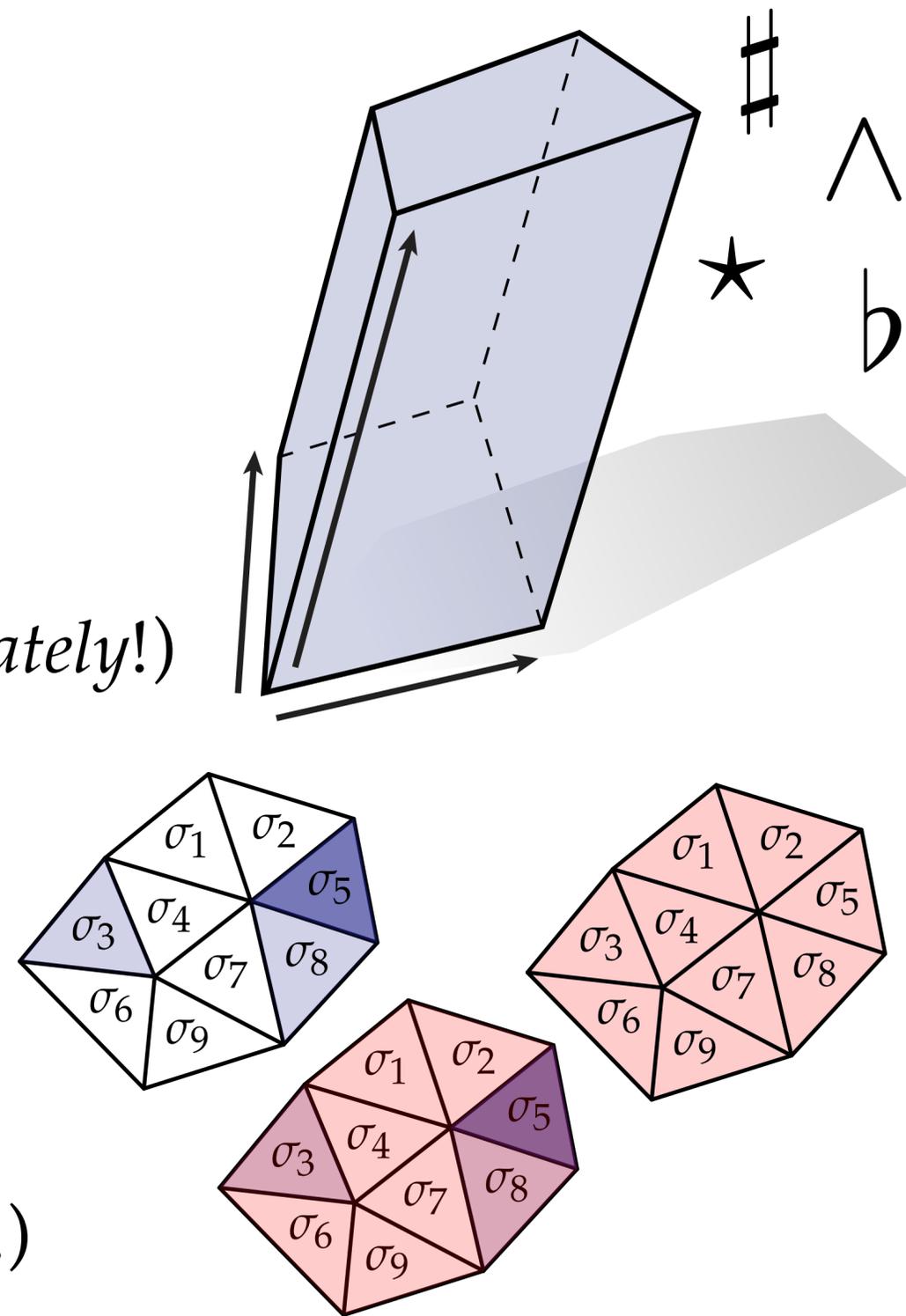
$$(\alpha \wedge \beta)_{ijk} :=$$

$$\frac{1}{6} \left( \begin{array}{l} \alpha_{ij}\beta_{jk} - \alpha_{jk}\beta_{ij} + \\ \alpha_{jk}\beta_{ki} - \alpha_{ki}\beta_{jk} + \\ \alpha_{ki}\beta_{ij} - \alpha_{ij}\beta_{ki} \end{array} \right)$$

(More broadly, many open questions about how to discretize exterior calculus...)

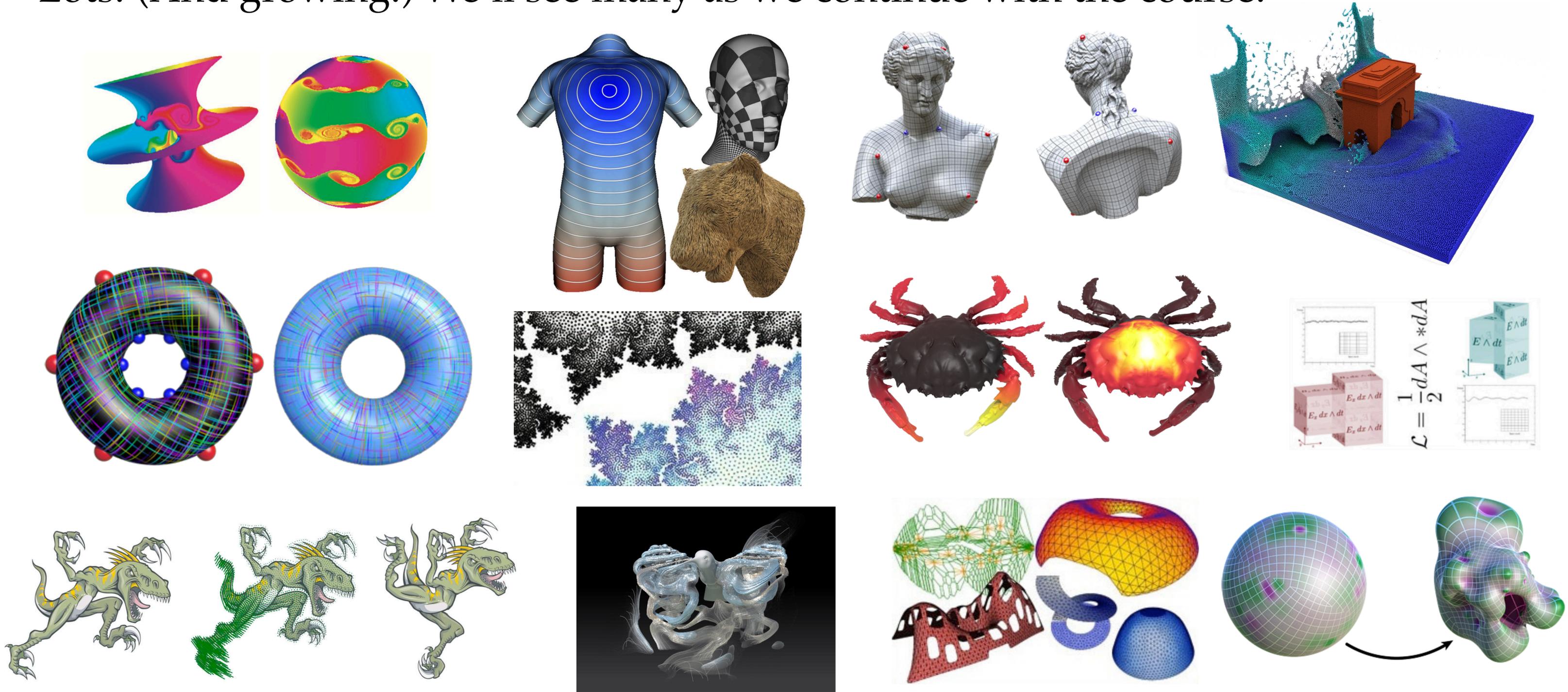
# Discrete Exterior Calculus - Summary

- integrate  $k$ -form over  $k$ -simplices
  - result is *discrete*  $k$ -form
  - sign changes according to orientation
- can also integrate over dual elements (*dual* forms)
- Hodge star converts between primal and dual (*approximately!*)
  - multiply by ratio of dual / primal volume
- discrete exterior derivative is just a sum
  - gives *exact* value (via Stokes' theorem)
- *Still plenty missing!* (Wedge, sharp, flat, Lie derivative, ...)



# Applications

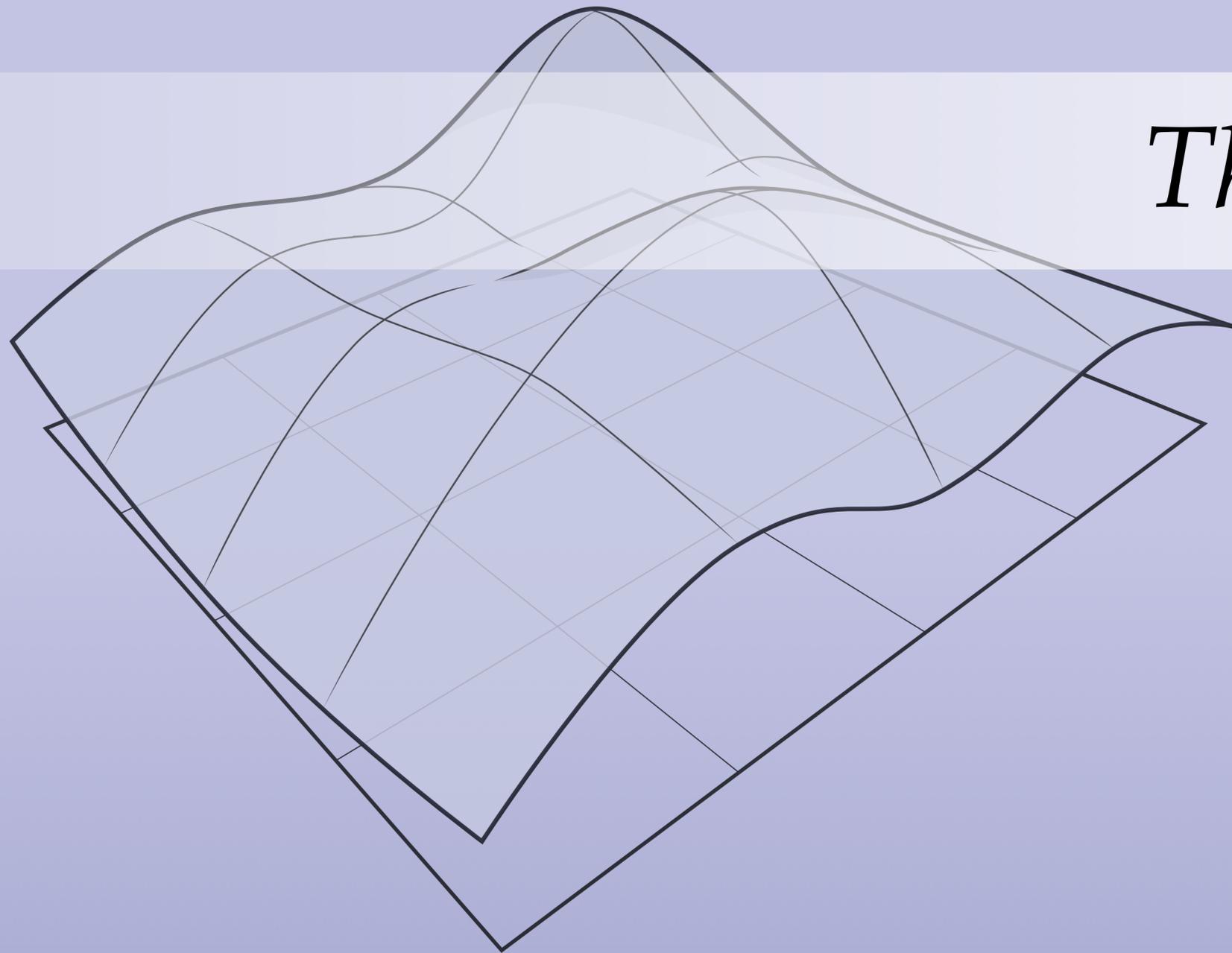
- Lots! (And growing.) We'll see many as we continue with the course.



$$\mathcal{L} = \frac{1}{2} dA \wedge *dA$$

The diagram illustrates the derivation of the Lagrangian density  $\mathcal{L} = \frac{1}{2} dA \wedge *dA$ . It shows a 3D volume element  $E \wedge dt$  and a 2D surface element  $E_x dx \wedge dt$ . The volume element is shown as a small cube with a grid on its top face. The surface element is shown as a small rectangular prism with a grid on its front face. The diagram also includes a 2D grid and a 3D grid.

*Thanks!*



DISCRETE DIFFERENTIAL GEOMETRY  
AN APPLIED INTRODUCTION